

2003-03-26

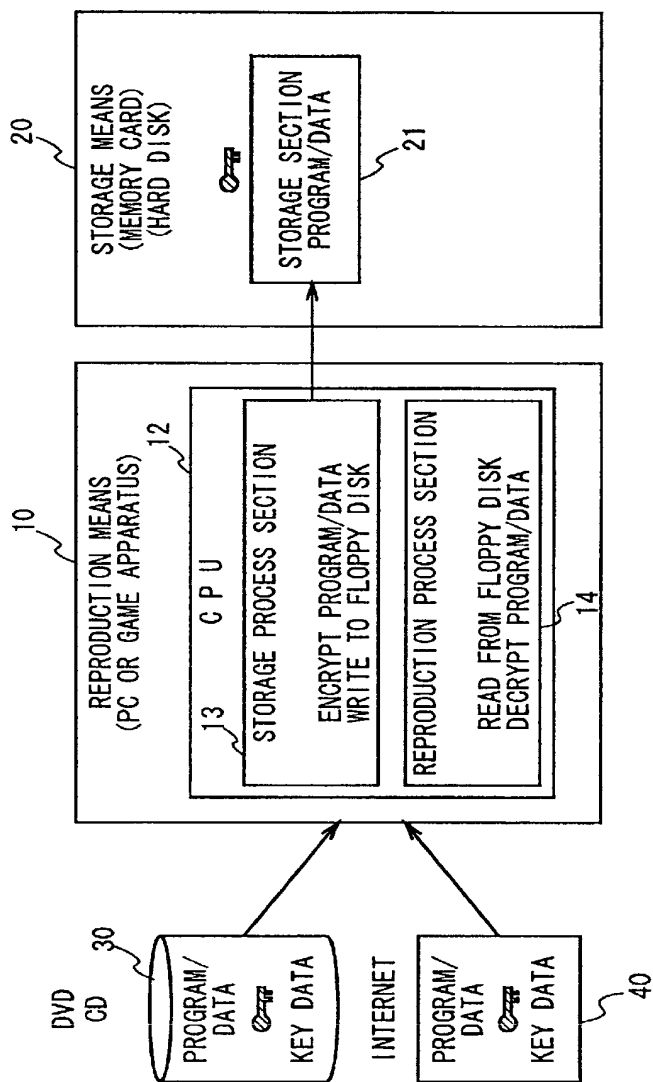


FIG. 1

200003000000

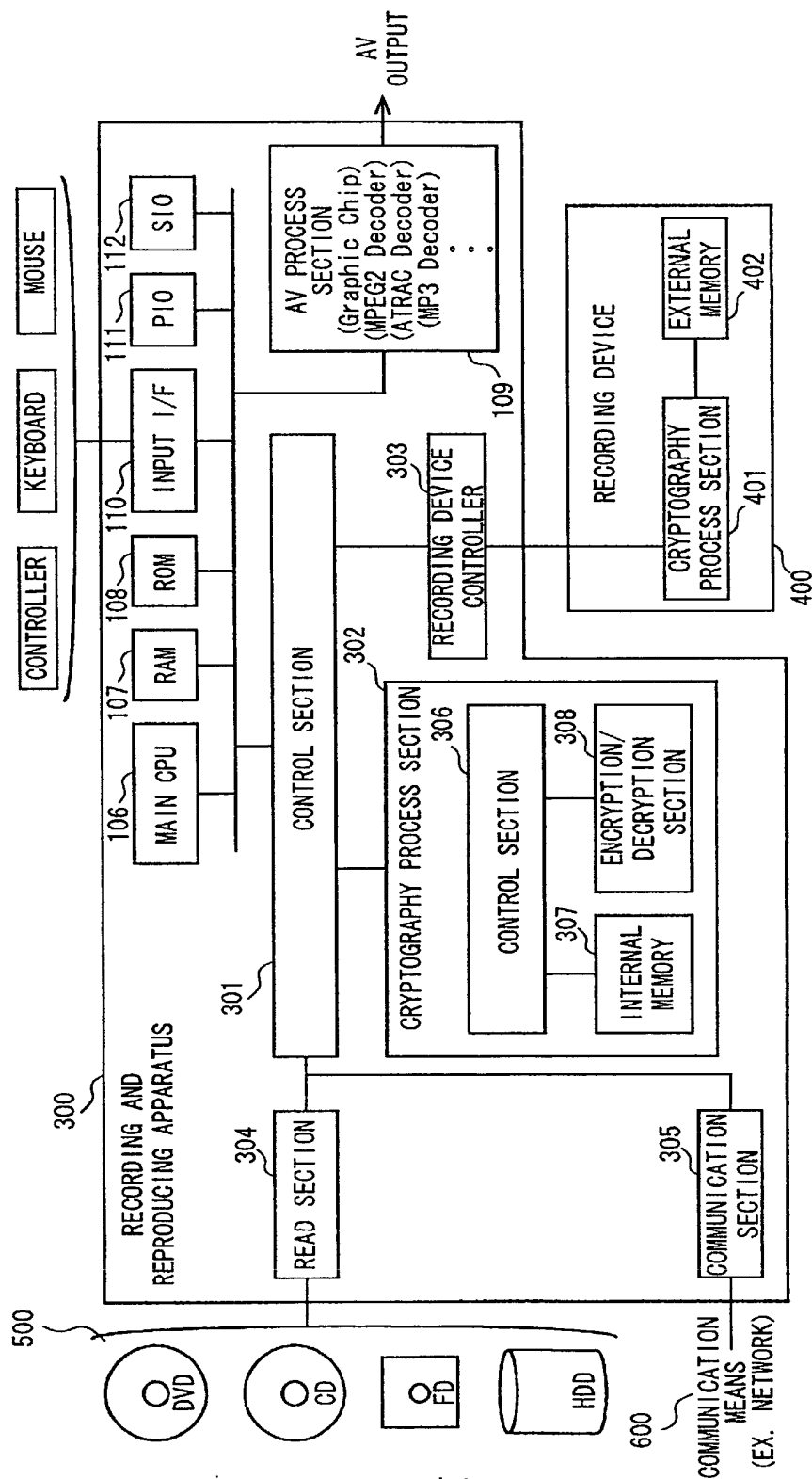


FIG. 2

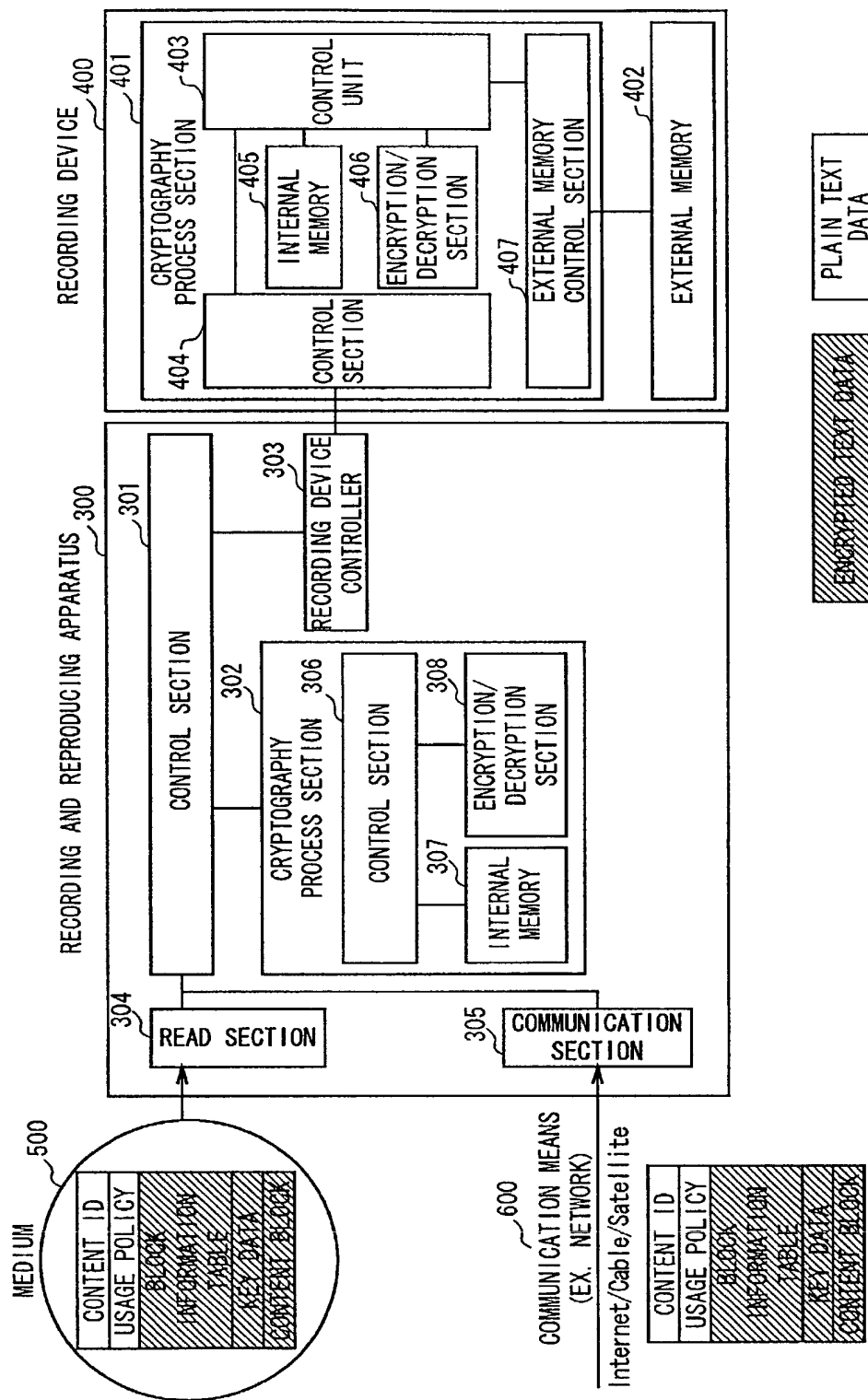
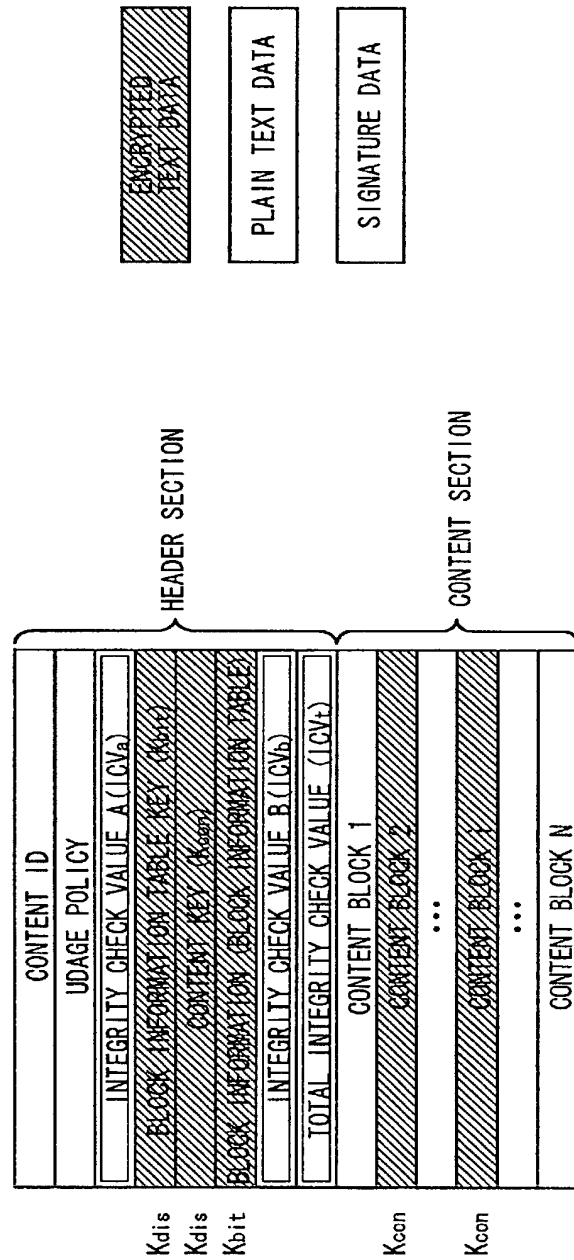


FIG. 3



DATA FORMAT ON MEDIUM AND COMMUNICATION PATH

FIG. 4

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HEADER LENGTH
CONTENT LENGTH
FORMAT VERSION
FORMAT TYPE
CONTENT TYPE
OPERATION PRIORITY
LOCALIZATION FIELD
COPY PERMISSION
MOVE PERMISSION
ENCRYPTION ALGORITHM
ENCRYPTION MODE
INTEGRITY CHECK METHOD

USAGE POLICY

FIG. 5

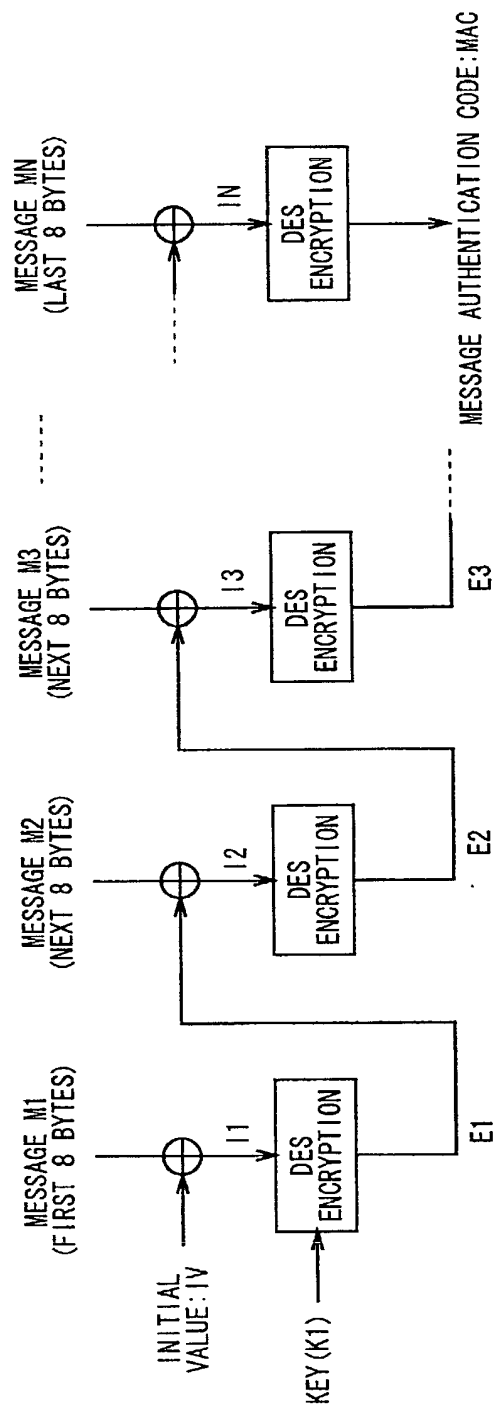
0937509-100403

Kbit

BLOCK 1	BLOCK NUMBER
	BLOCK LENGTH
	ENCRYPTION FLAG
	FLAG TO BE VERIFIED (ICV FLAG)
	ICV1
.	
.	
.	
.	
BLOCK N	BLOCK LENGTH
	ENCRYPTION FLAG
	ICV FLAG
	CONTENT INTEGRITY CHECK VALUE (ICVN)

BLOCK INFORMATION TABLE

FIG. 6



\oplus : EXCLUSIVE OR (XOR) PROCESS (8-BYTE UNIT)

FIG. 7

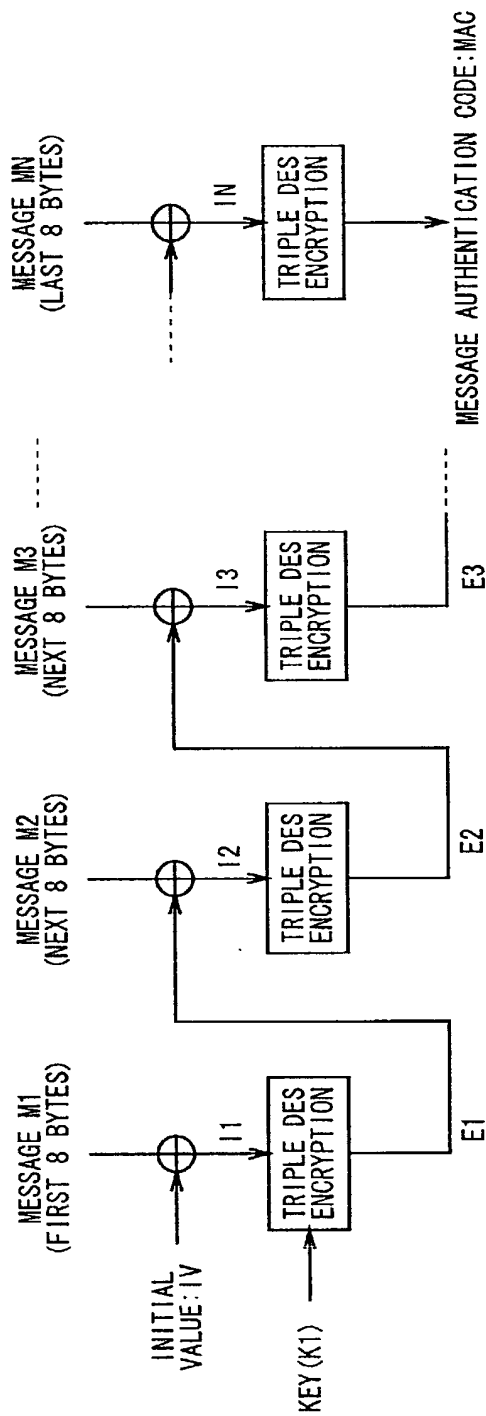


FIG. 8

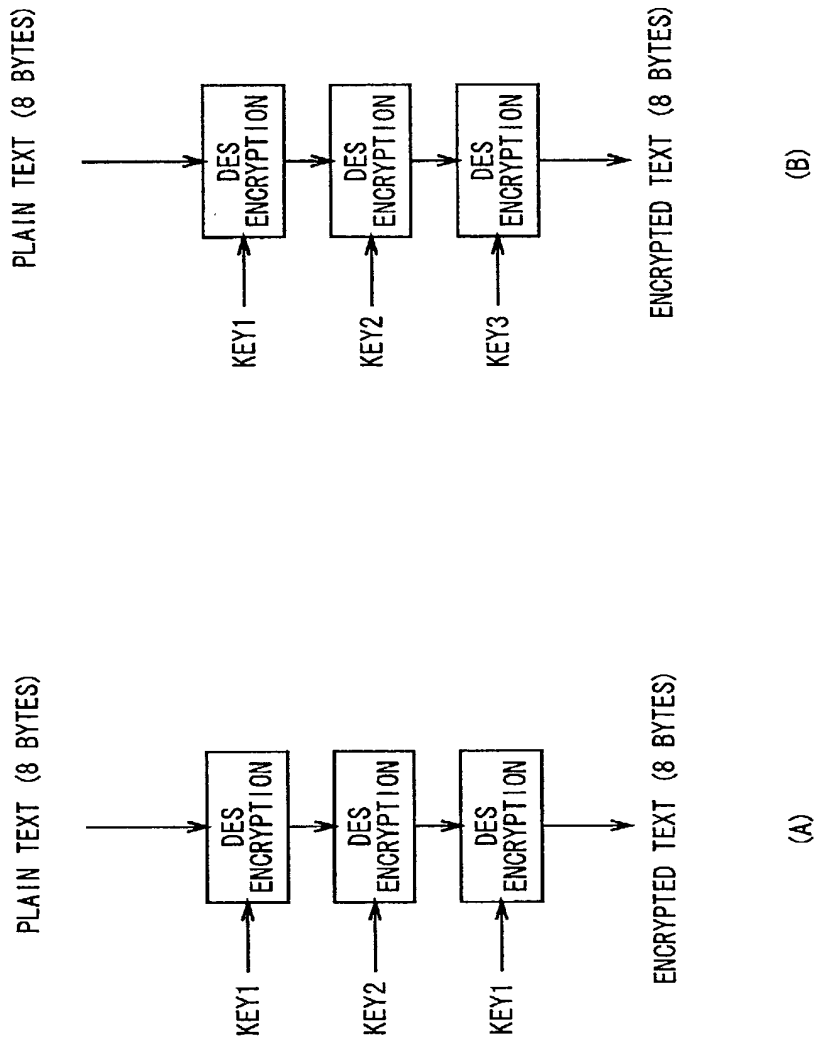


FIG. 9

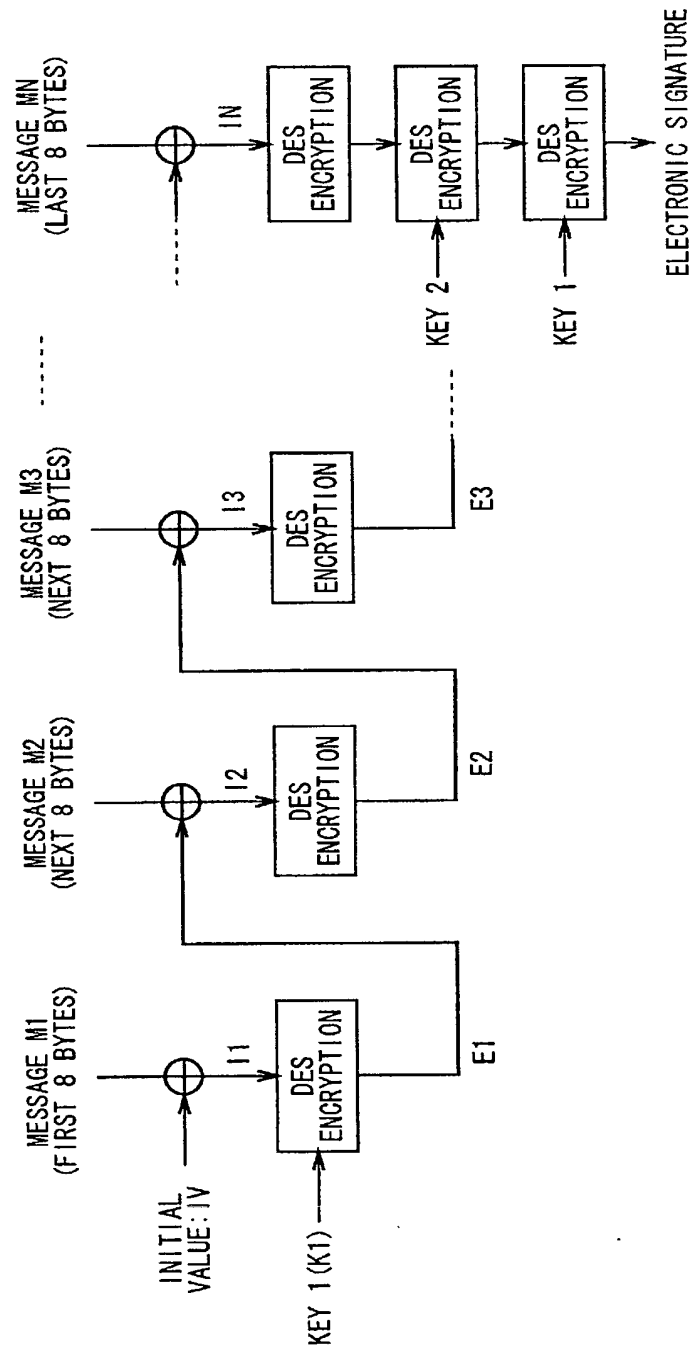


FIG. 10

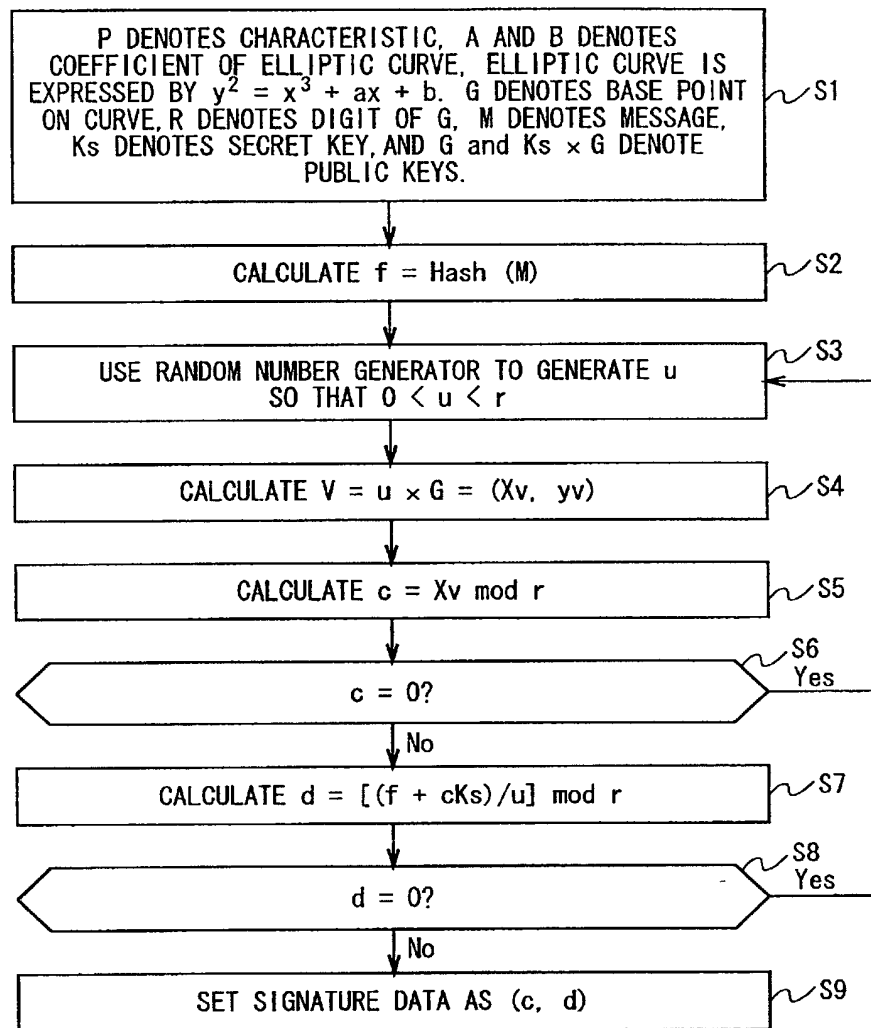
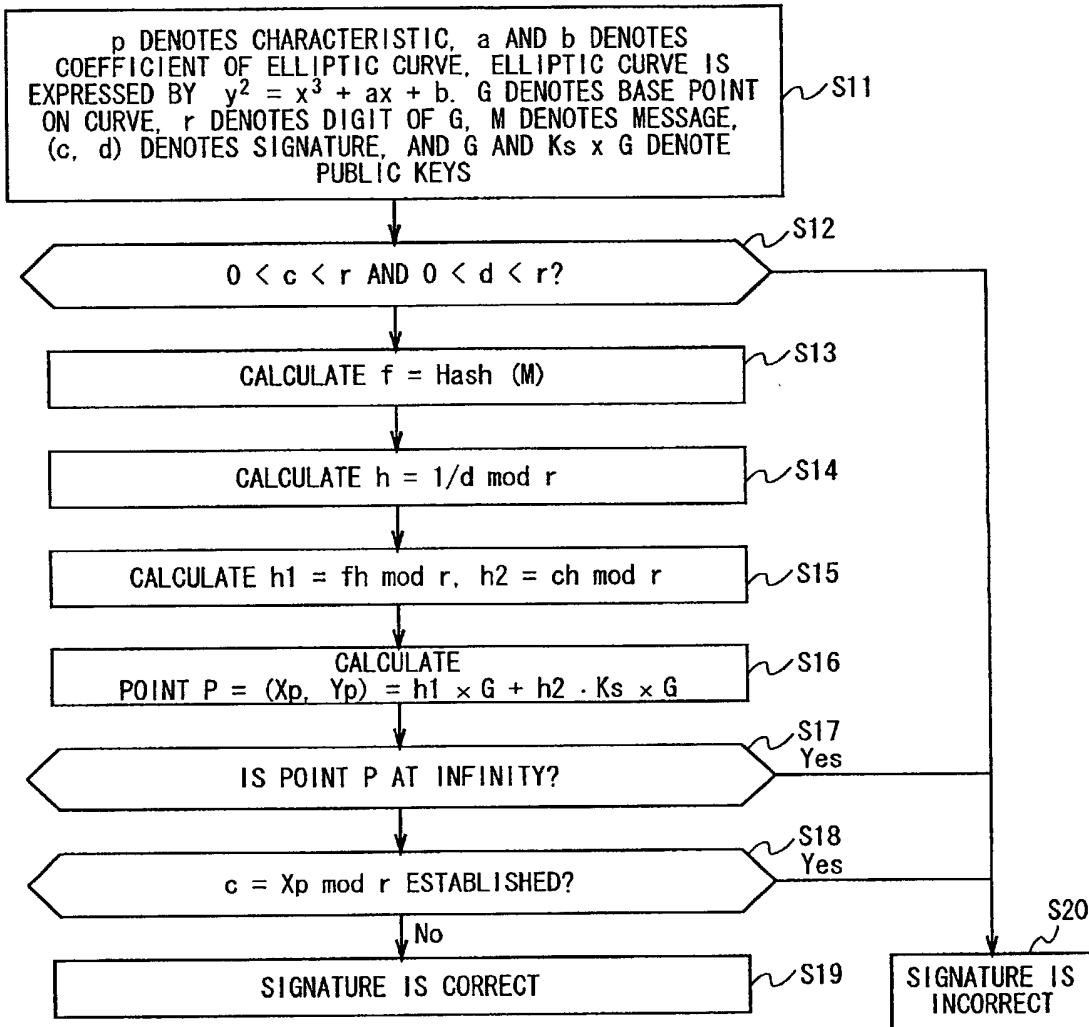
SIGNATURE GENERATIONGENERATION OF SIGNATURE (IEEE P1363/D3)

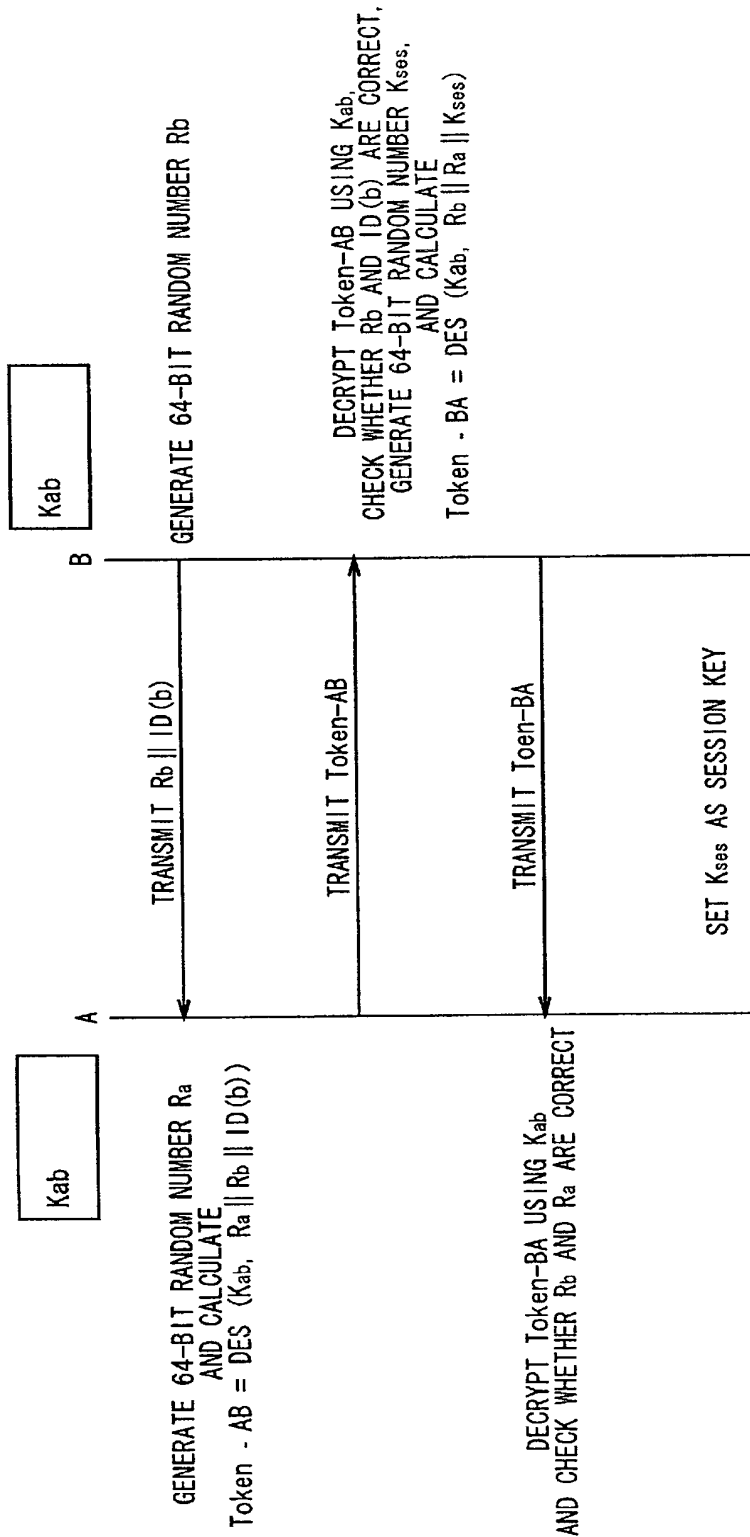
FIG. 11

SIGNATURE VERIFICATION



SIGNATURE VERIFICATION (IEEE P1363/D3)

FIG. 12



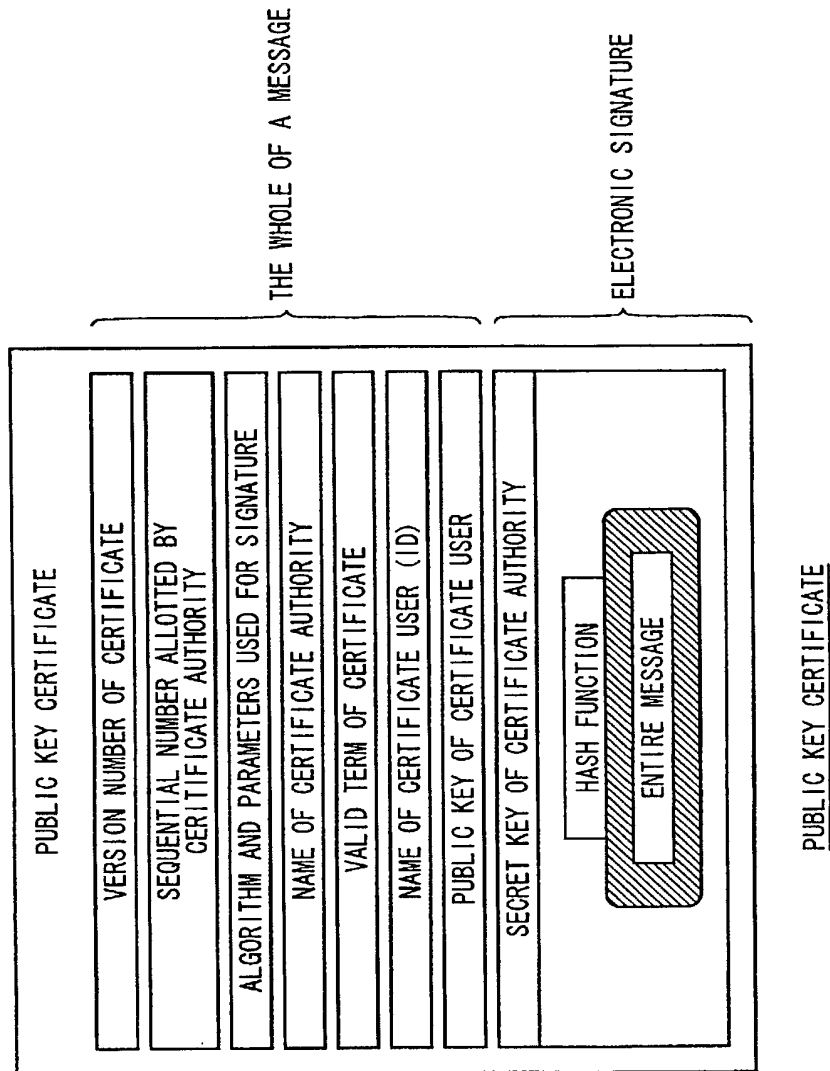


FIG. 14



ISO/IEC 9798-3 MUTUAL AUTHENTICATION AND KEY SHARING METHOD USING SYMMETRICAL KEY CRYPTOGRAPHY TECHNIQUE

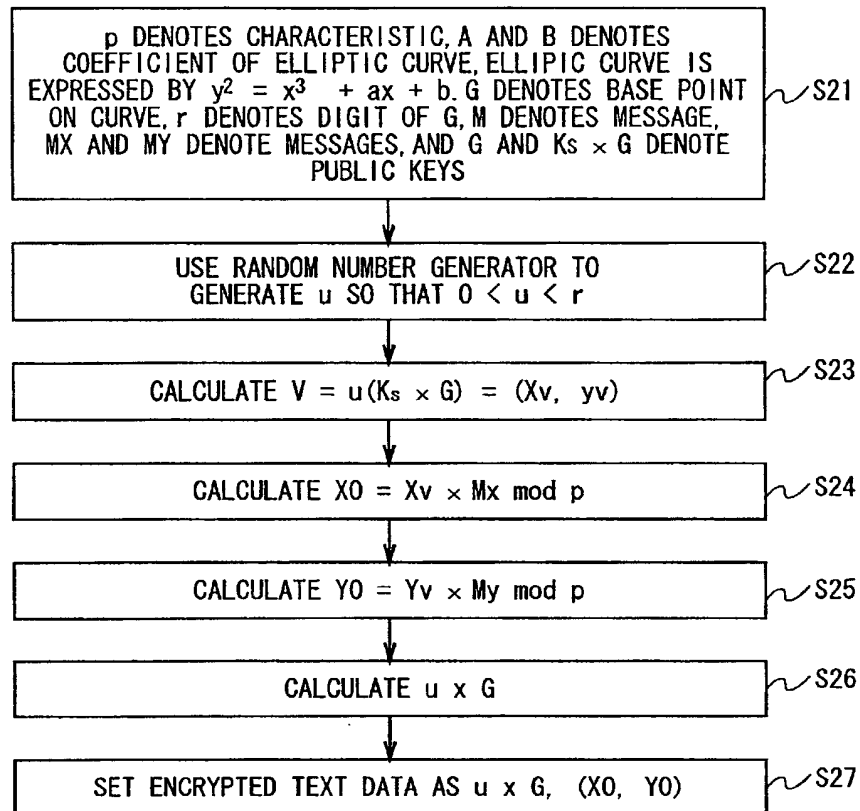
ENCRYPTIONENCRYPTION USING ELLIPTIC CURVE CRYPTOGRAPHY (MENEZES-VANSTONE)

FIG. 16

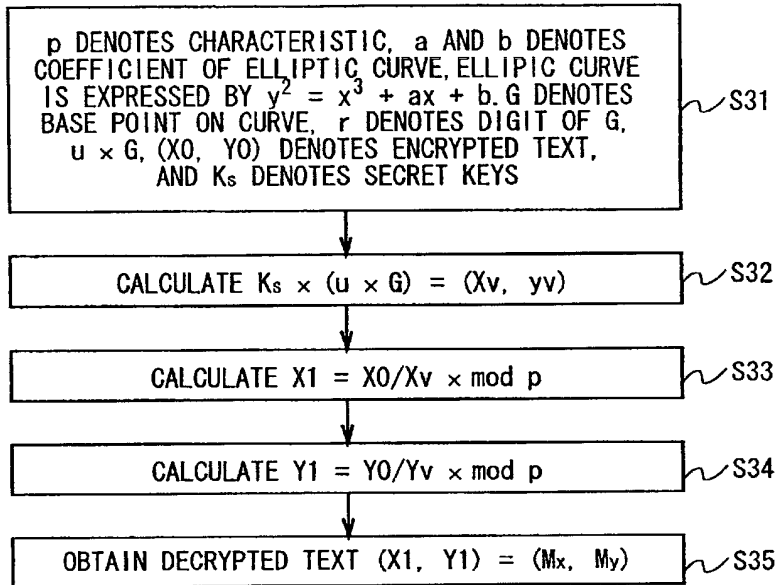
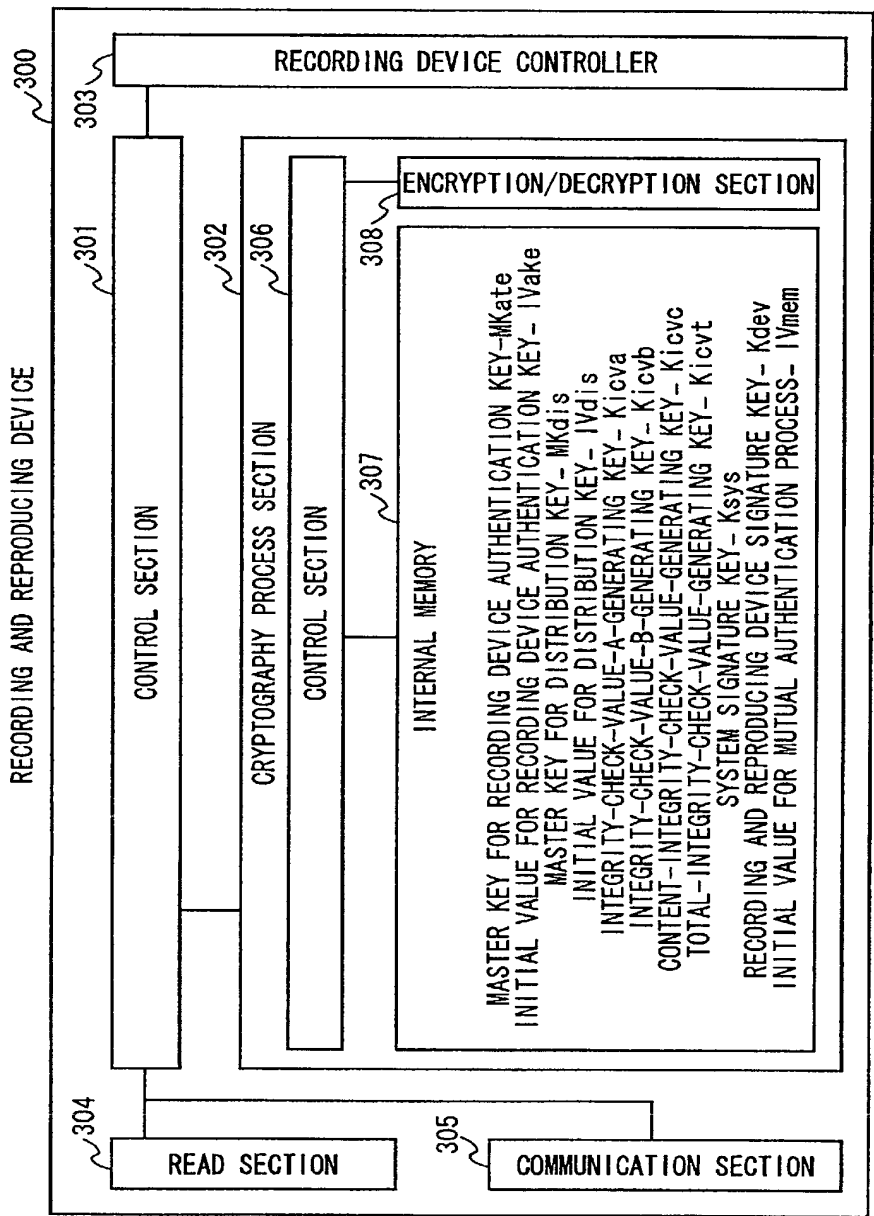
DECRYPTIONDECRYPTION USING ELLIPTIC CURVE CRYPTOGRAPHY (MENEZES-VANSTONE)

FIG. 17



HOW DATA ARE HELD ON RECORDING AND REPRODUCING DEVICE

FIG. 18

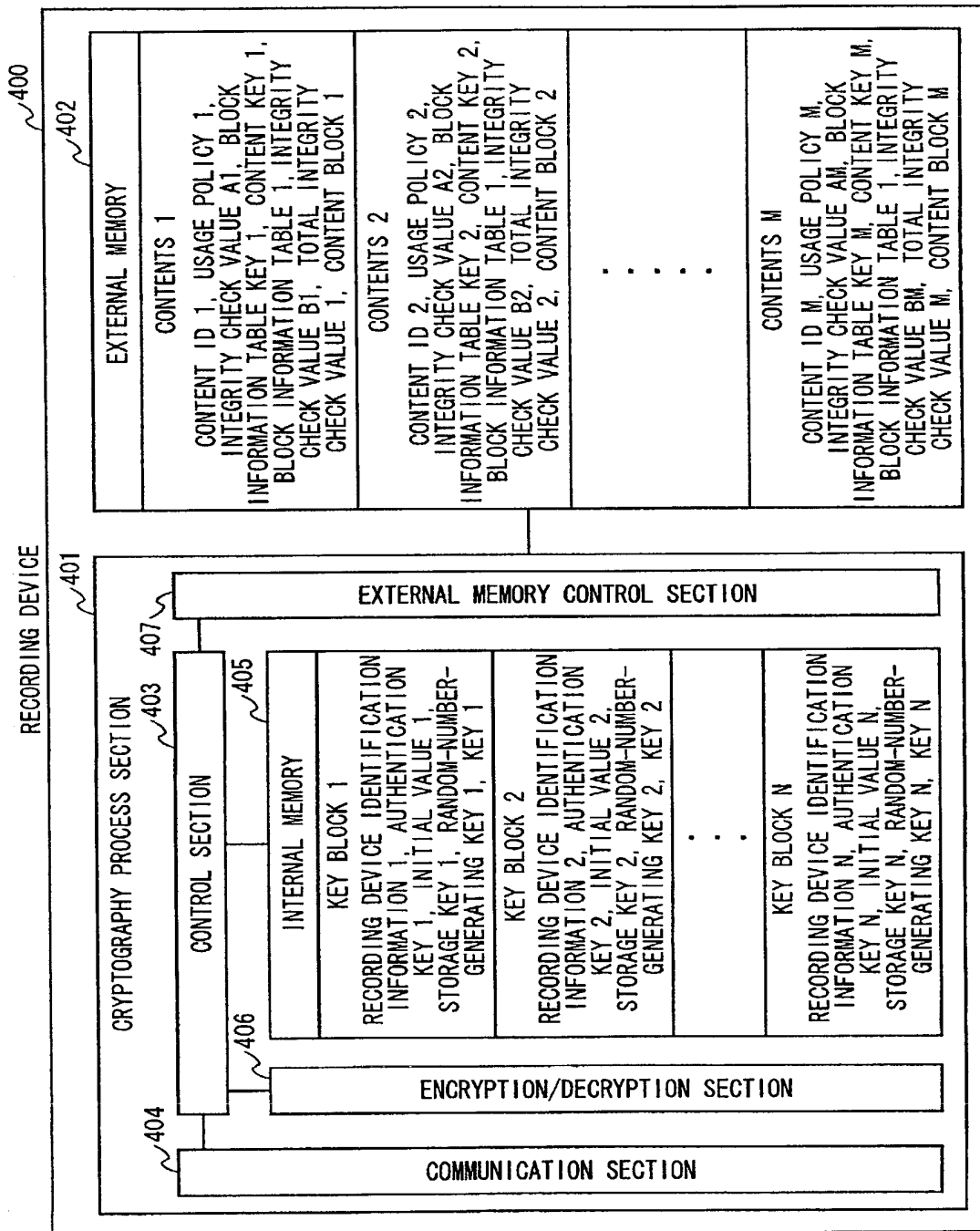


FIG. 19

HOW DATA ARE HELD ON RECORDING DEVICE

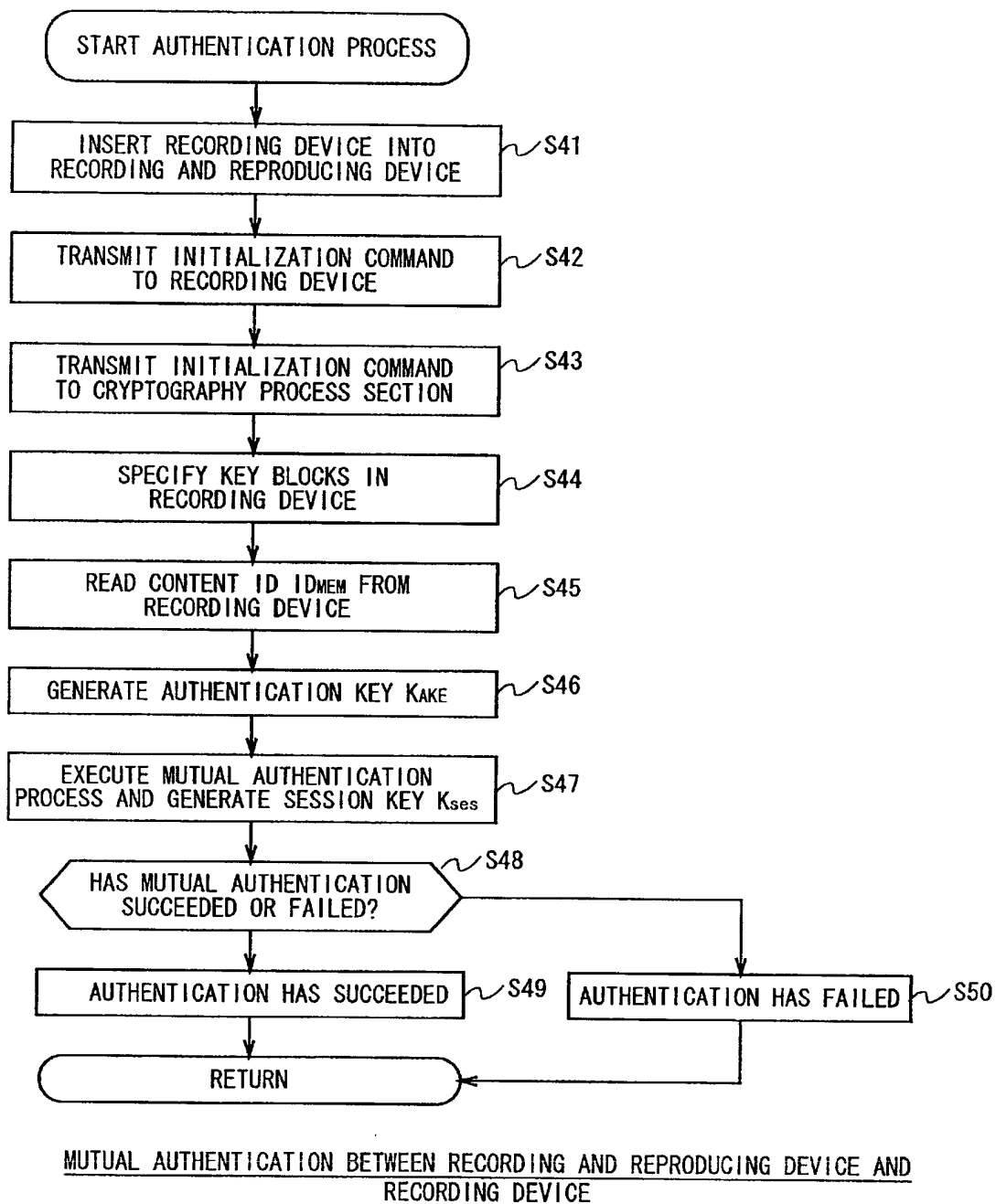


FIG. 20

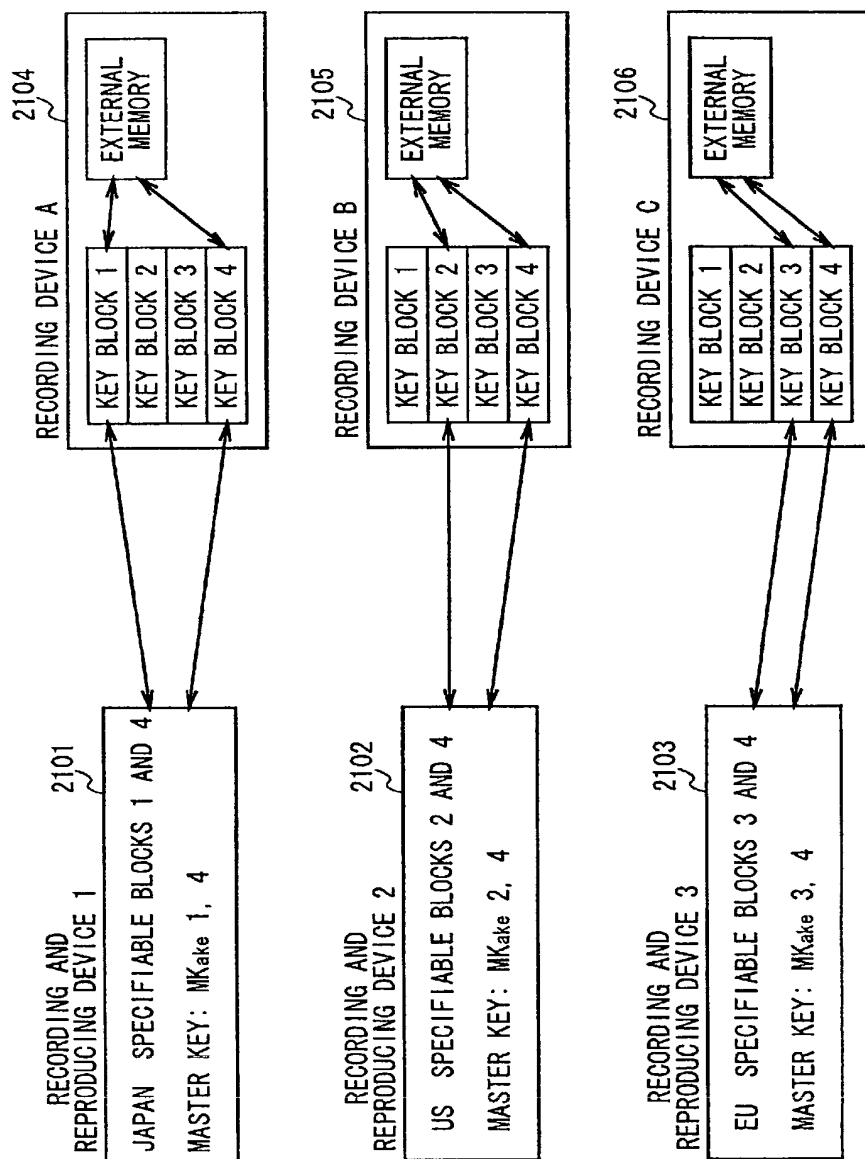


FIG. 21

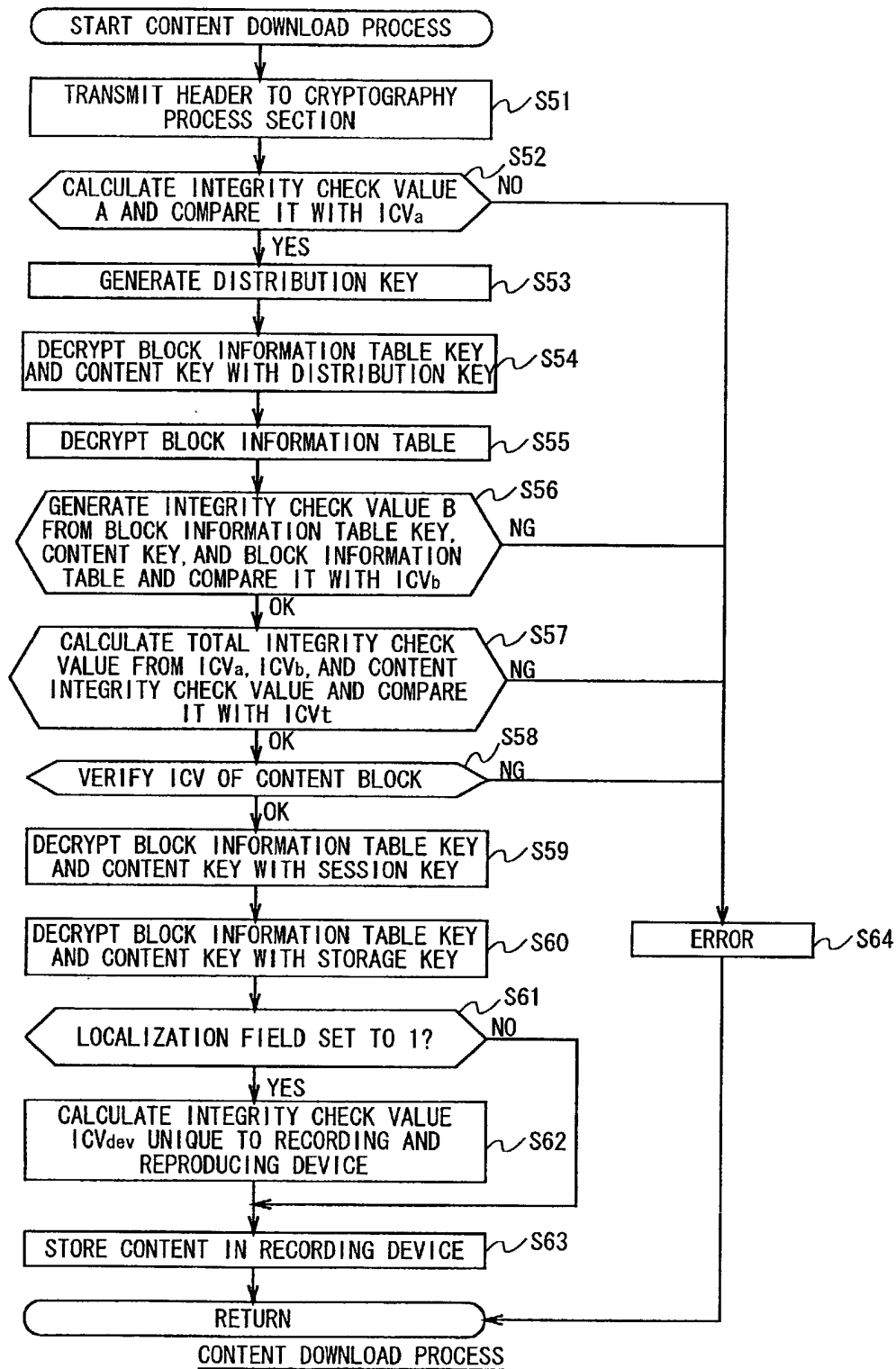


FIG. 22
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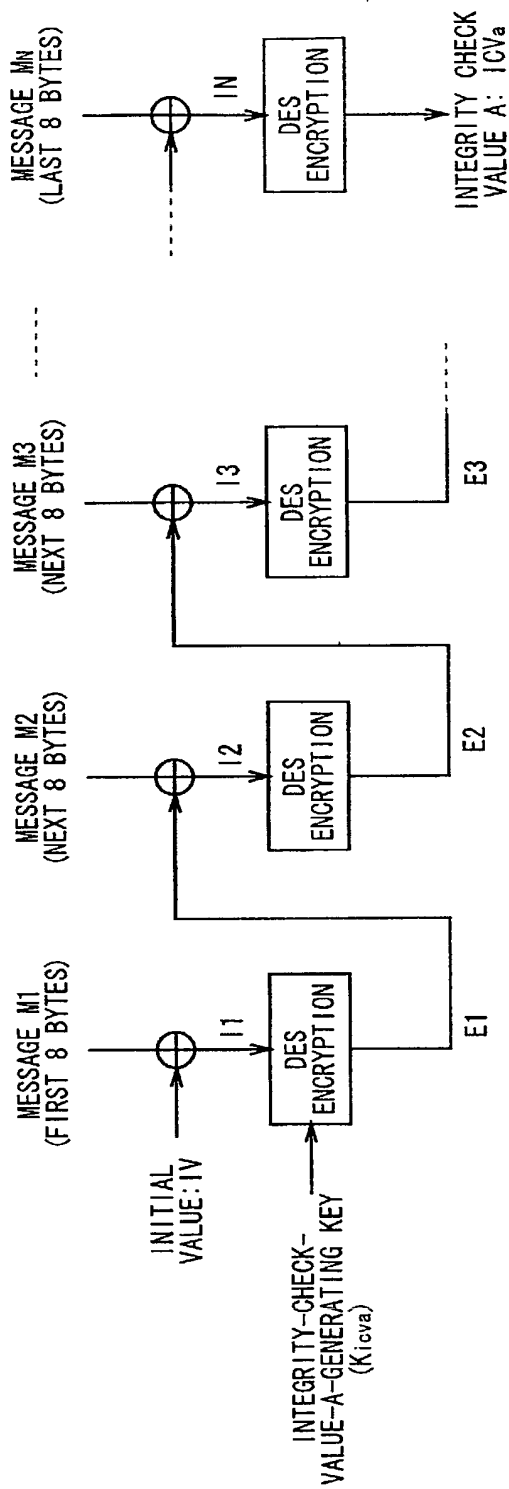
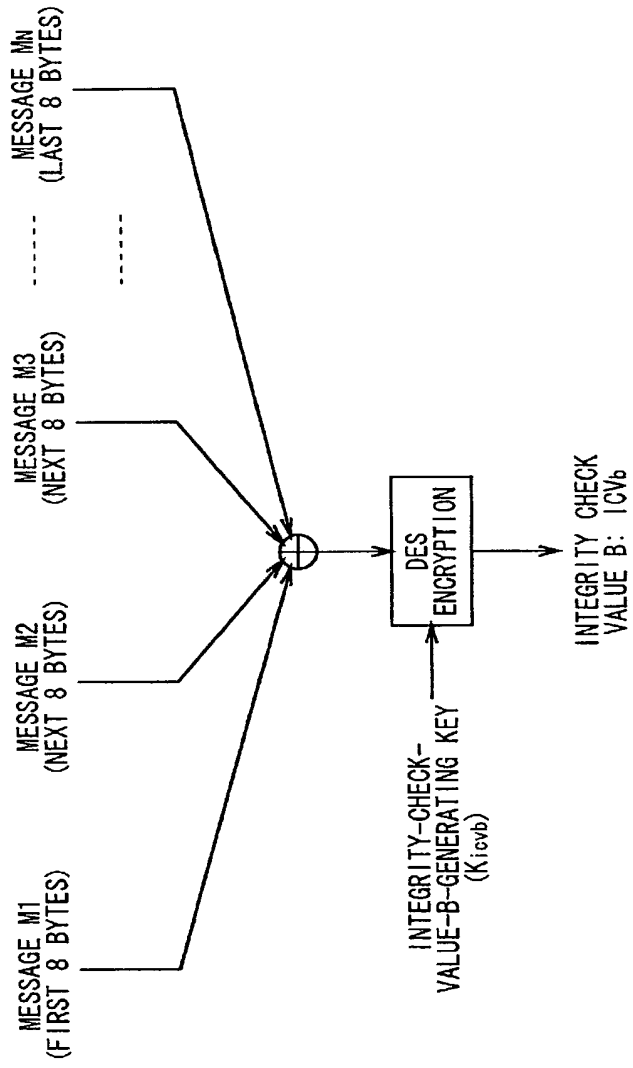


FIG. 23

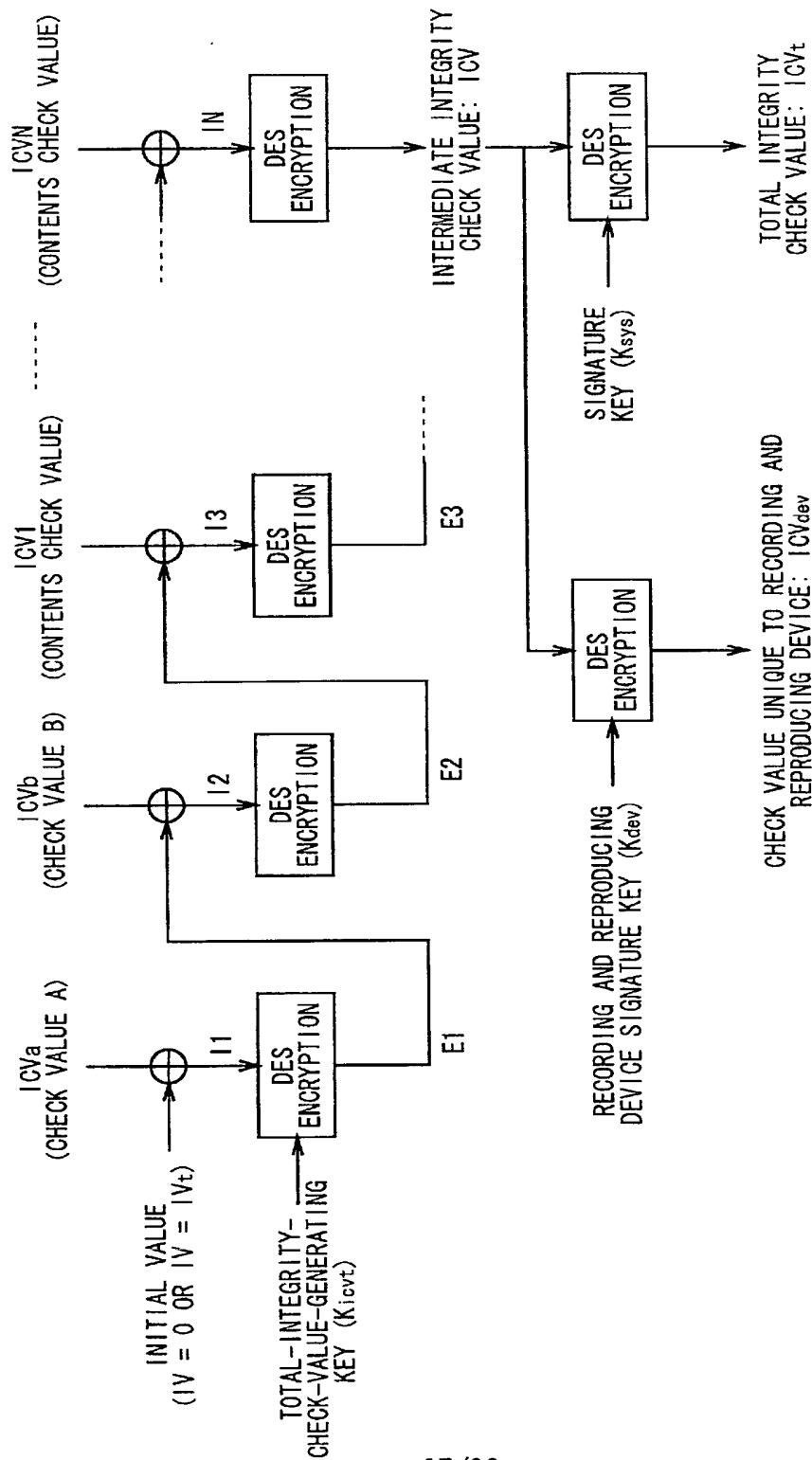
MESSAGES M1 TO MN: CONTENT ID AND USAGE POLICY



MESSAGES M1 TO MN: BLOCK INFORMATION TABLE KEY K_{bit} , CONTENT KEY K_{con} , AND BLOCK INFORMATION TABLE

\oplus : EXCLUSIVE OR PROCESS (EVERY 8 BYTES)

FIG. 24



⊕: EXCLUSIVE OR PROCESS (EVERY 8 BYTES)

FIG. 25

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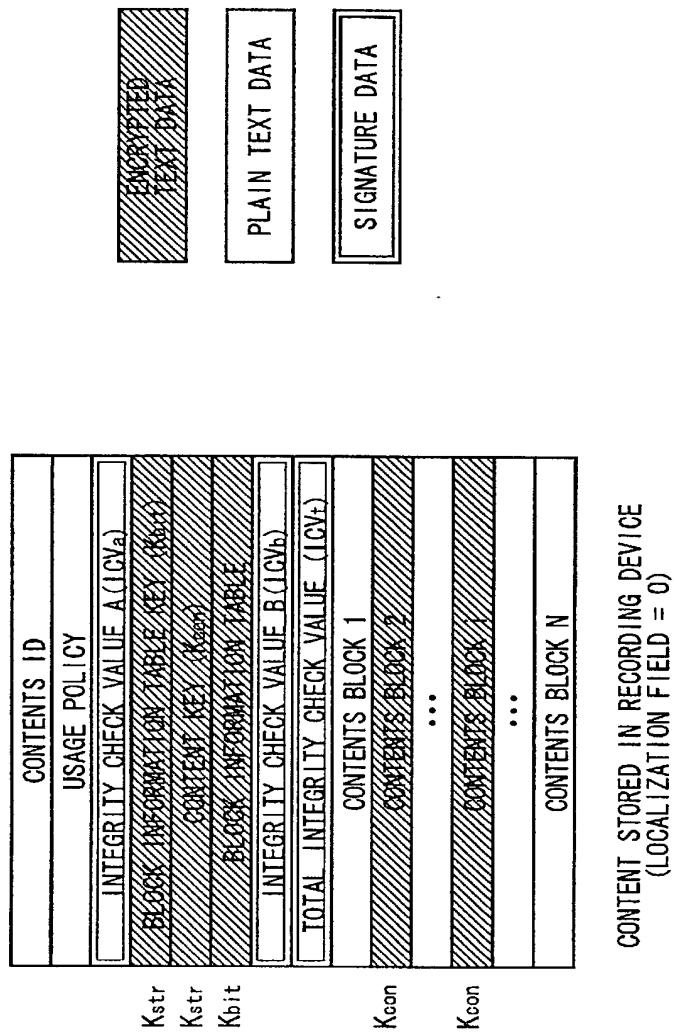


FIG. 26

201003*0354E660

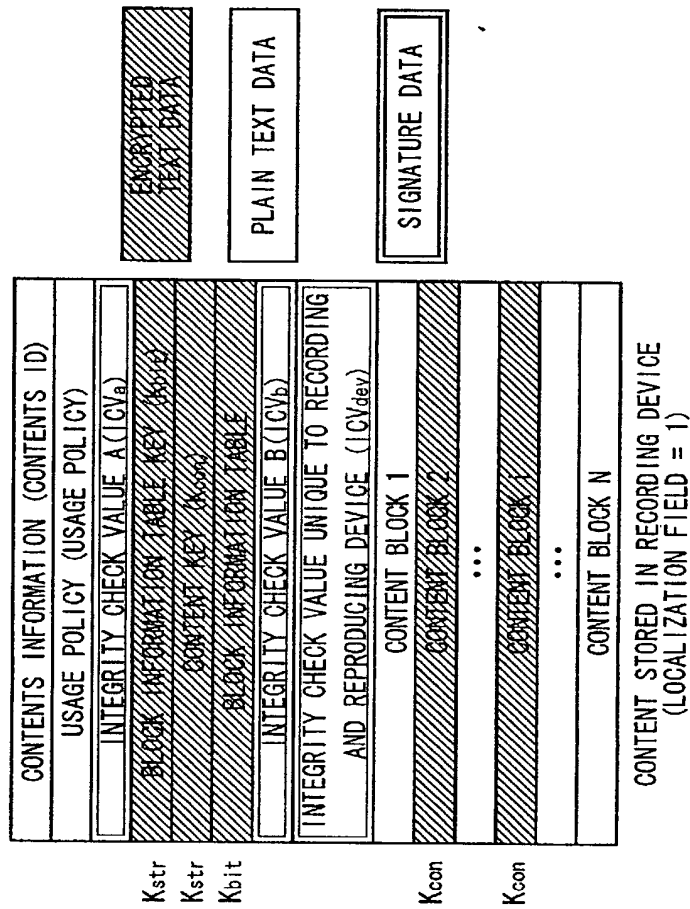


FIG. 27

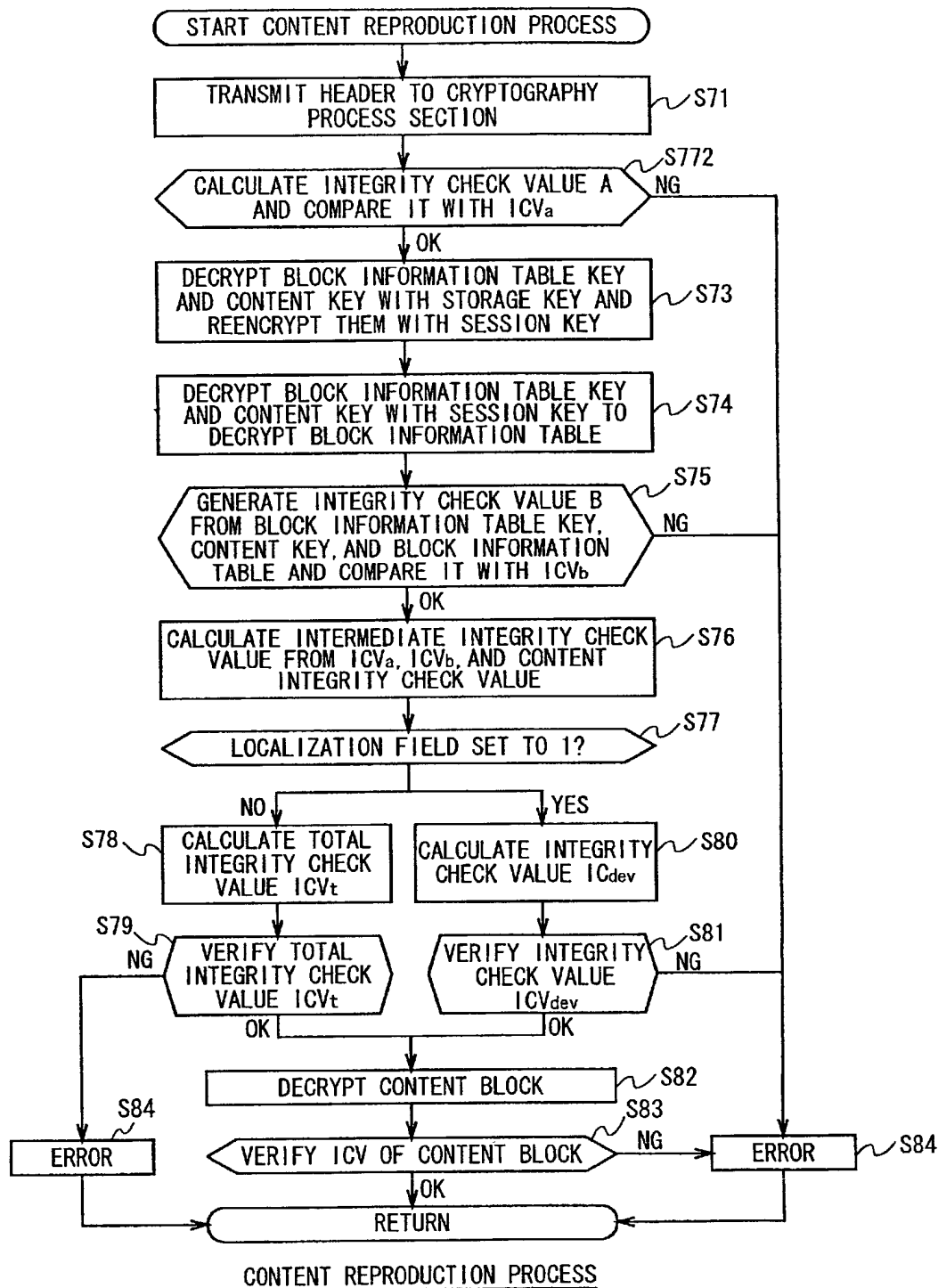
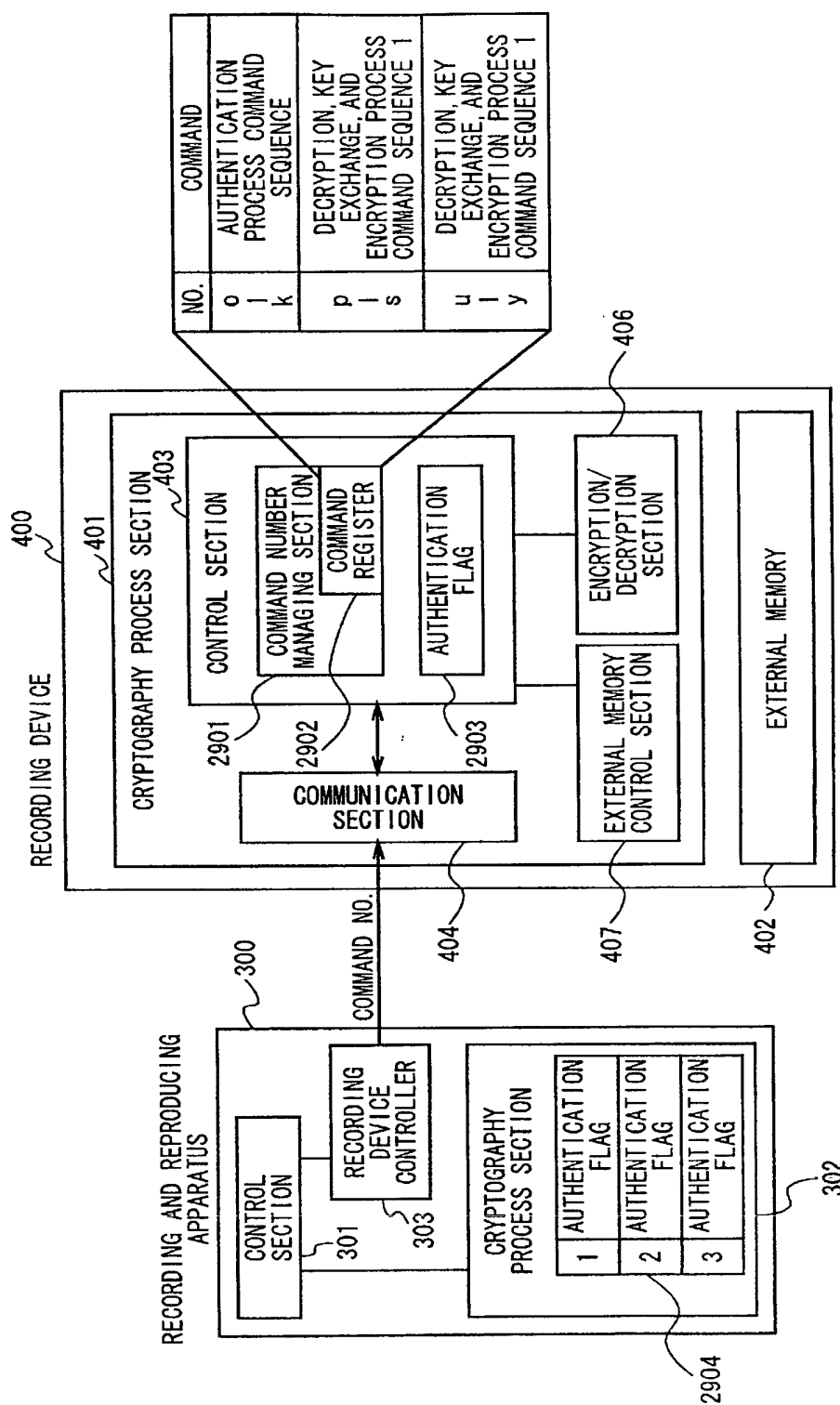


FIG. 28



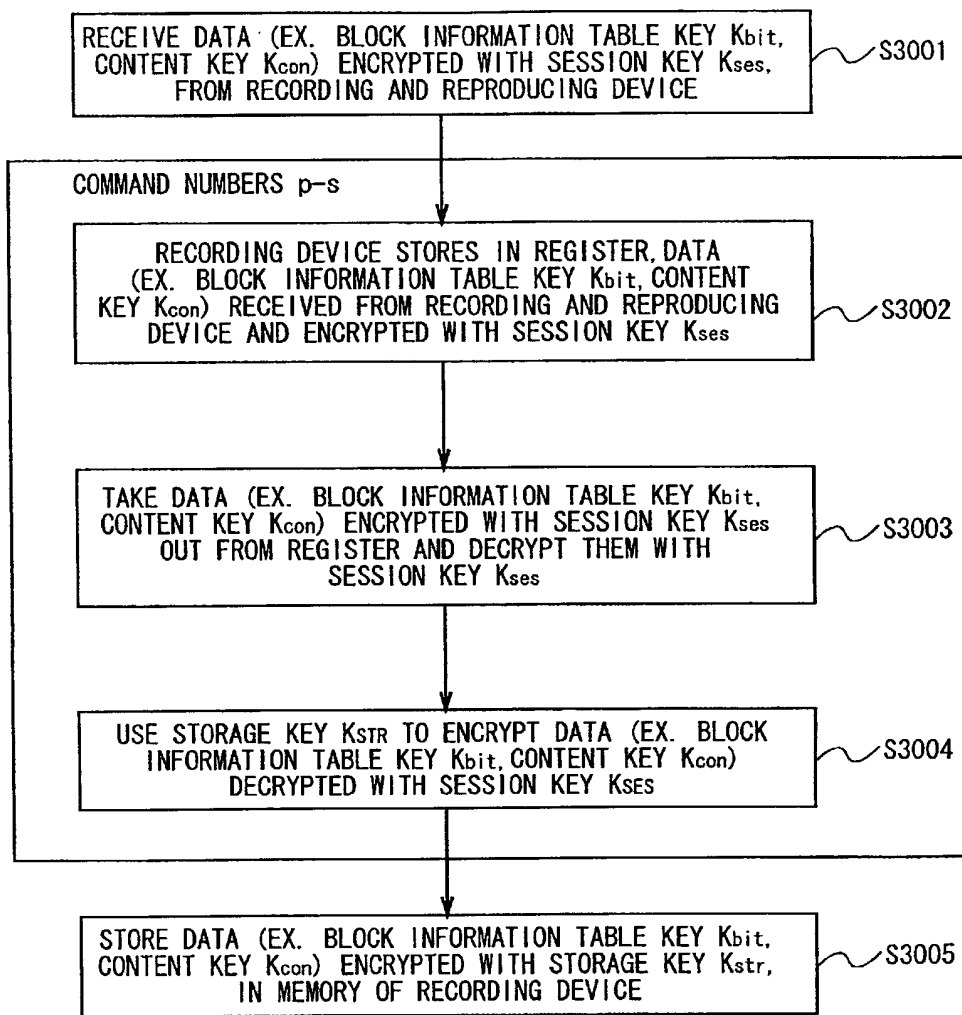
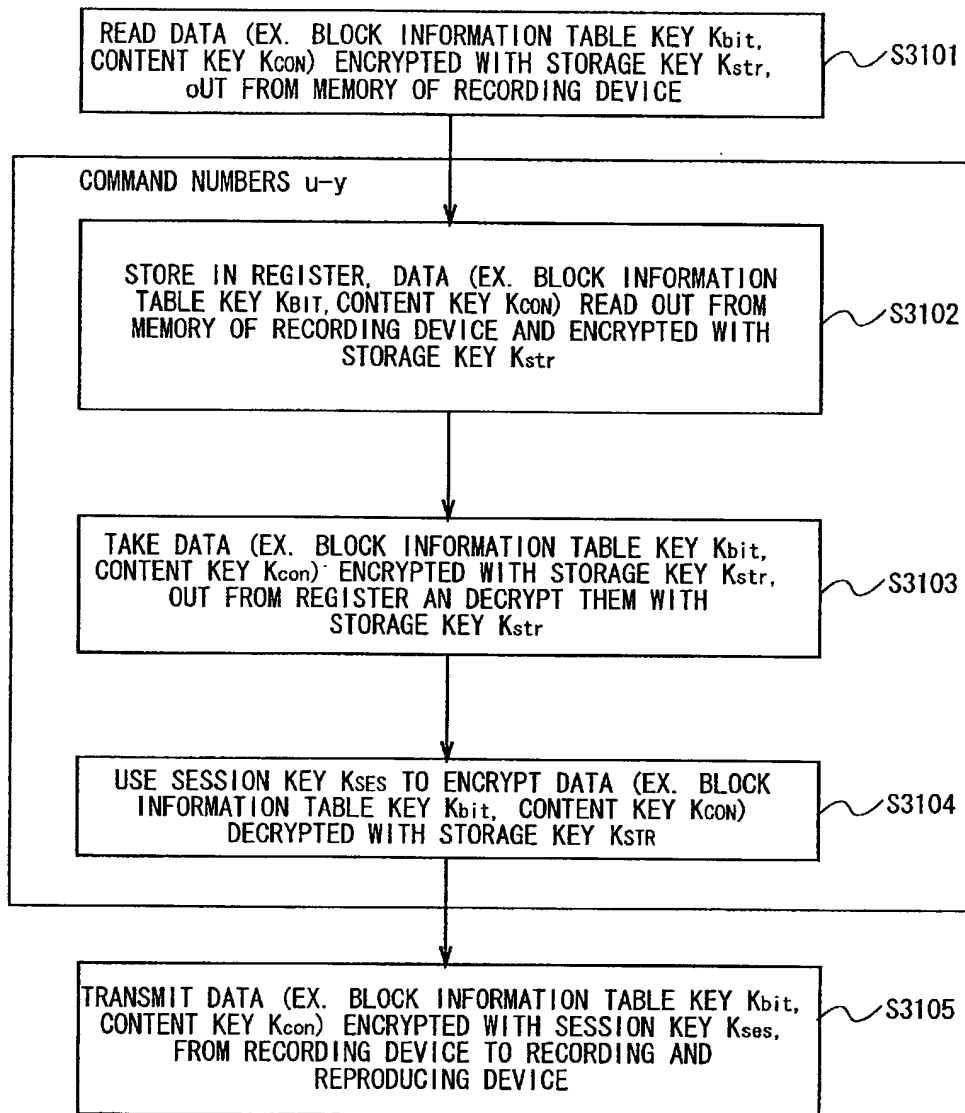
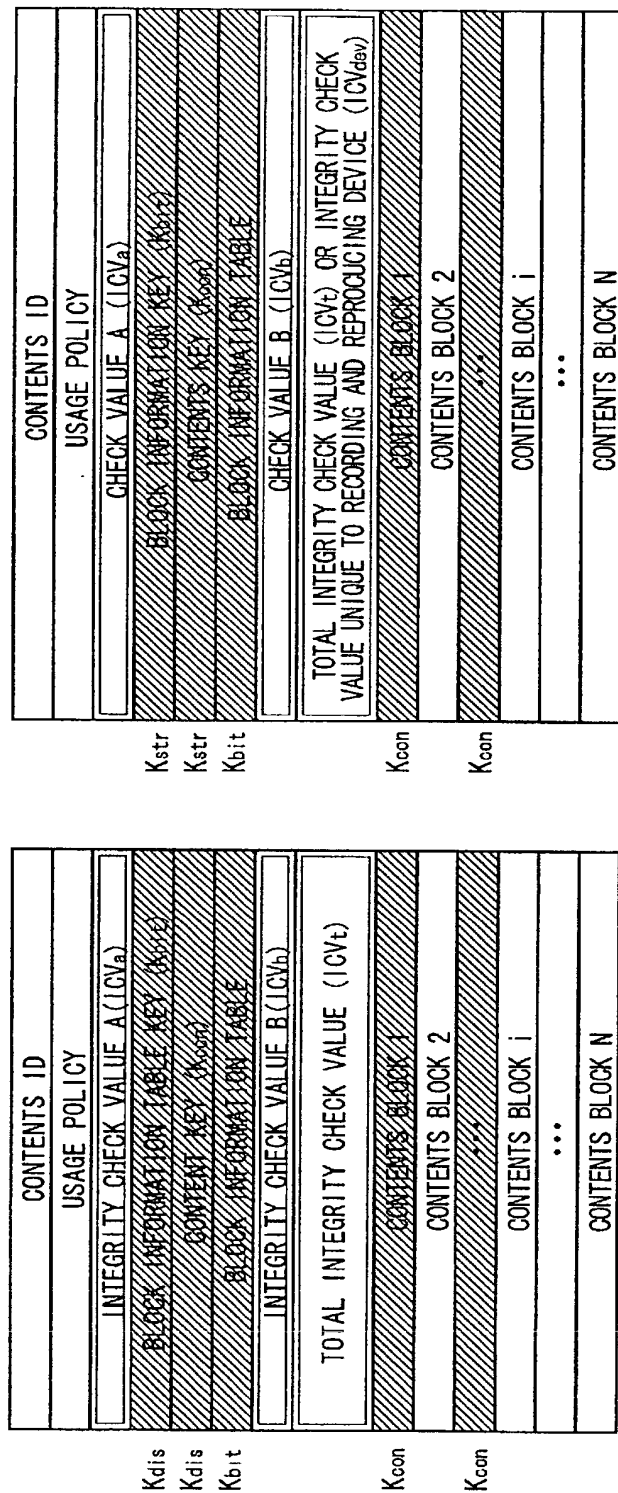


FIG. 30



FORMAT TYPE 0



DATA FORMAT ON MEDIUM AND COMMUNICATION PATH

CONTENT STORED IN RECORDING DEVICE



FIG. 32

FORMAT TYPE 1

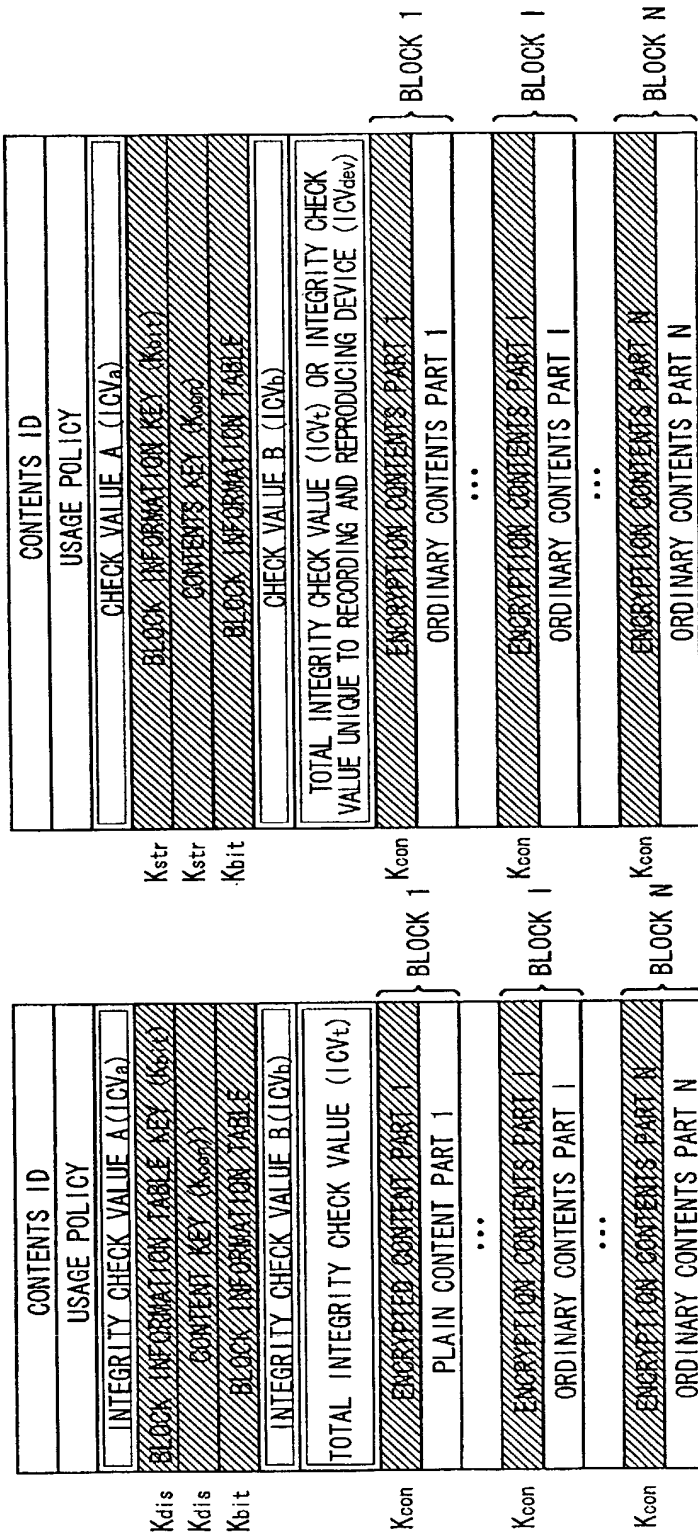


FIG. 33

FORMAT TYPE 2

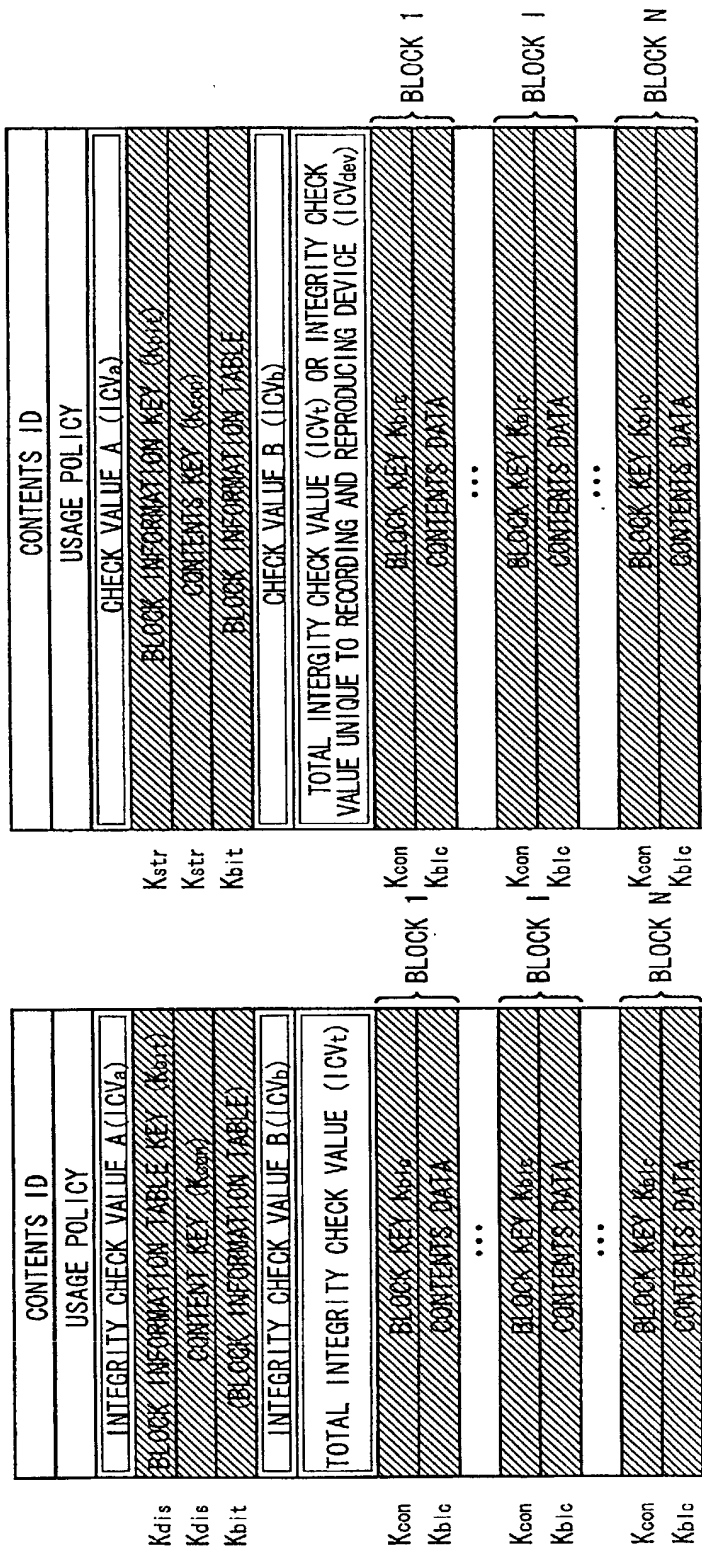
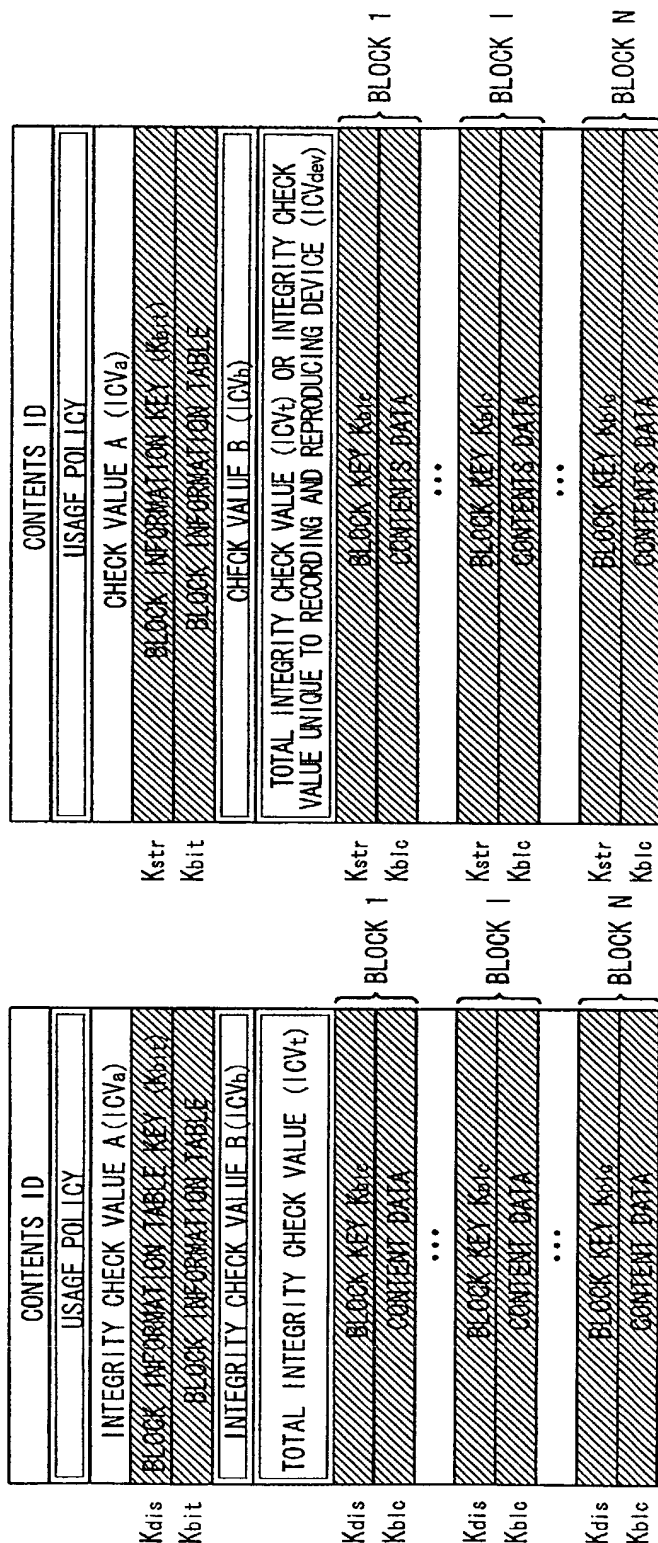


FIG. 34

FORMAT TYPE 3



DATA FORMAT ON MEDIUM AND COMMUNICATION PATH CONTENT STORED IN RECORDING DEVICE



FIG. 35

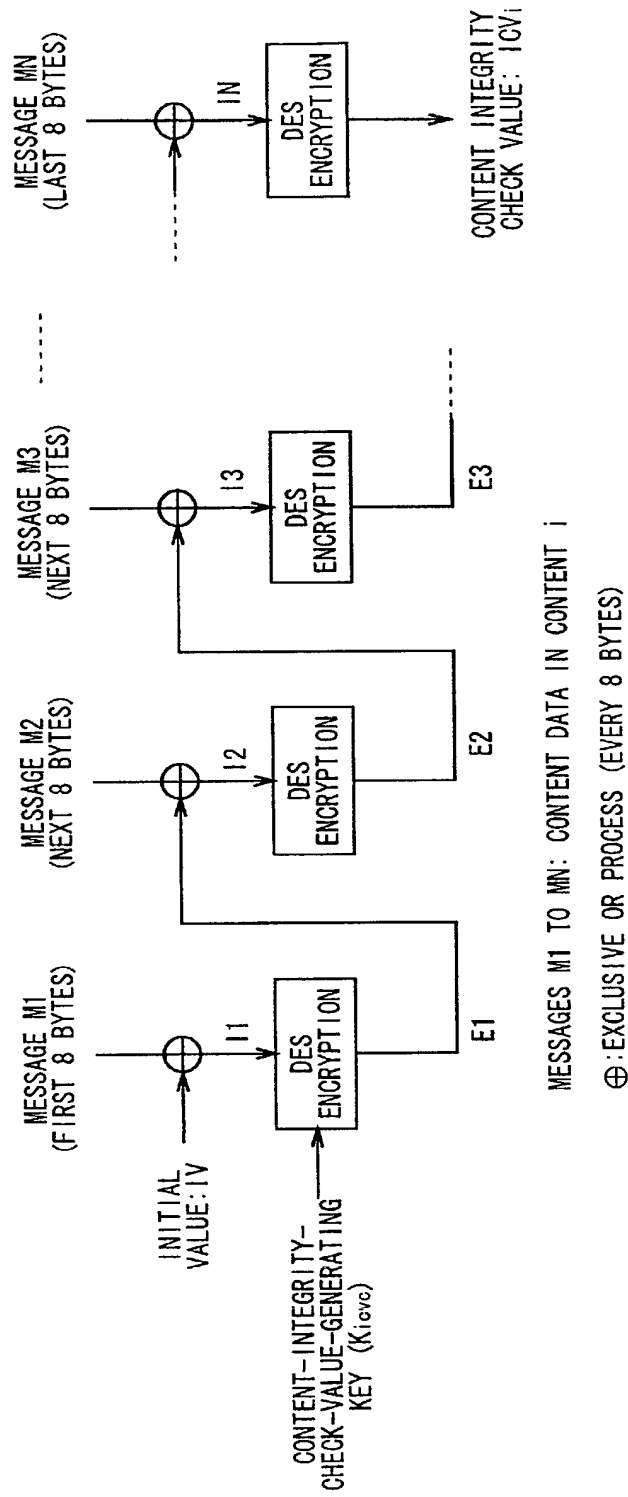
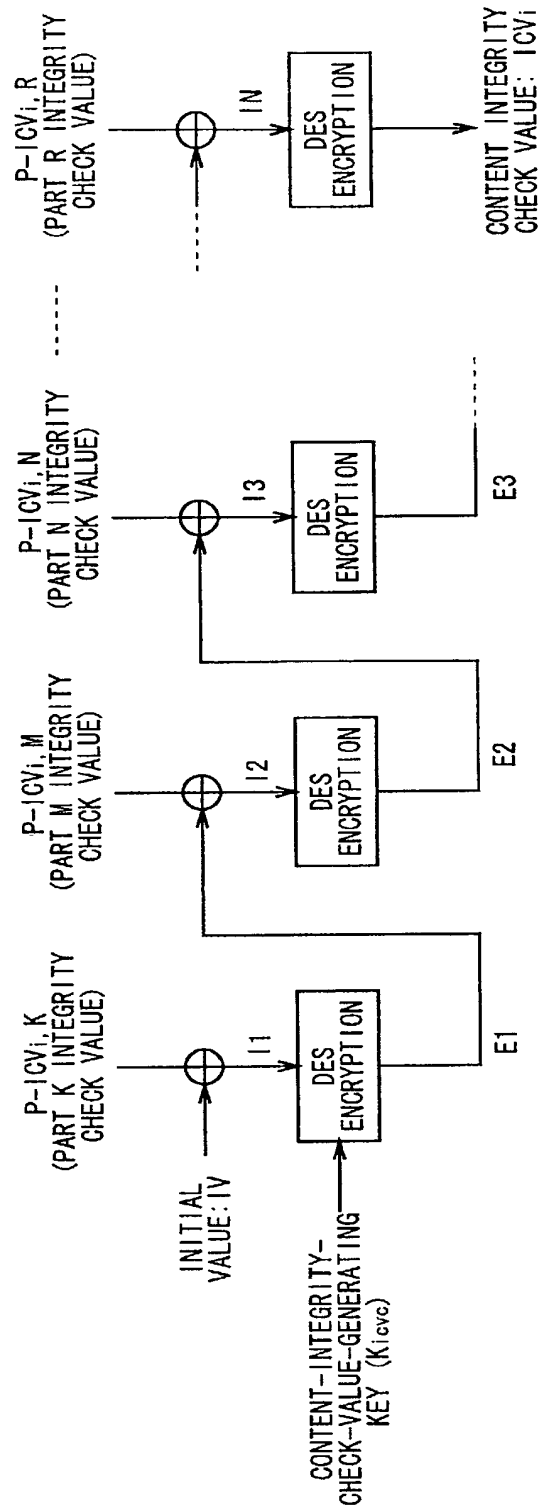


FIG. 36



⊕: EXCLUSIVE OR PROCESS (EVERY 8 BYTES)

FIG. 37

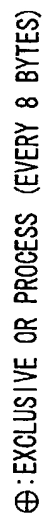


FIG. 38

FORMAT TYPE 0 AND 1 DOWNLOAD PROCESS

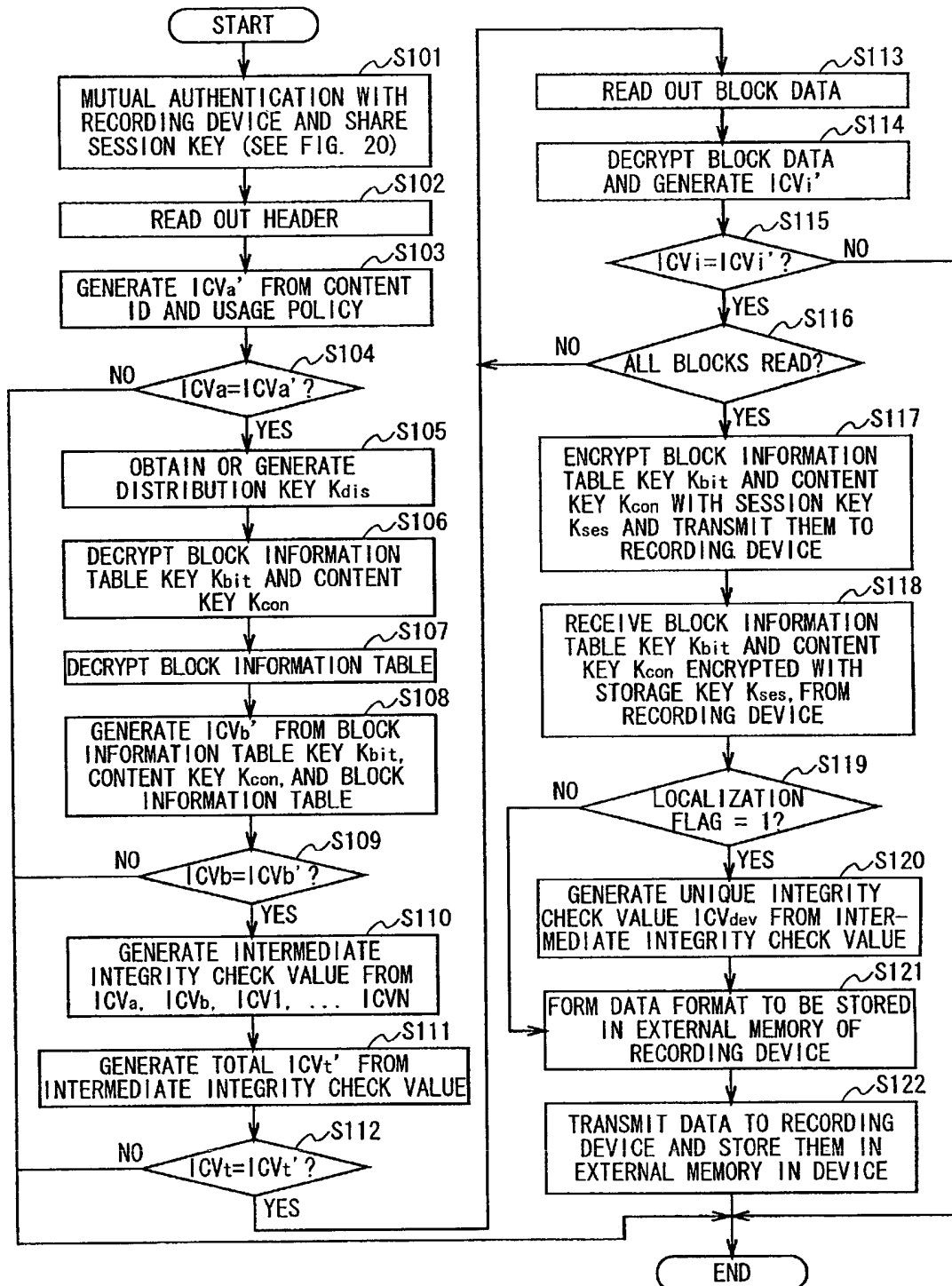
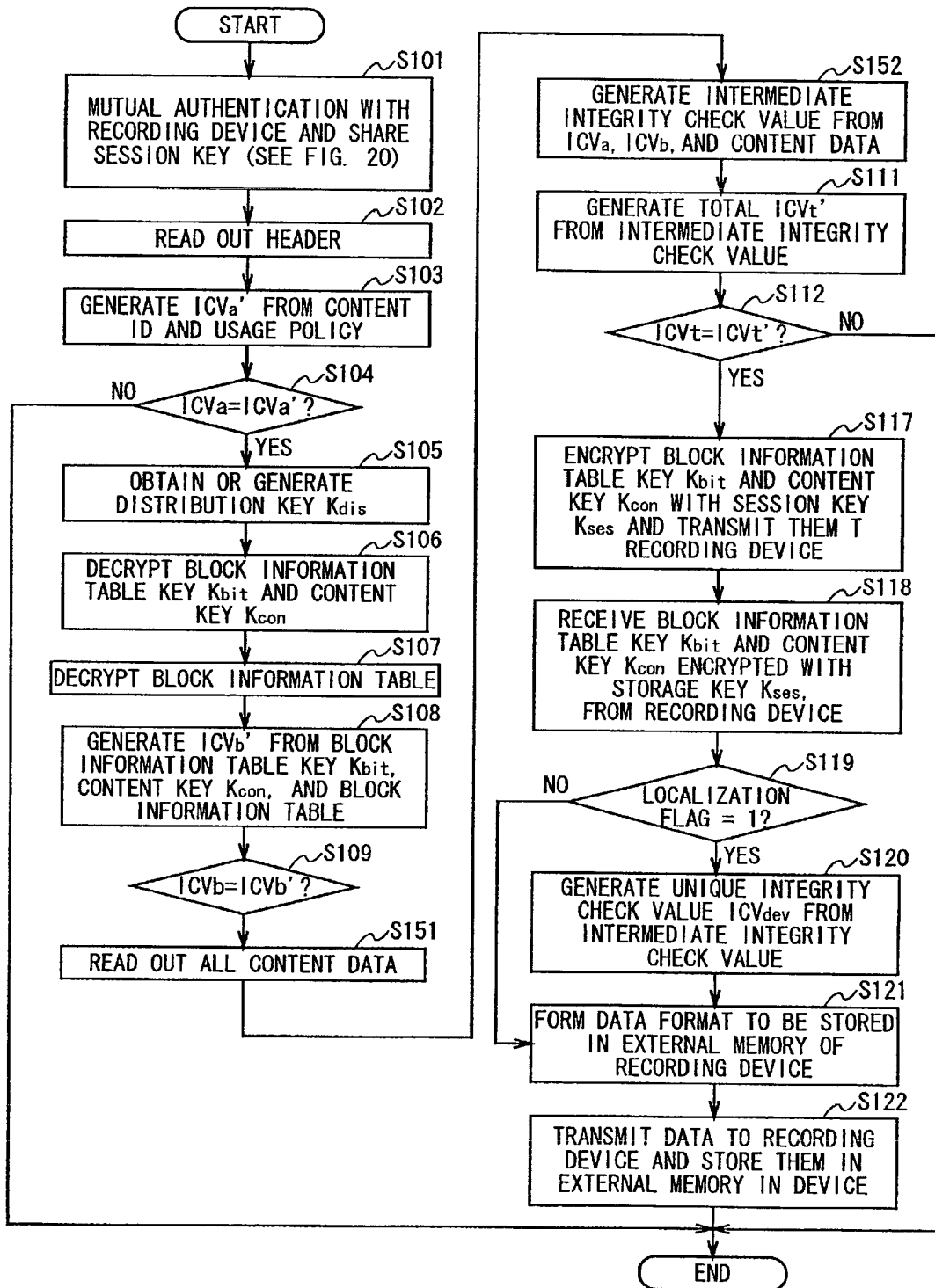


FIG. 39

FORMAT TYPE 2 DOWNLOAD PROCESS

FIG. 40
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FORMAT TYPE 3 DOWNLOAD PROCESS

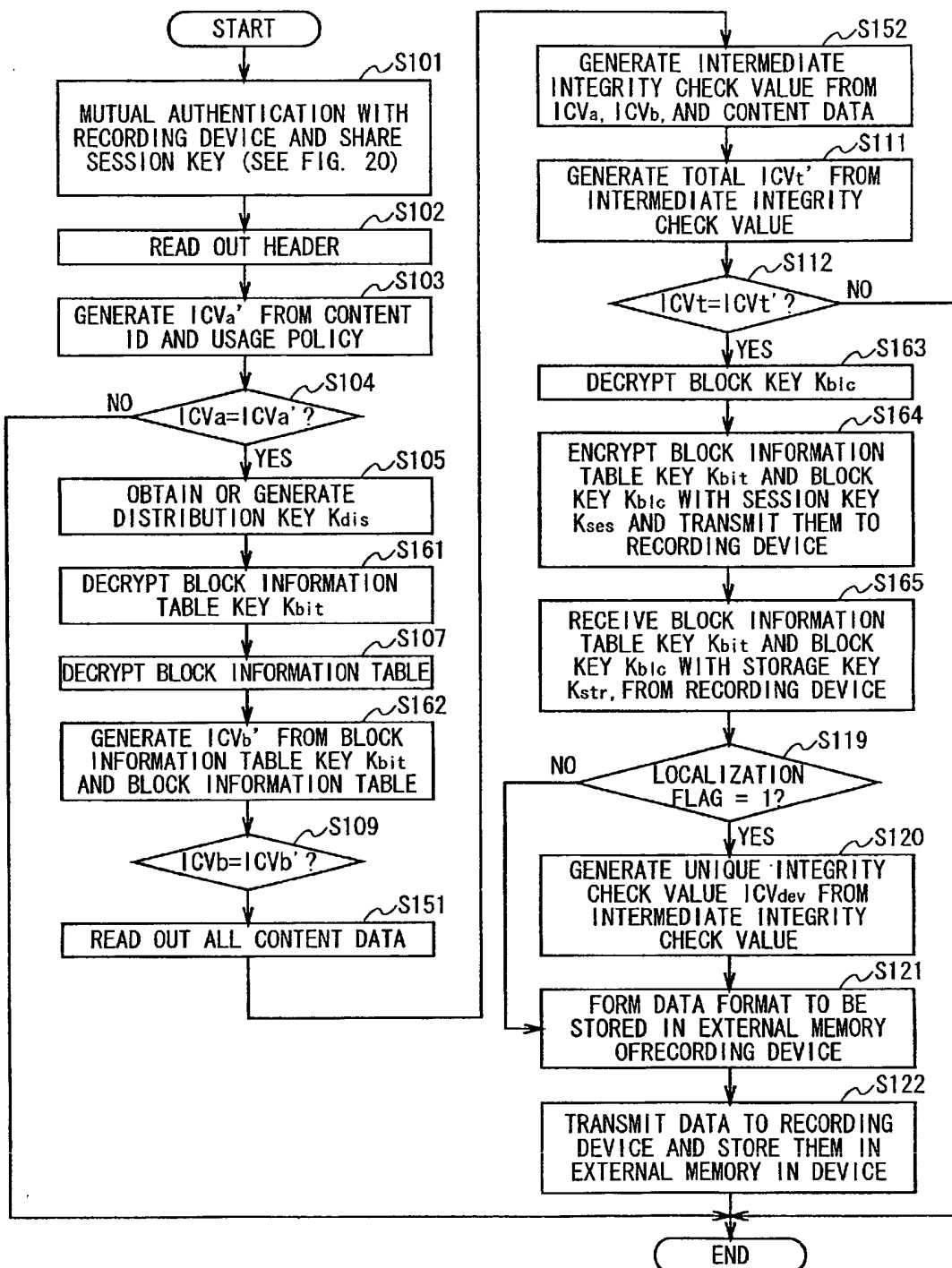
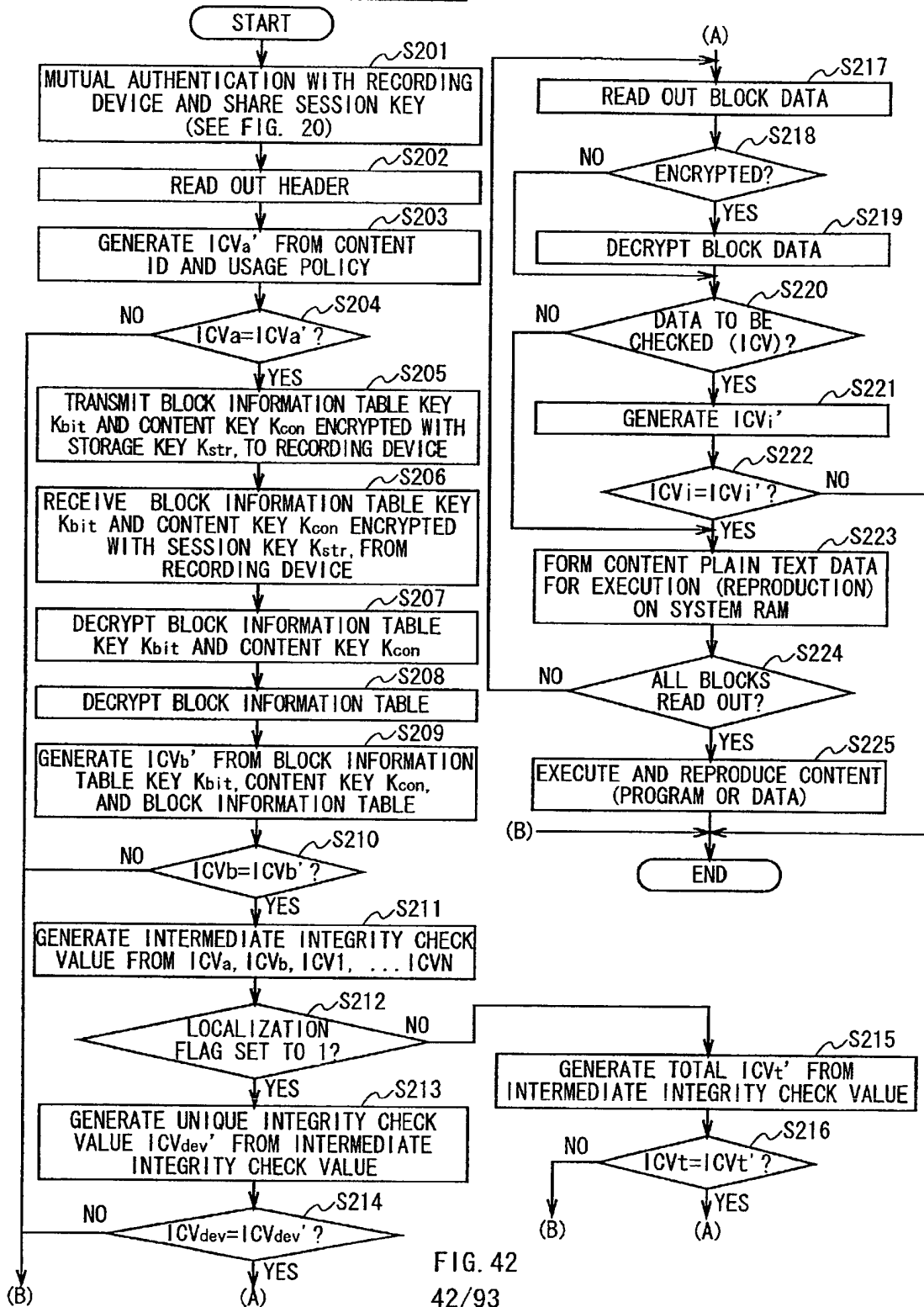


FIG. 41

FORMAT TYPE 0 REPRODUCTION PROCESS

FIG. 42
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FORMAT TYPE 1 REPRODUCTION PROCESS

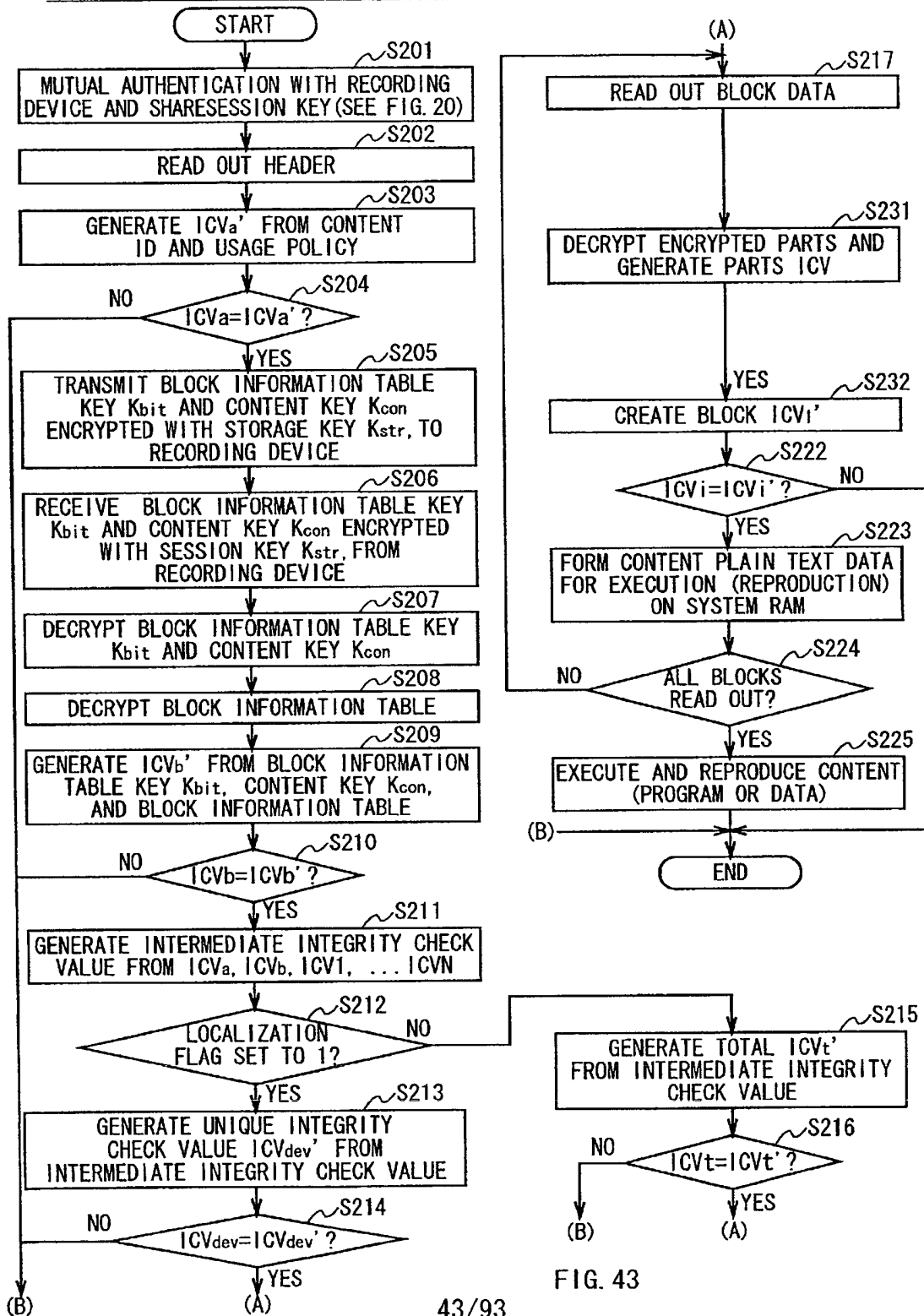


FIG. 43

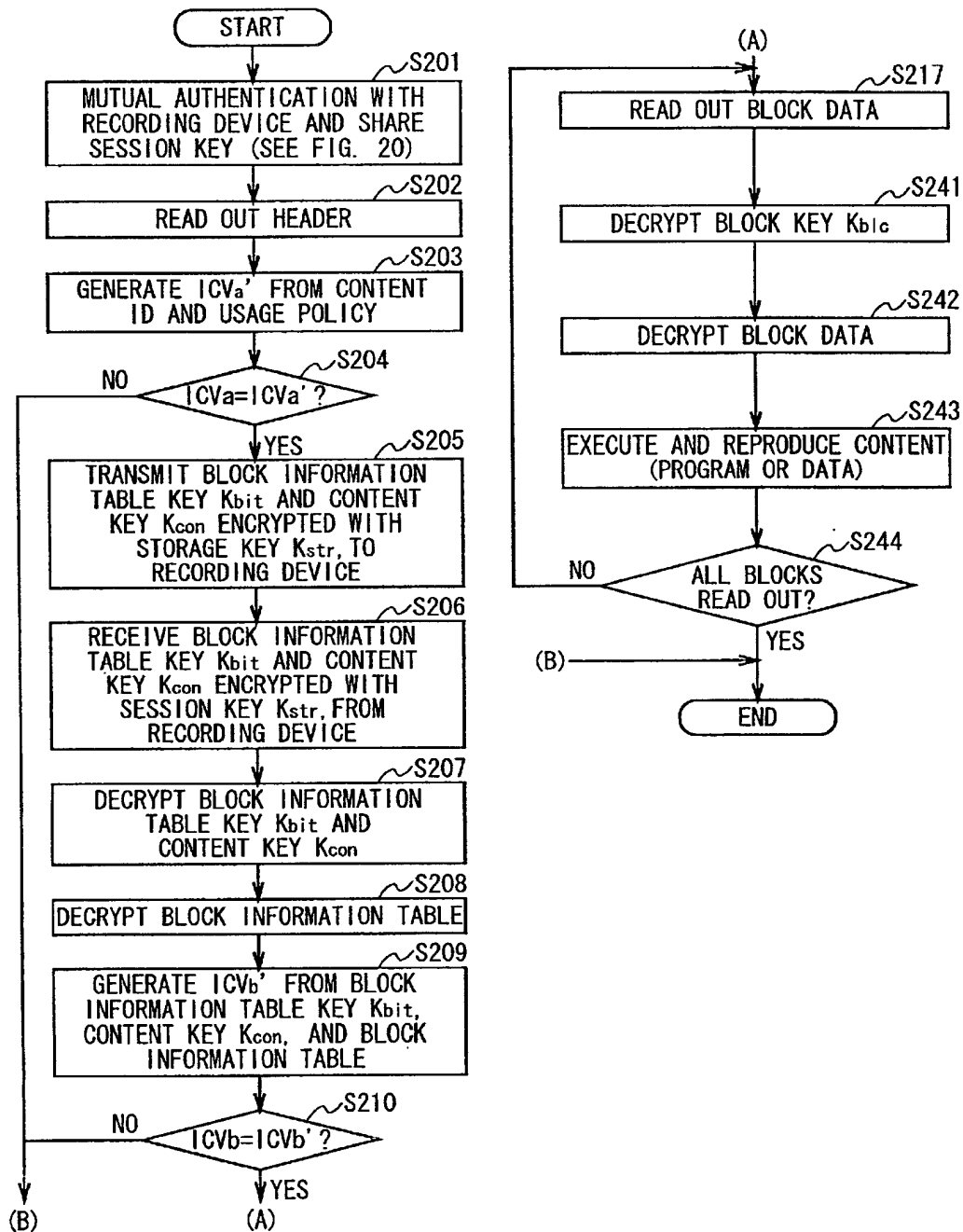


FIG. 44

FORMAT TYPE 3 REPRODUCTION PROCESS

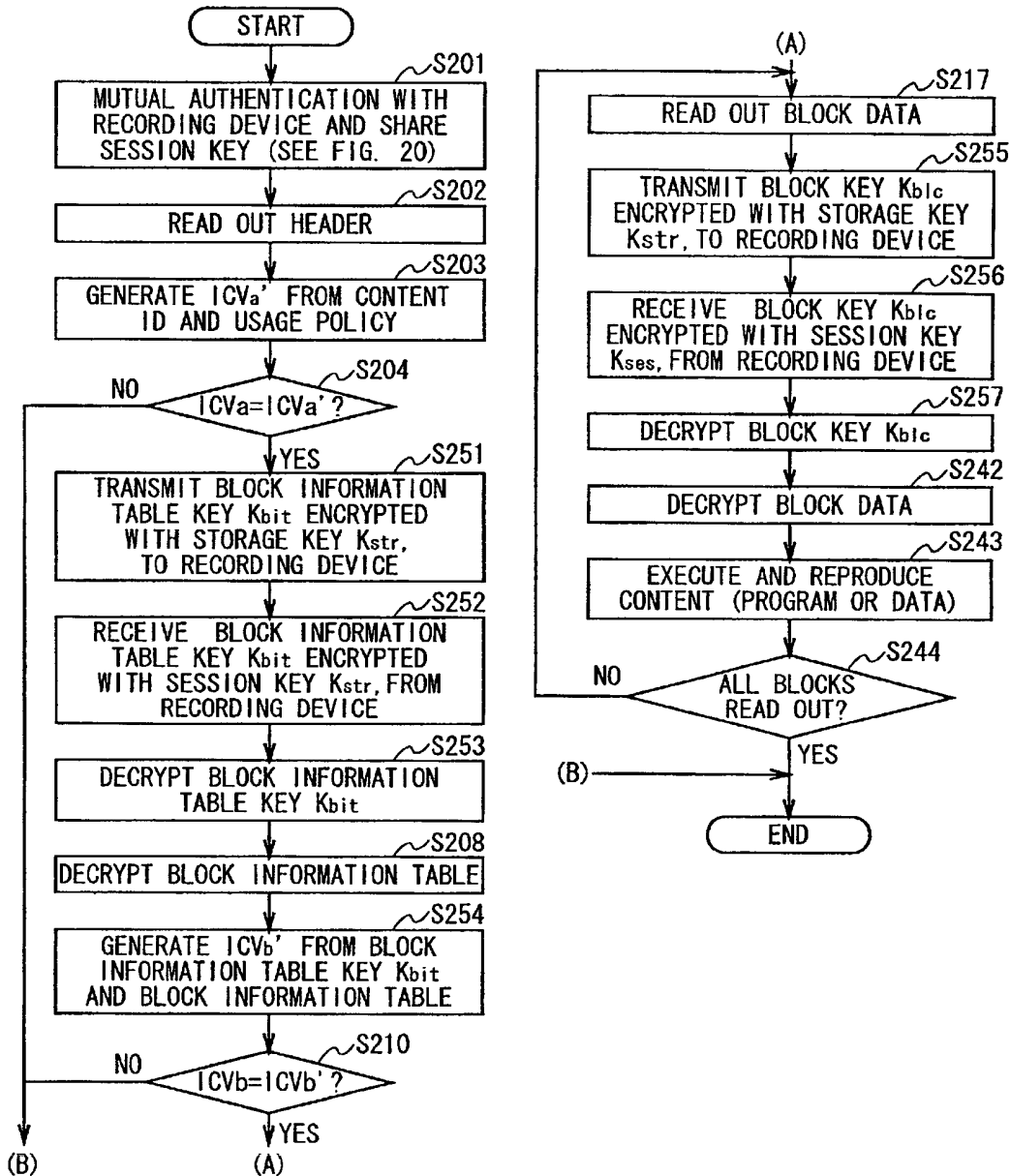


FIG. 45

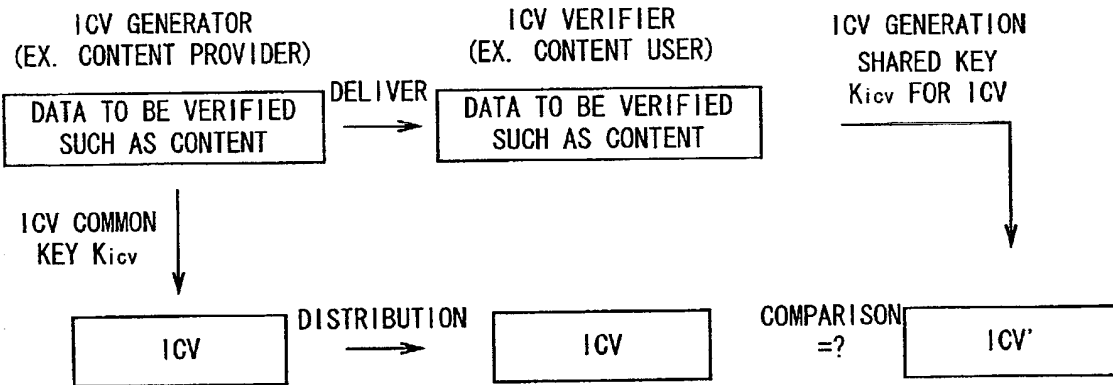


FIG. 46

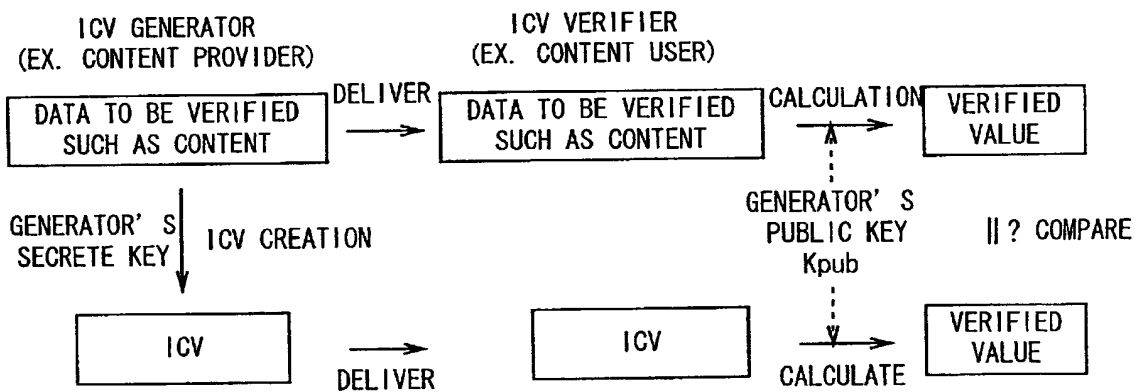


FIG. 47

20100203 09542660

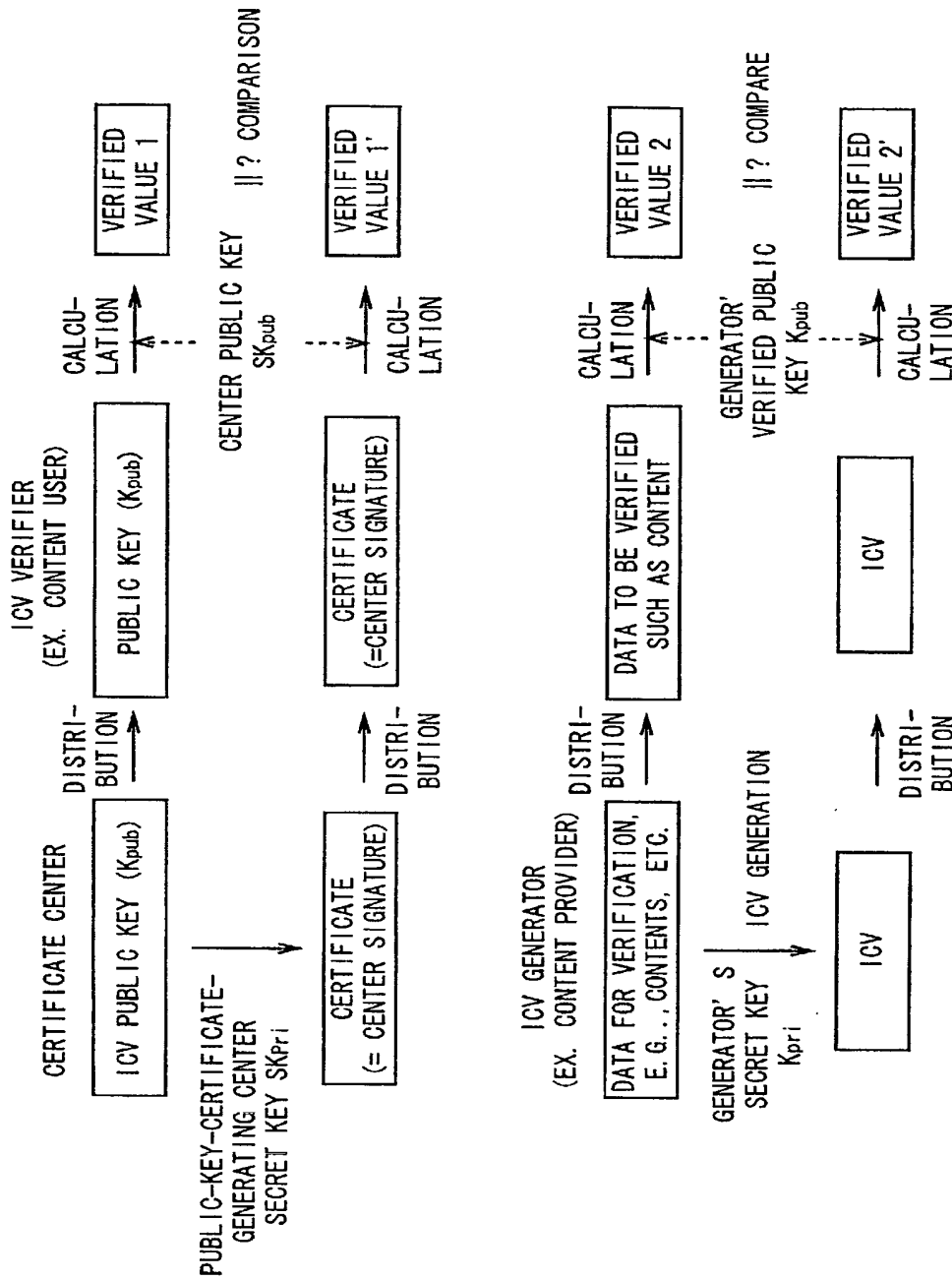


FIG. 48

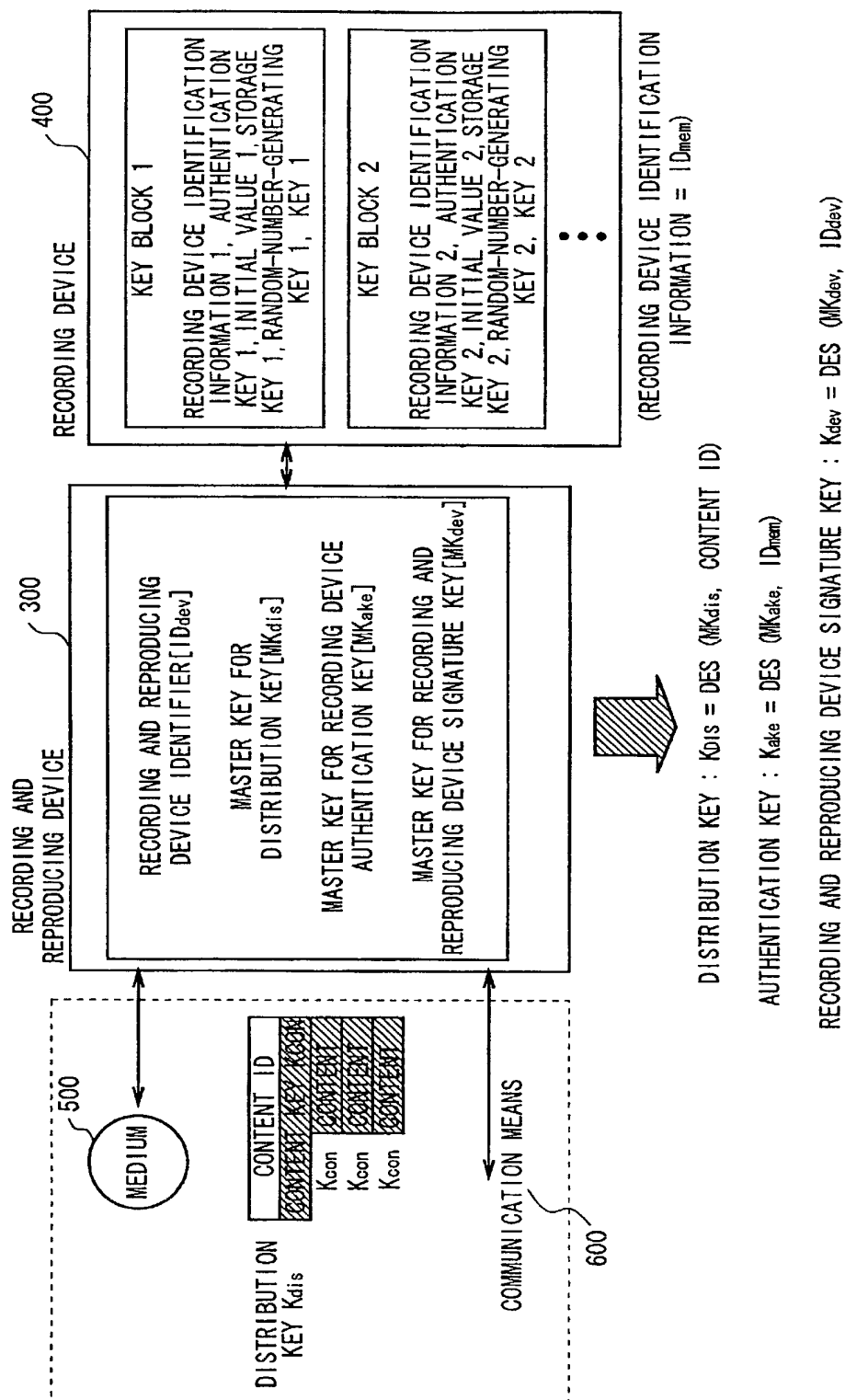
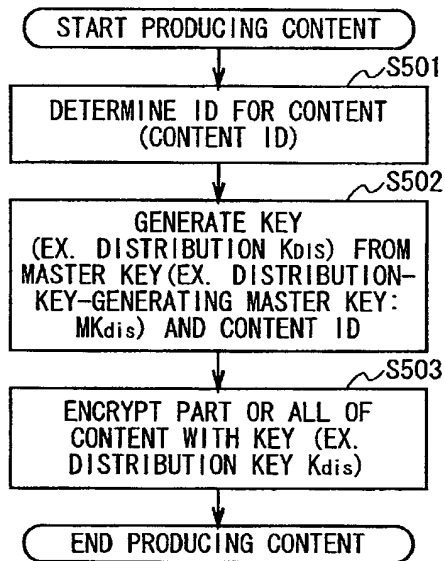


FIG. 49

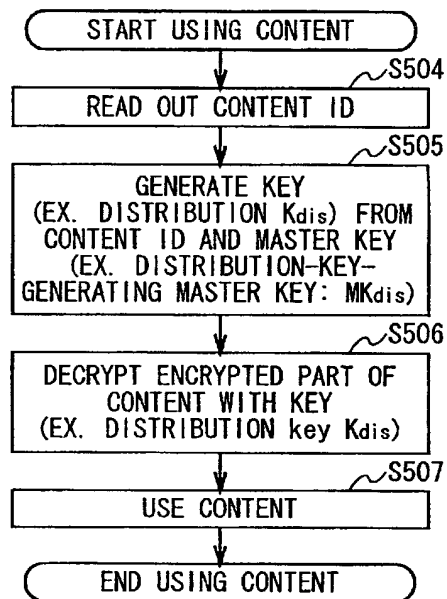
METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (1)

[BASIC FLOW]

CONTENT PRODUCER OR MANAGER



USER DEVICE



[KEY OWNER CONFIGURATION]

CONTENT PRODUCER OR MANAGER



USER DEVICE



SHARE

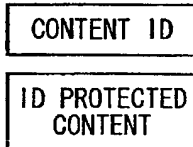
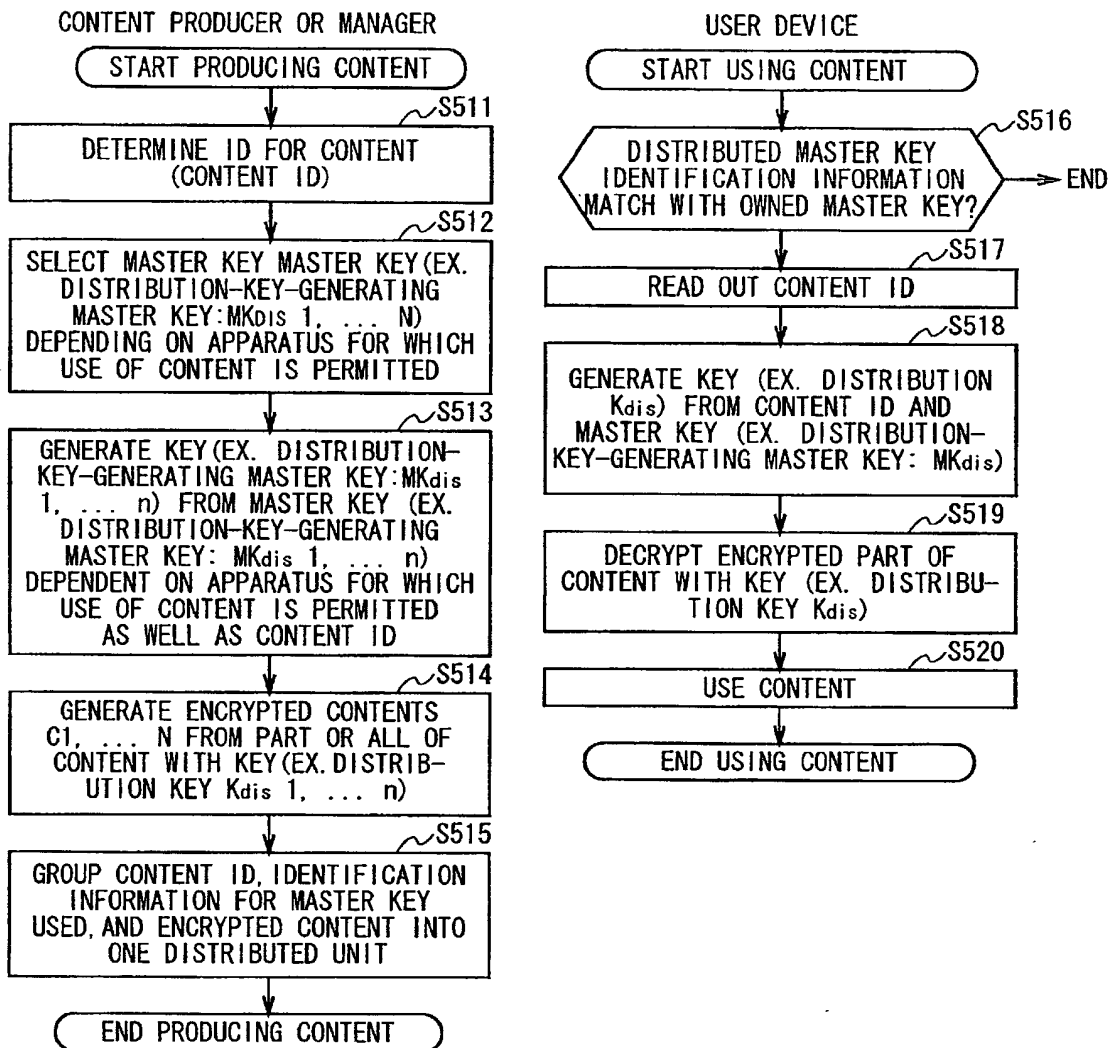


FIG. 50

METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (2)

[BASIC FLOW]



[KEY OWNER CONFIGURATION]

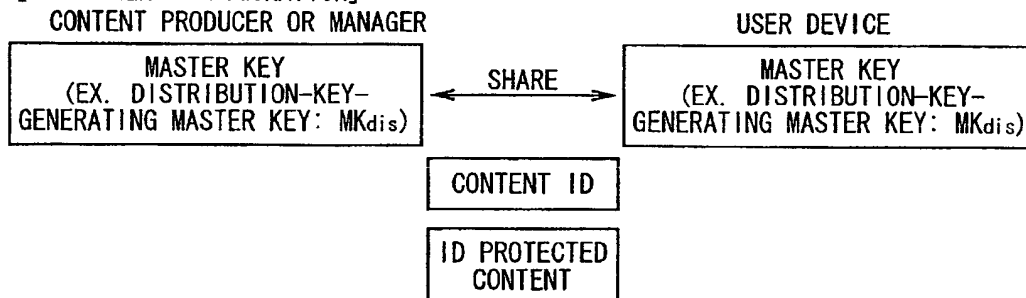


FIG. 51

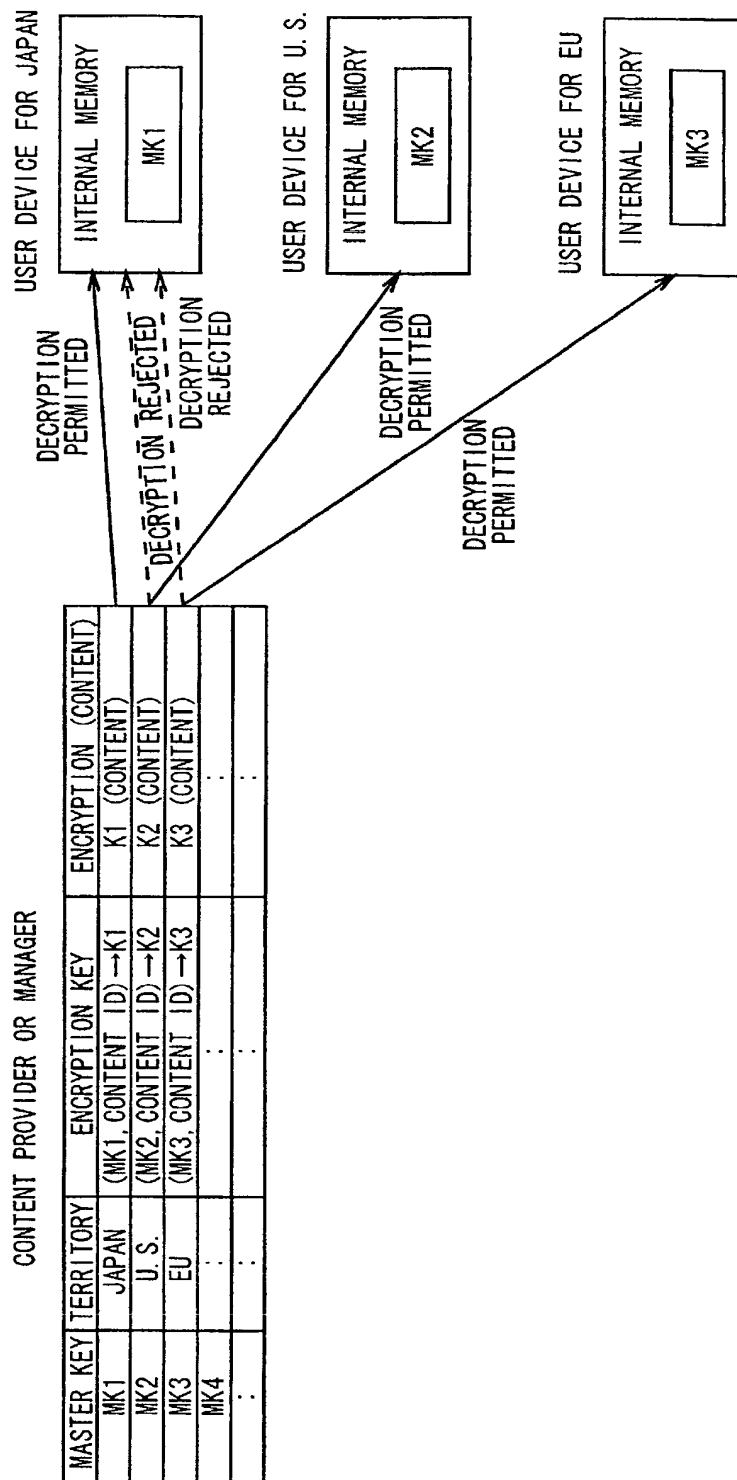
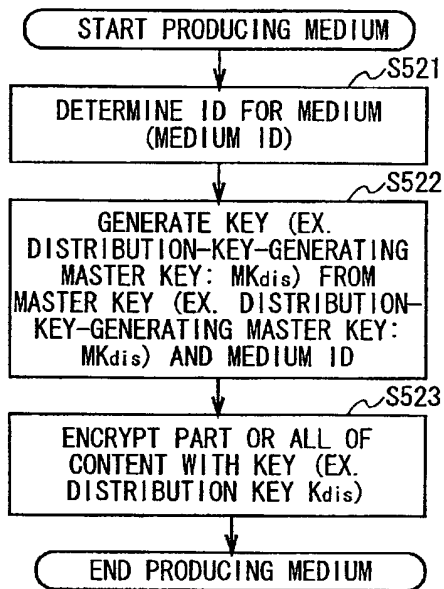


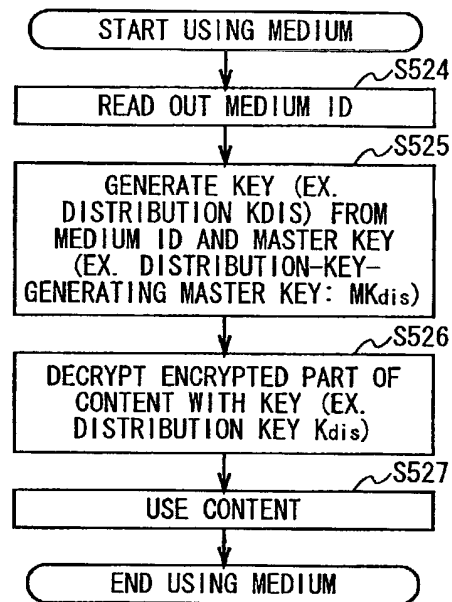
FIG. 52

METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (3)
[BASIC FLOW]

MEDIUM PRODUCER OR MANAGER



USER DEVICE



[KEY OWNER CONFIGURATION]

MEDIA CREATION OR ADMINISTRATOR

MASTER KEY (EX.
DISTRIBUTION-KEY-
GENERATING MASTER KEY: MKdis)

SHARE

USER DEVICE

MASTER KEY (EX.
DISTRIBUTION-KEY-
GENERATING MASTER KEY: MKdis)

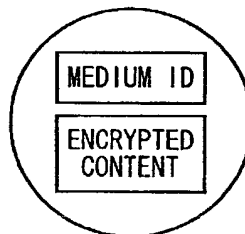


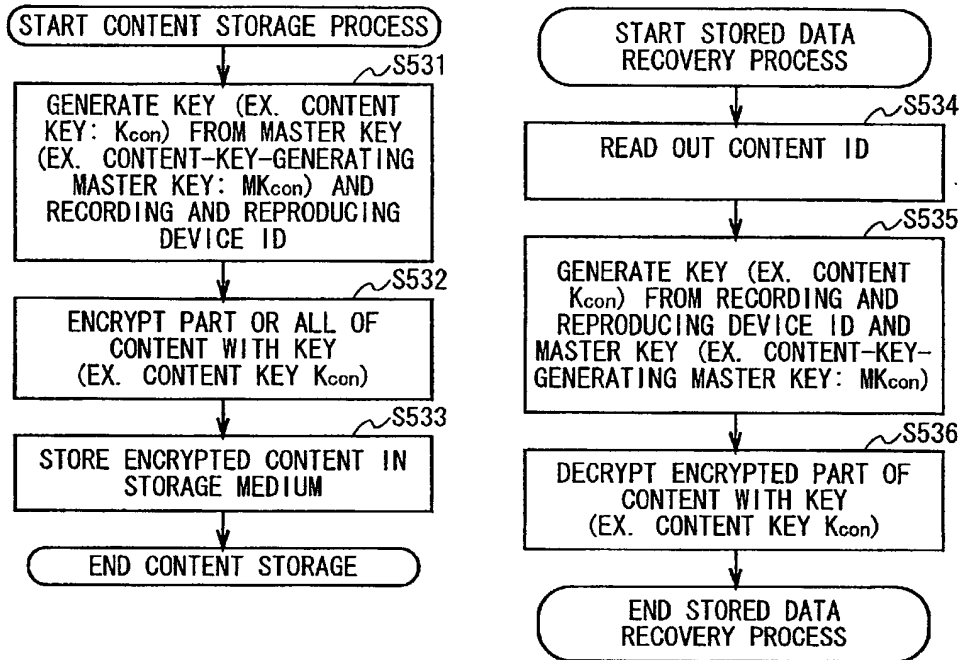
FIG. 53

METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (4)

[BASIC FLOW]

RECORDING AND REPRODUCING DEVICE USER

SYSTEM MANAGER



[KEY OWNER CONFIGURATION]

RECORDING AND REPRODUCING DEVICE USER

SYSTEM MANAGER

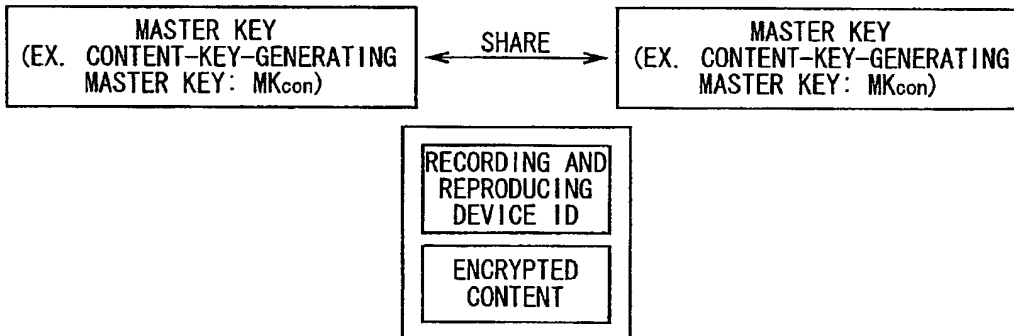
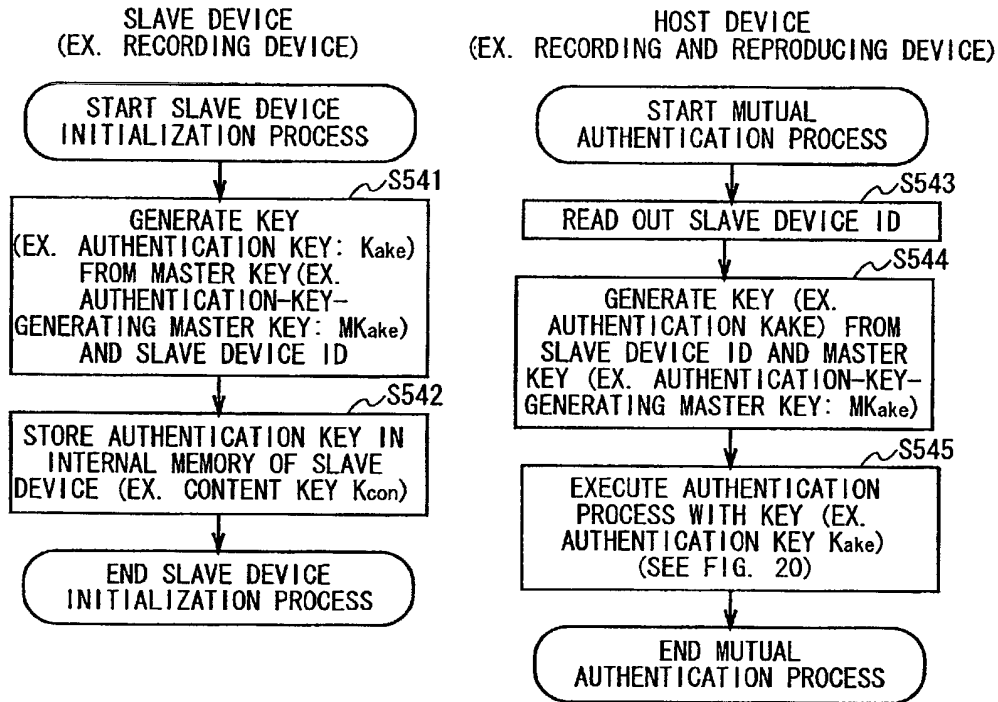


FIG. 54

METHOD FOR GENERATING INDIVIDUAL KEY FROM MASTER KEY - (5)
[BASIC FLOW]



[KEY OWNER CONFIGURATION]

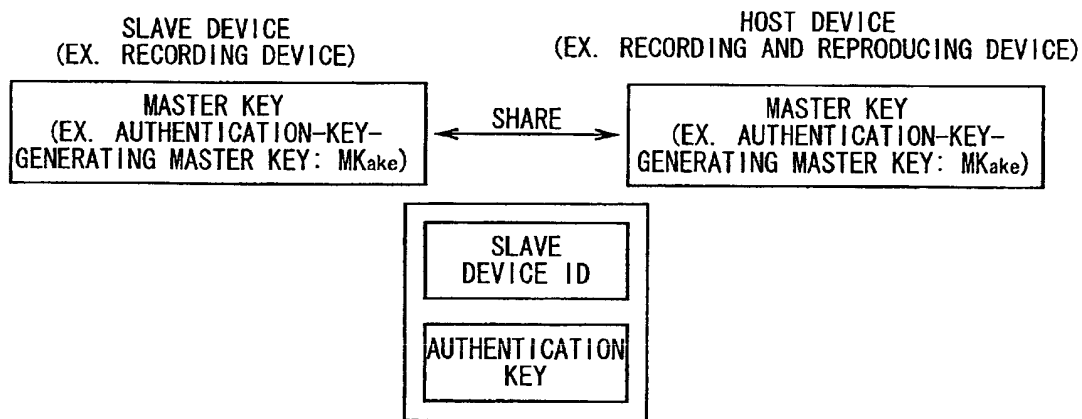


FIG. 55

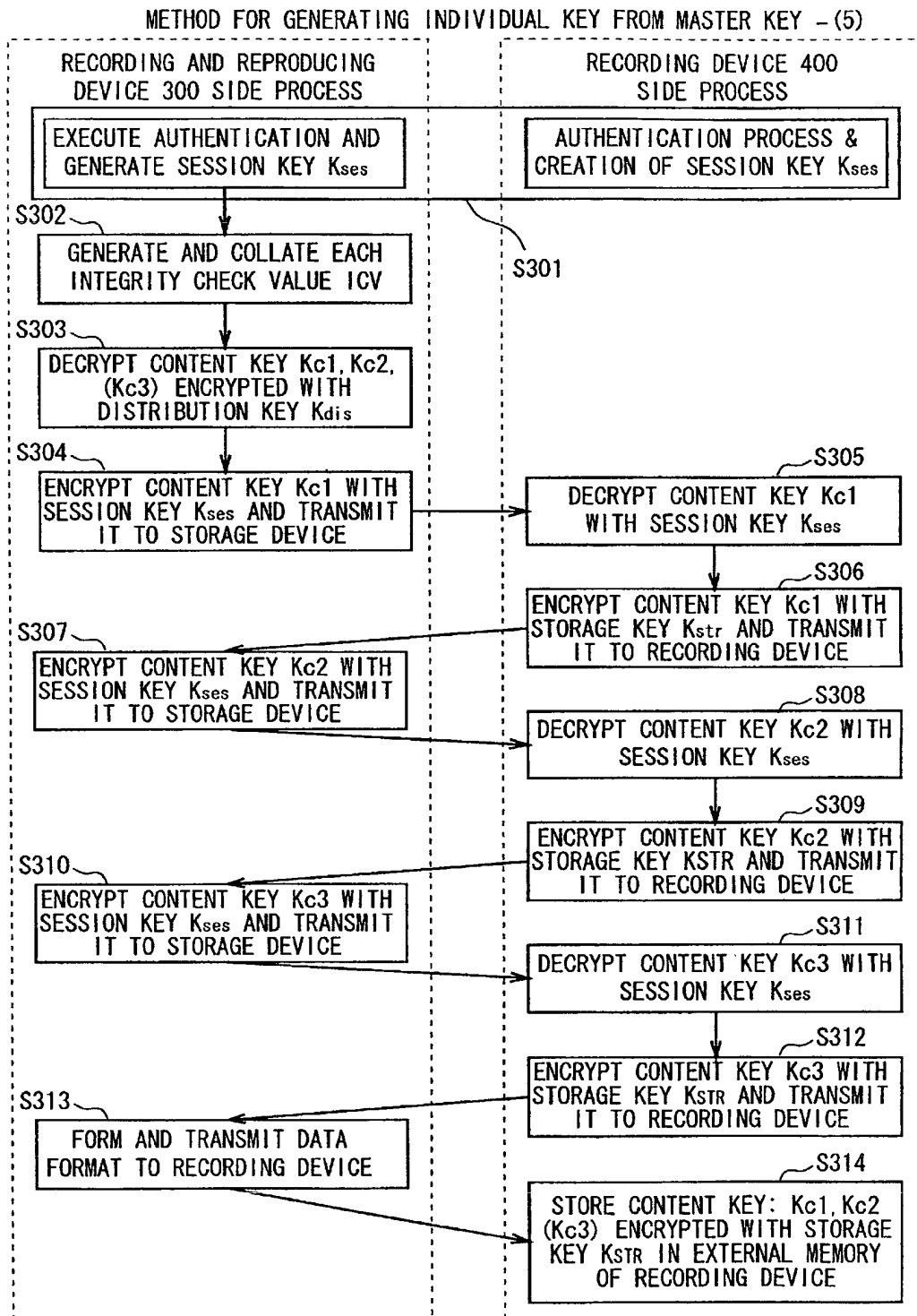


FIG. 56
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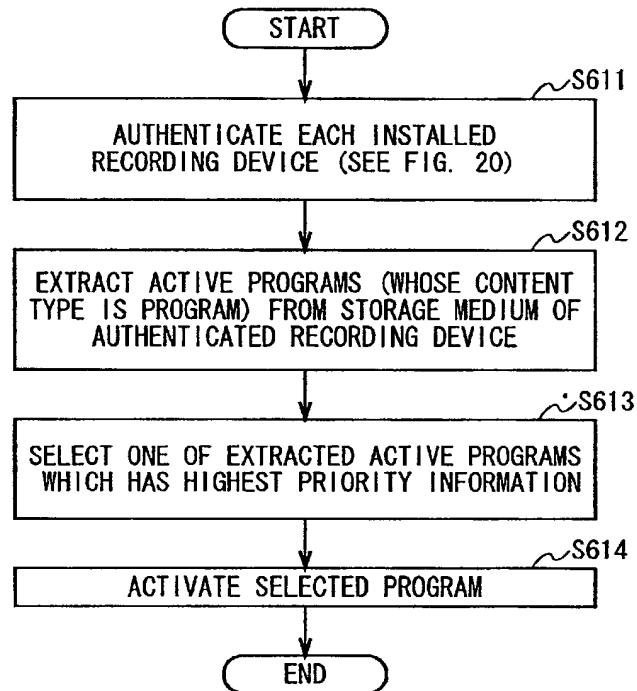


FIG. 57

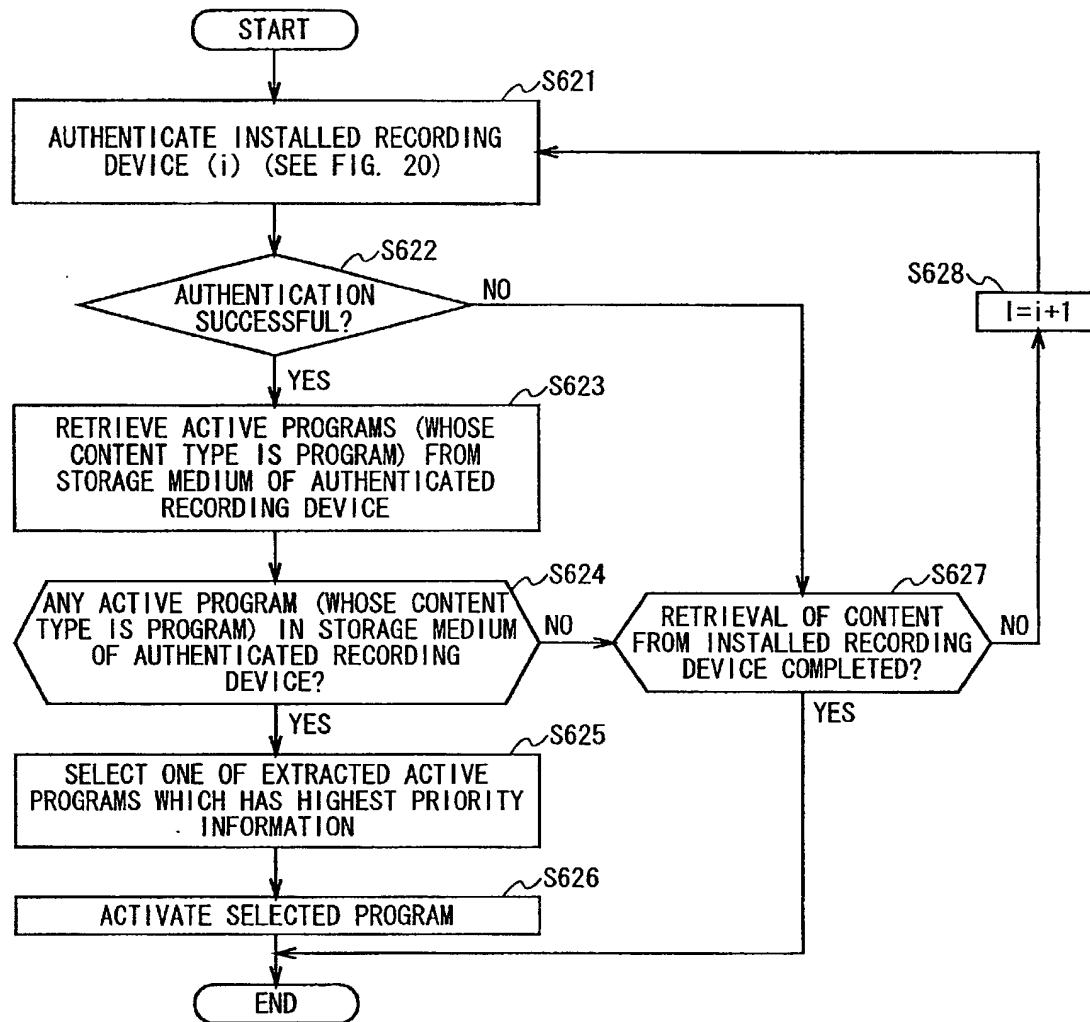


FIG. 58

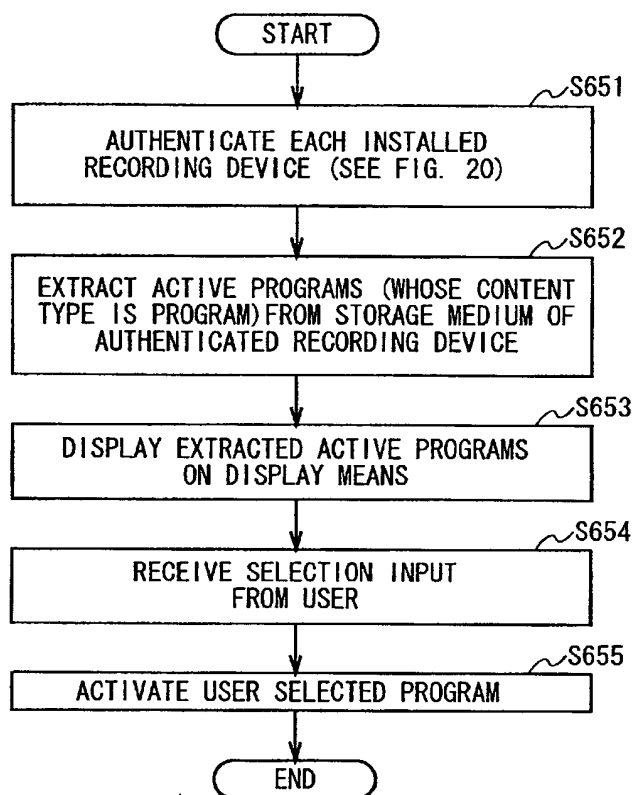
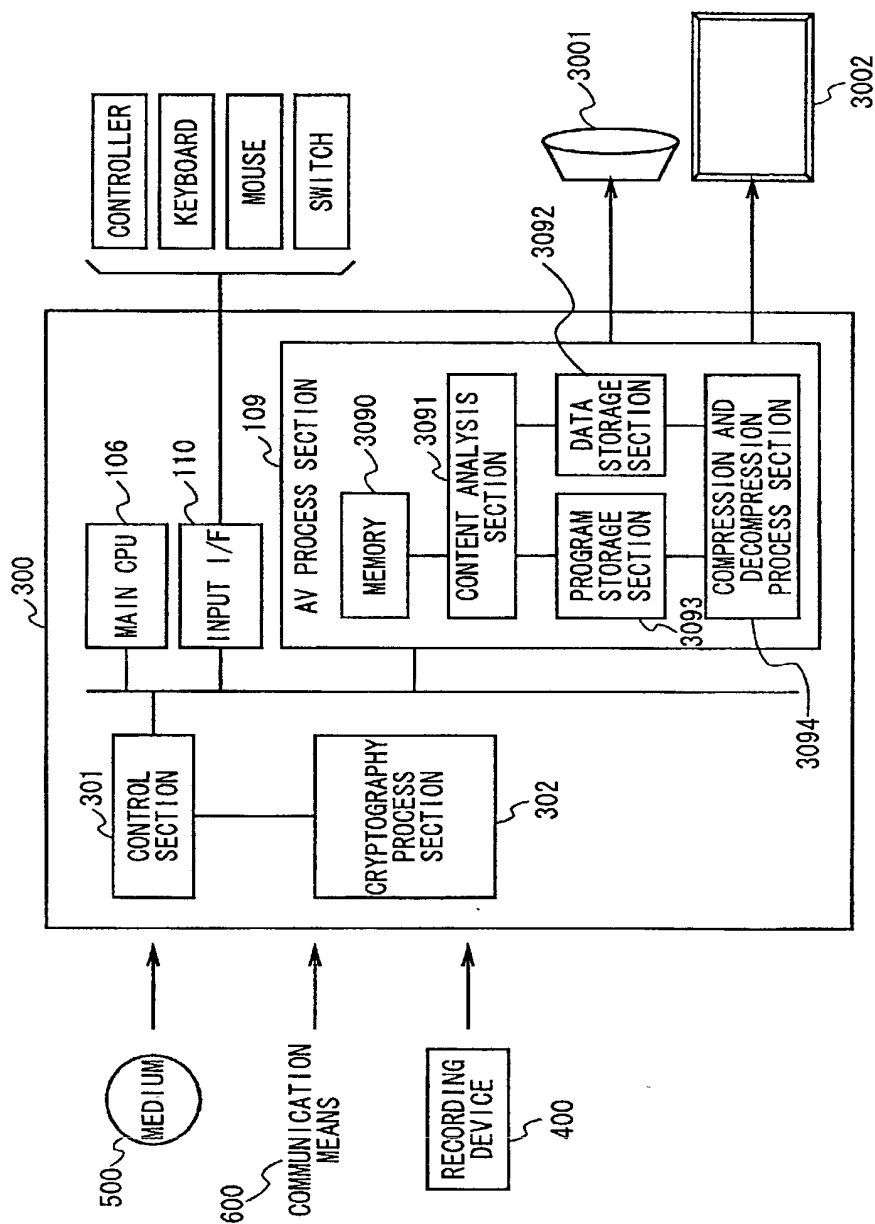


FIG. 59



EXAMPLE OF CONTENT CONFIGURATION (1)

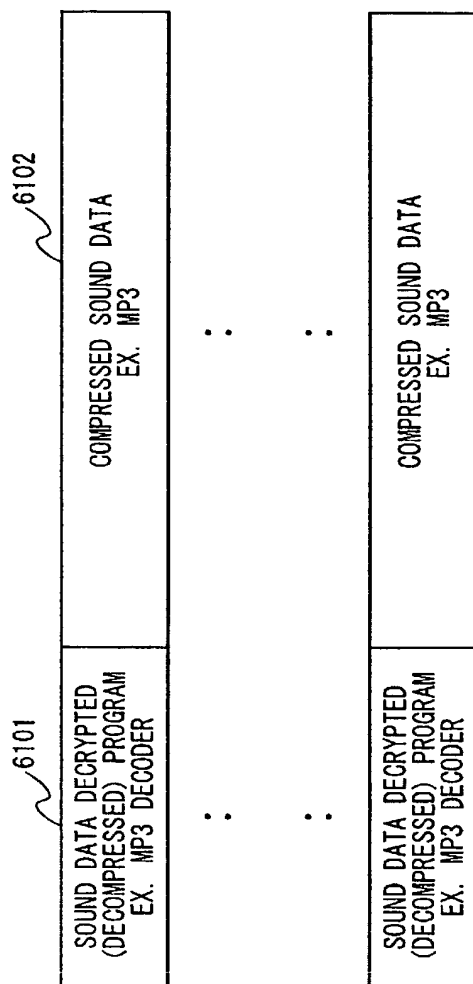


FIG. 61

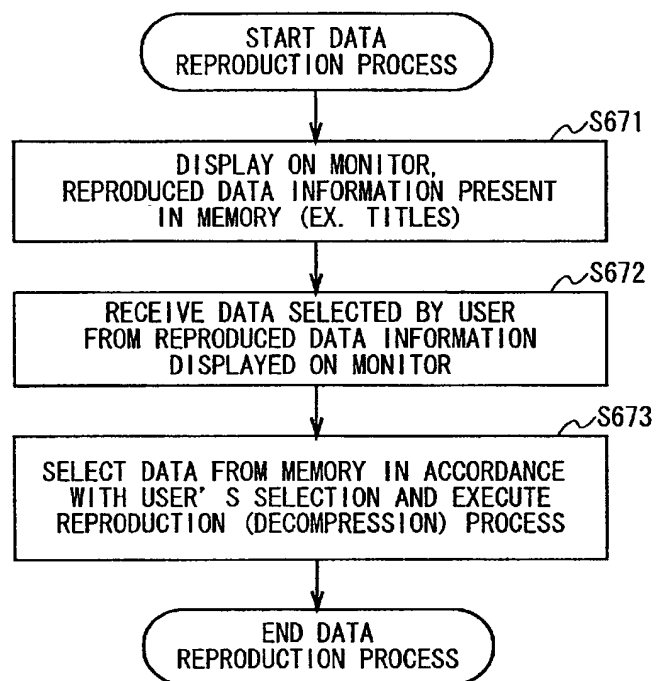


FIG. 62

EXAMPLE OF CONTENT CONFIGURATION (2)

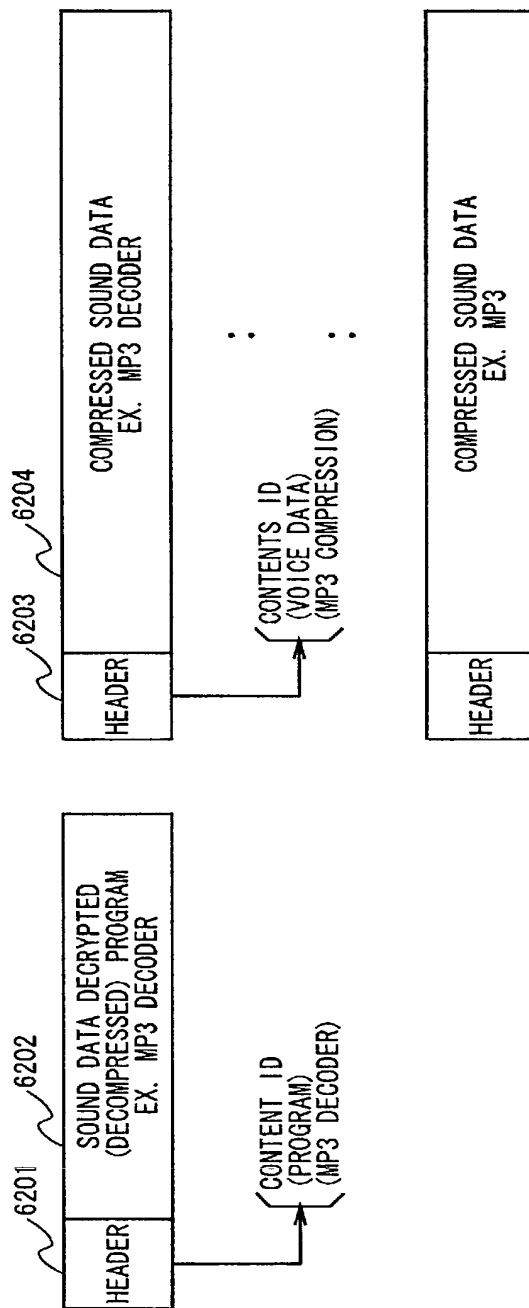


FIG. 63

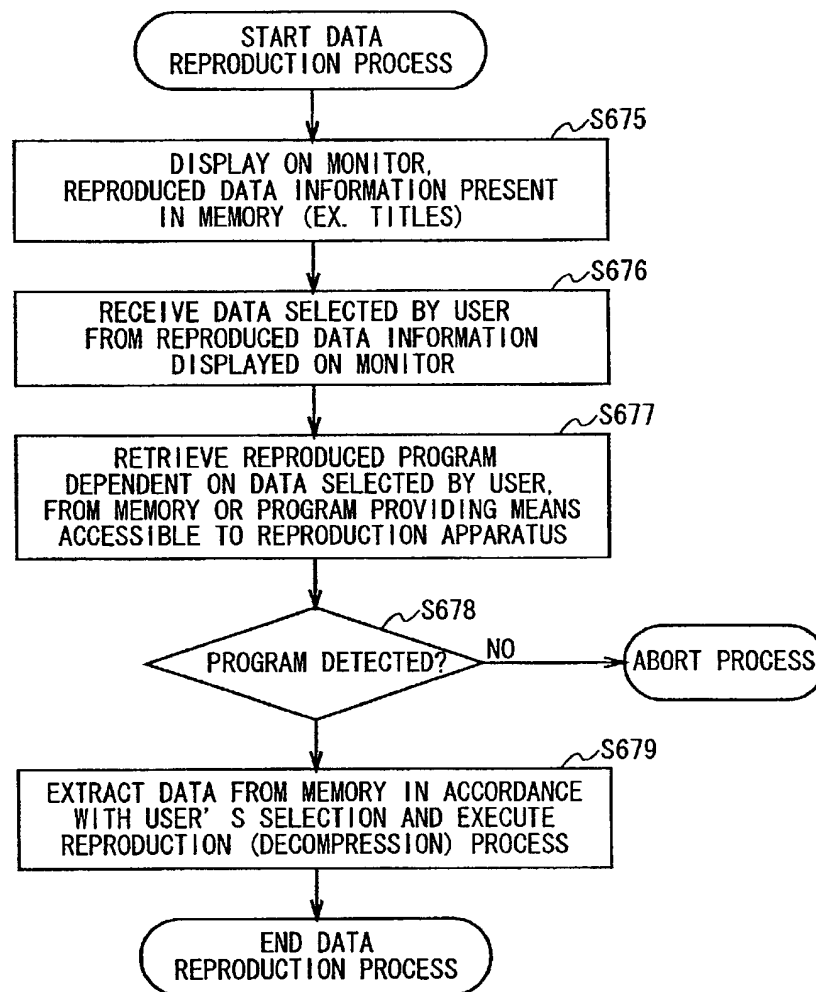


FIG. 64

EXAMPLE OF CONTENT CONFIGURATION (3)

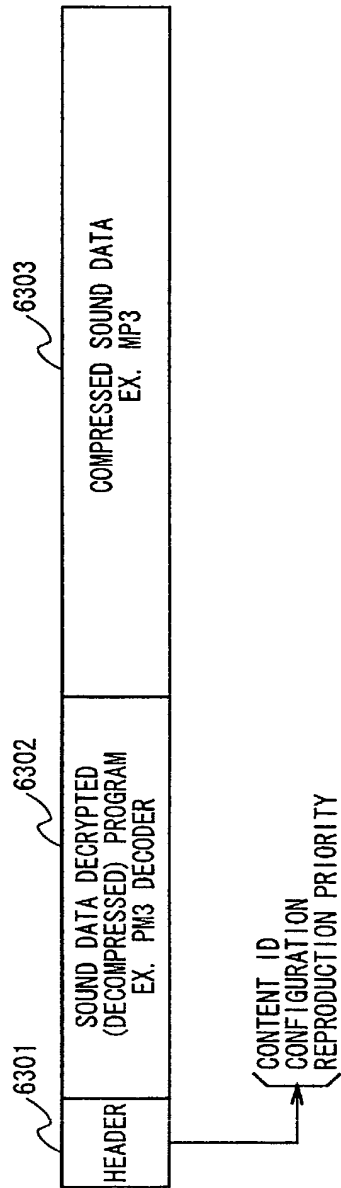


FIG. 65

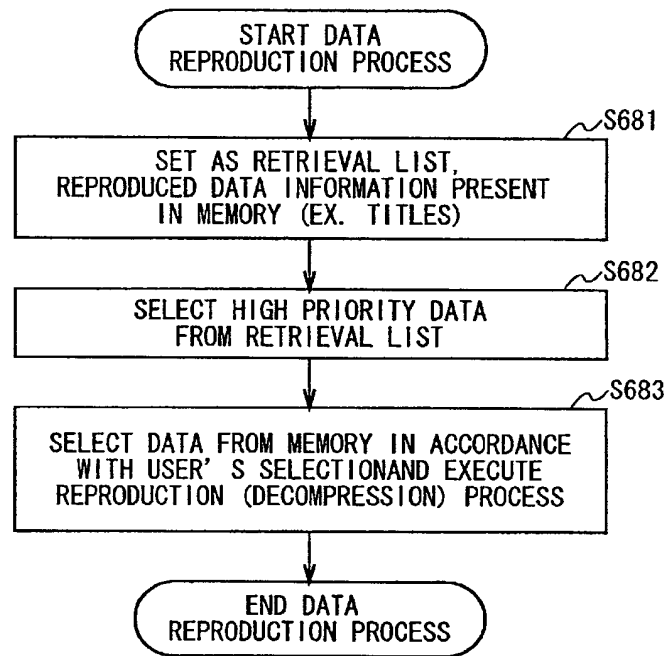


FIG. 66

EXAMPLE OF CONTENT CONFIGURATION (4)

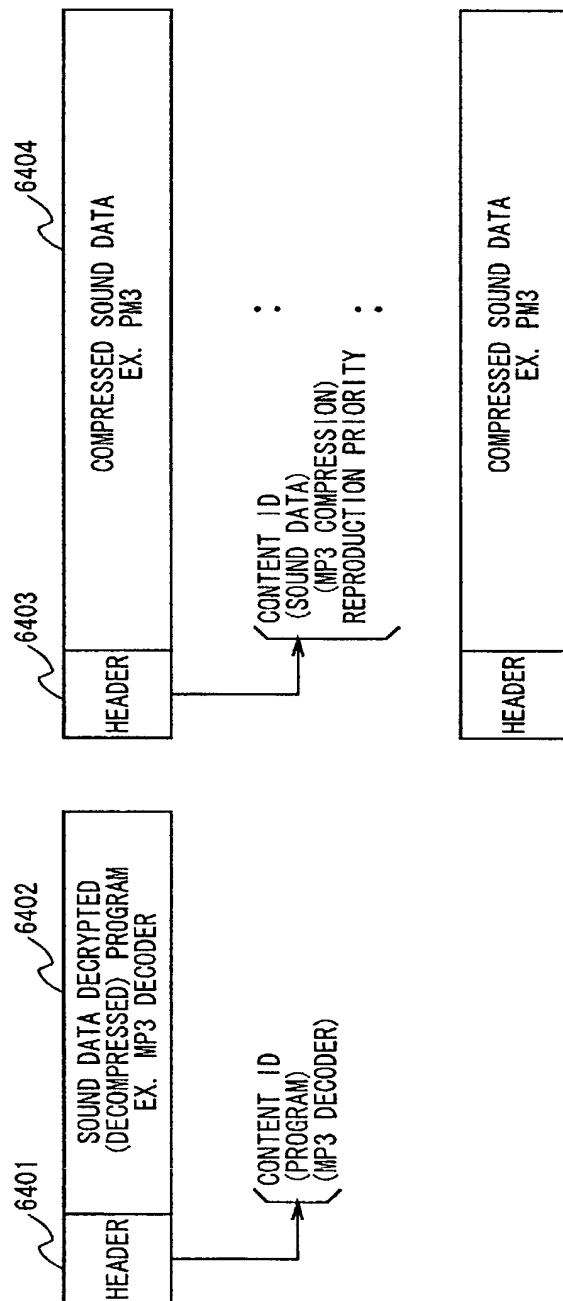


FIG. 67

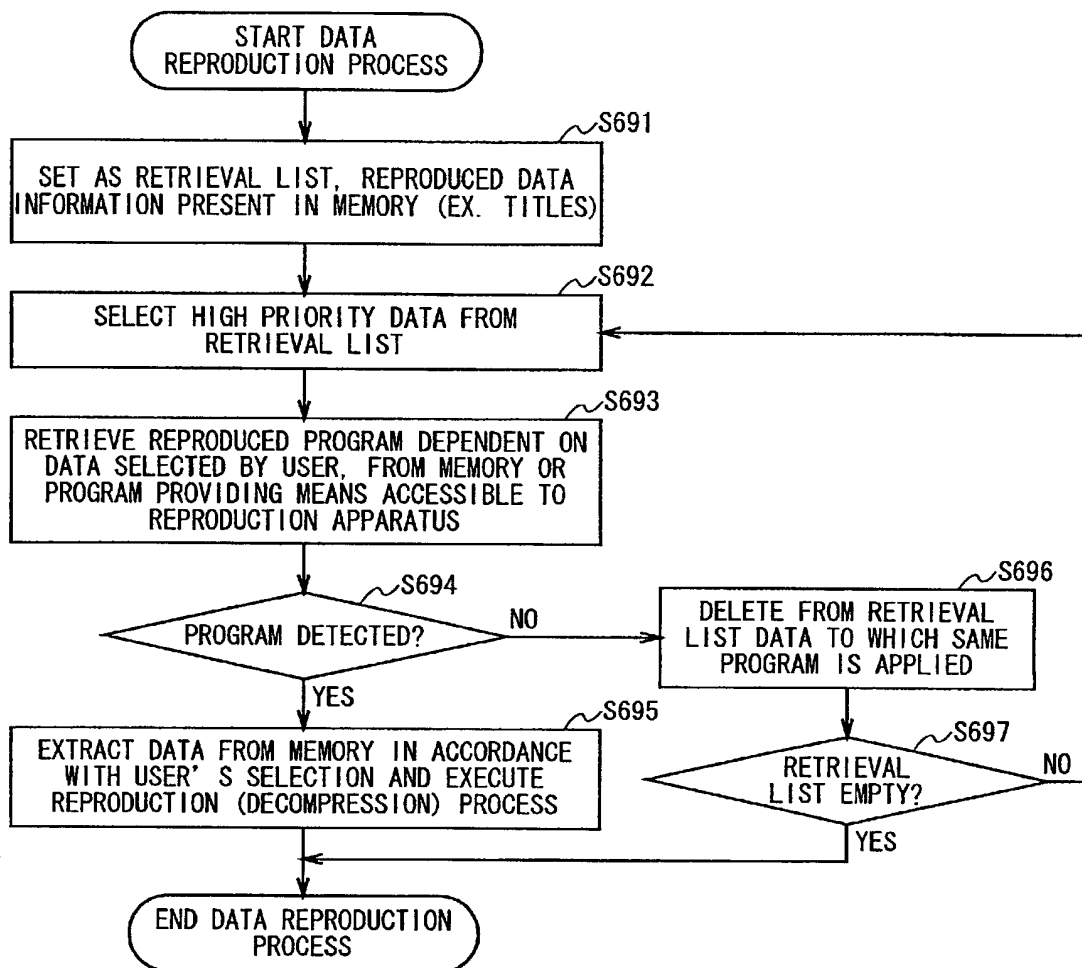


FIG. 68



FIG. 69

(1) EXAMPLE OF SAVE DATA STORAGE PROCESS USING CONTENT UNIQUE KEY CONTENT OR SYSTEM COMMON KEY

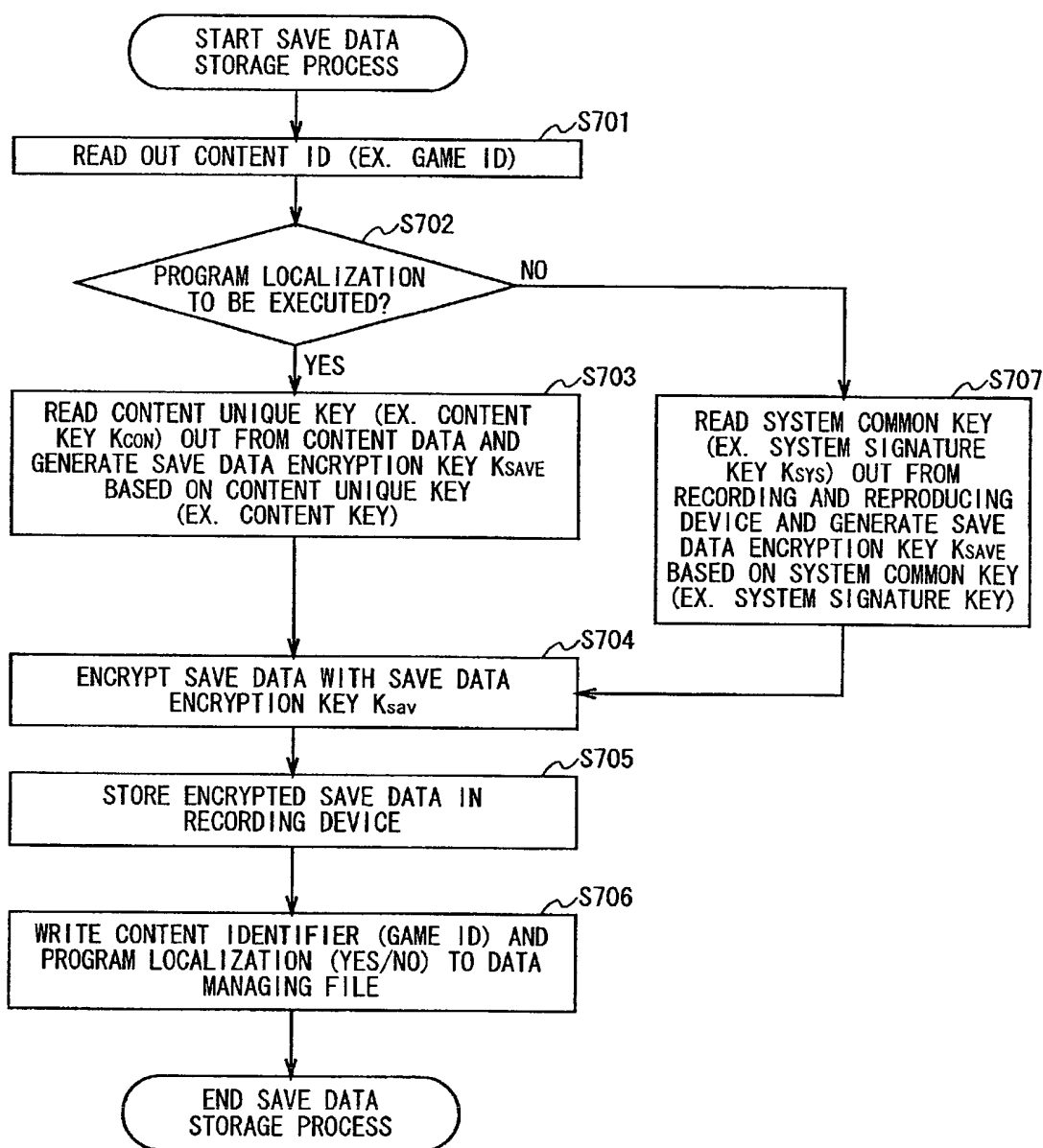


FIG. 70

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(2) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING CONTENT UNIQUE KEY
OR SYSTEM COMMON KEY

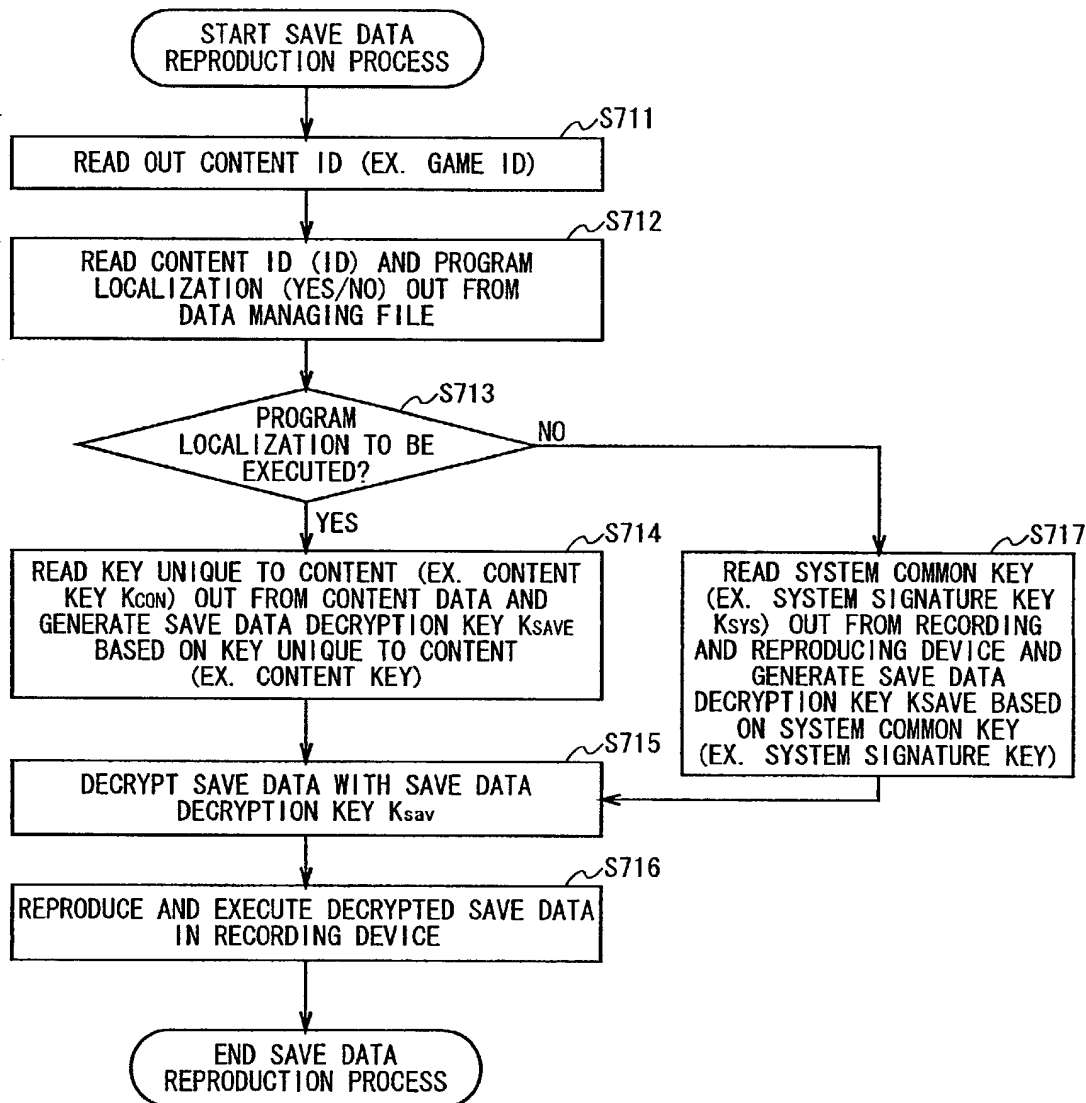


FIG. 72

(3) EXAMPLE OF SAVE DATA STORAGE PROCESS USING CONTENT ID OR SYSTEM COMMON KEY

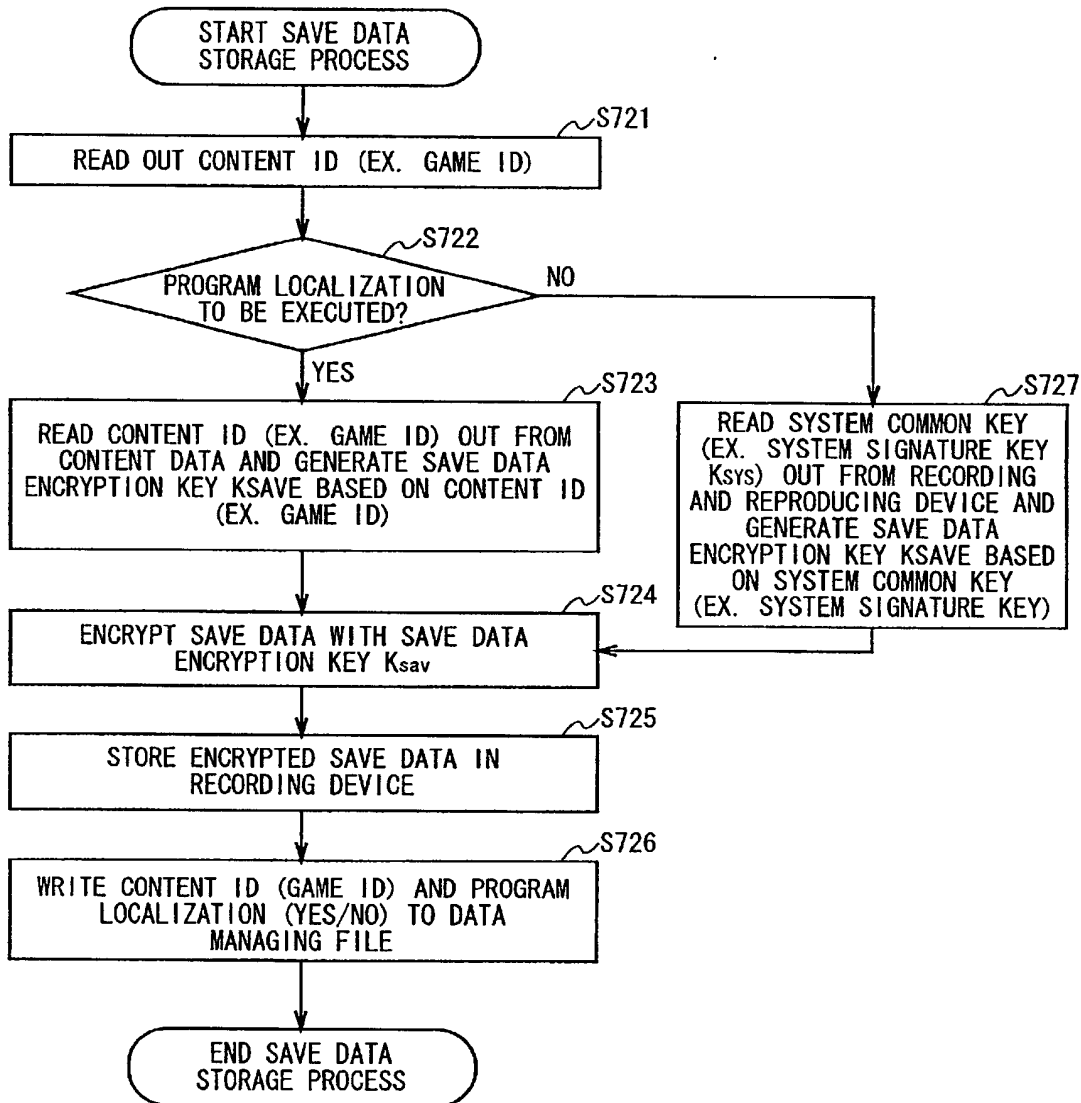


FIG. 73

(4) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING CONTENT ID OR SYSTEM COMMON KEY

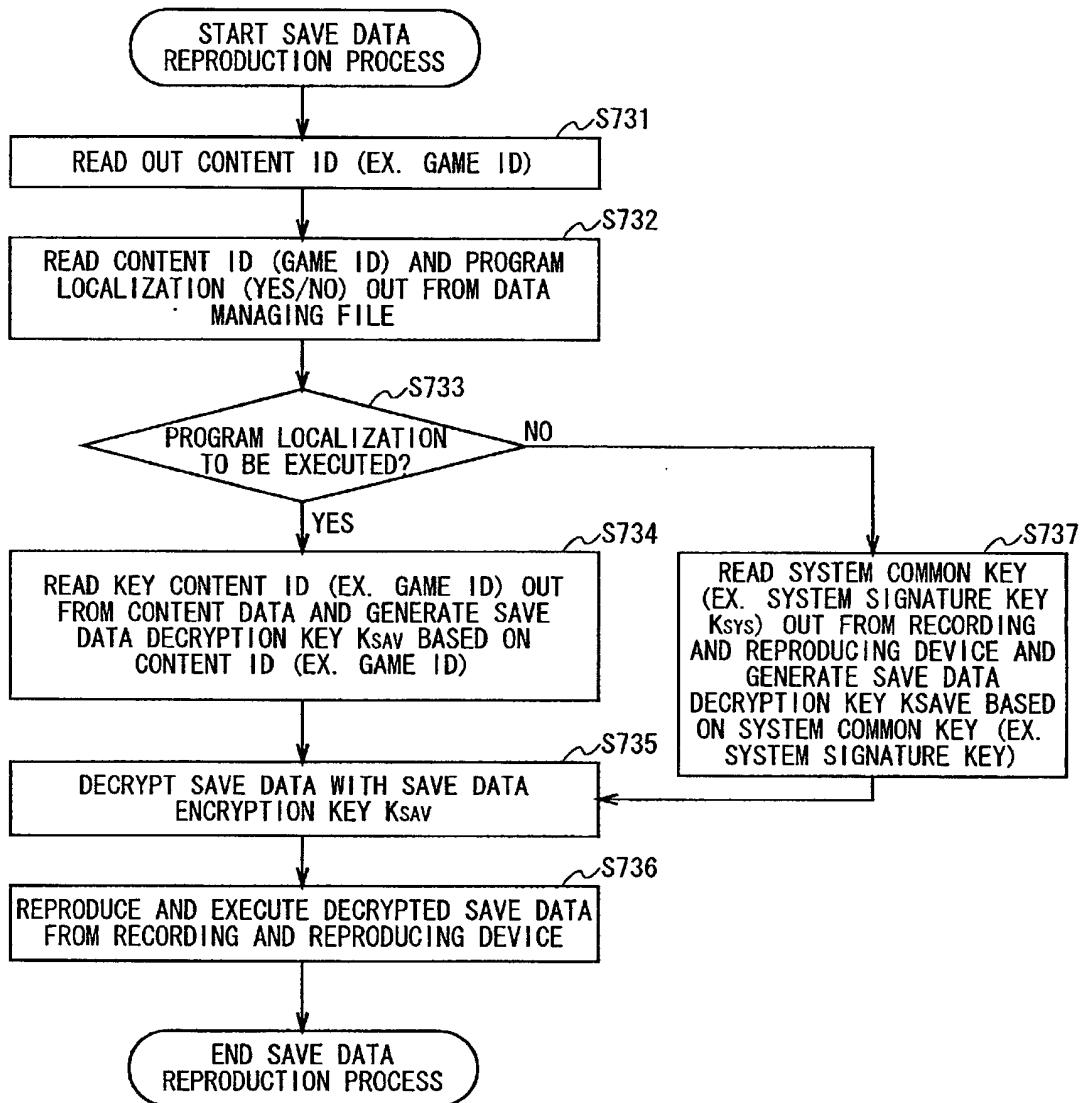


FIG. 74

(5) EXAMPLE OF SAVE DATA STORAGE PROCESS USING RECORDING AND REPRODUCING DEVICE UNIQUE KEY OR SYSTEM COMMON KEY

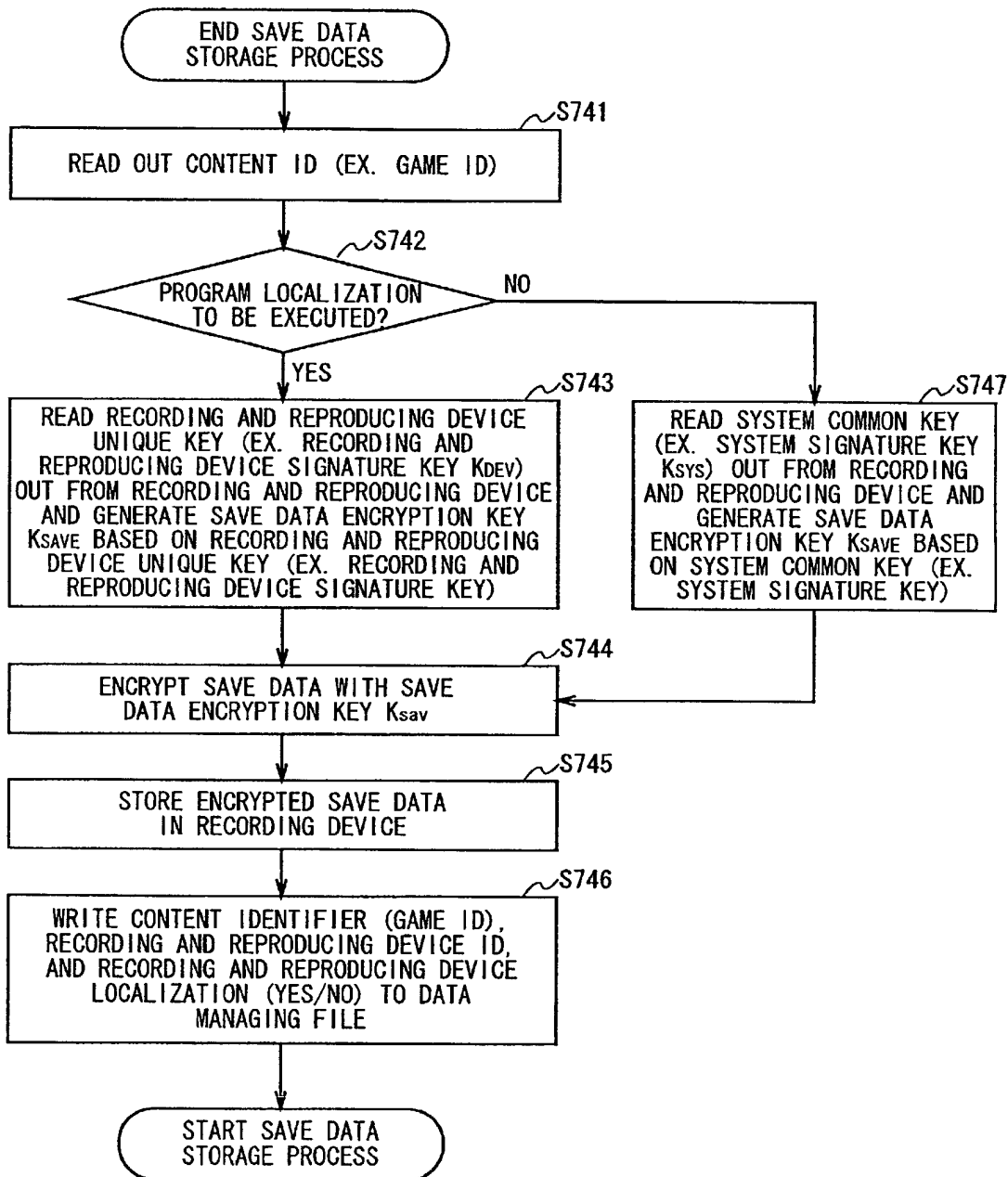


FIG. 75

FIG. 76

DATA MANAGING FILE(2)

DATA NUMBER	CONTENT ID (GAME ID)	RECORDING AND REPRODUCING DEVICE ID (IDdev)	PROGRAM LOCALIZATION
1	12345678...	56789012...	NO
2	ABCDEF12...	09876543...	YES
3	12245678...	58834762...	YES
⋮	⋮	⋮	⋮

(6) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING RECORDING AND REPRODUCING DEVICE UNIQUE KEY OR SYSTEM COMMON KEY

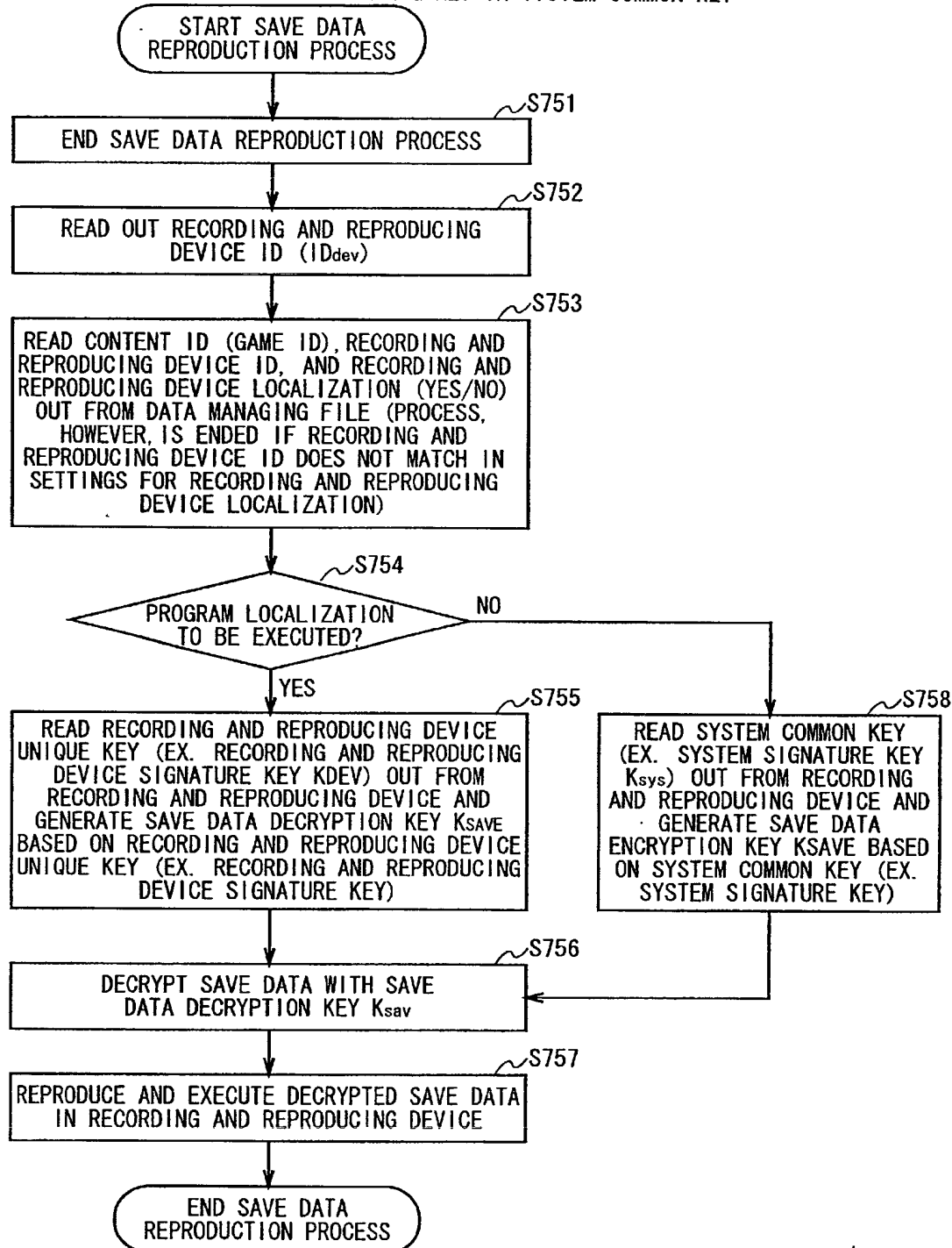


FIG. 77

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(7) EXAMPLE OF SAVE DATA STORAGE PROCESS USING RECORDING AND REPRODUCING DEVICE ID OR SYSTEM COMMON KEY

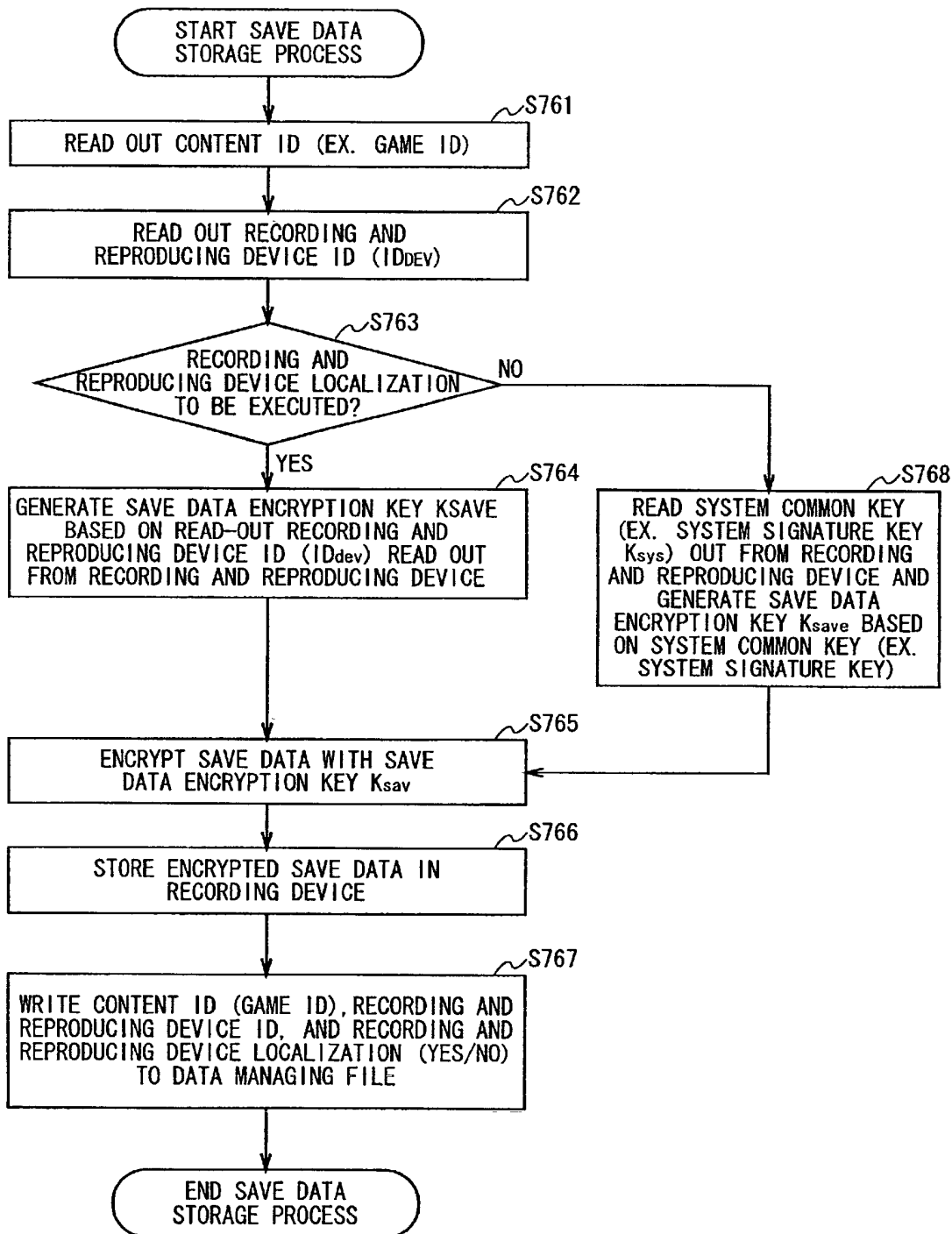
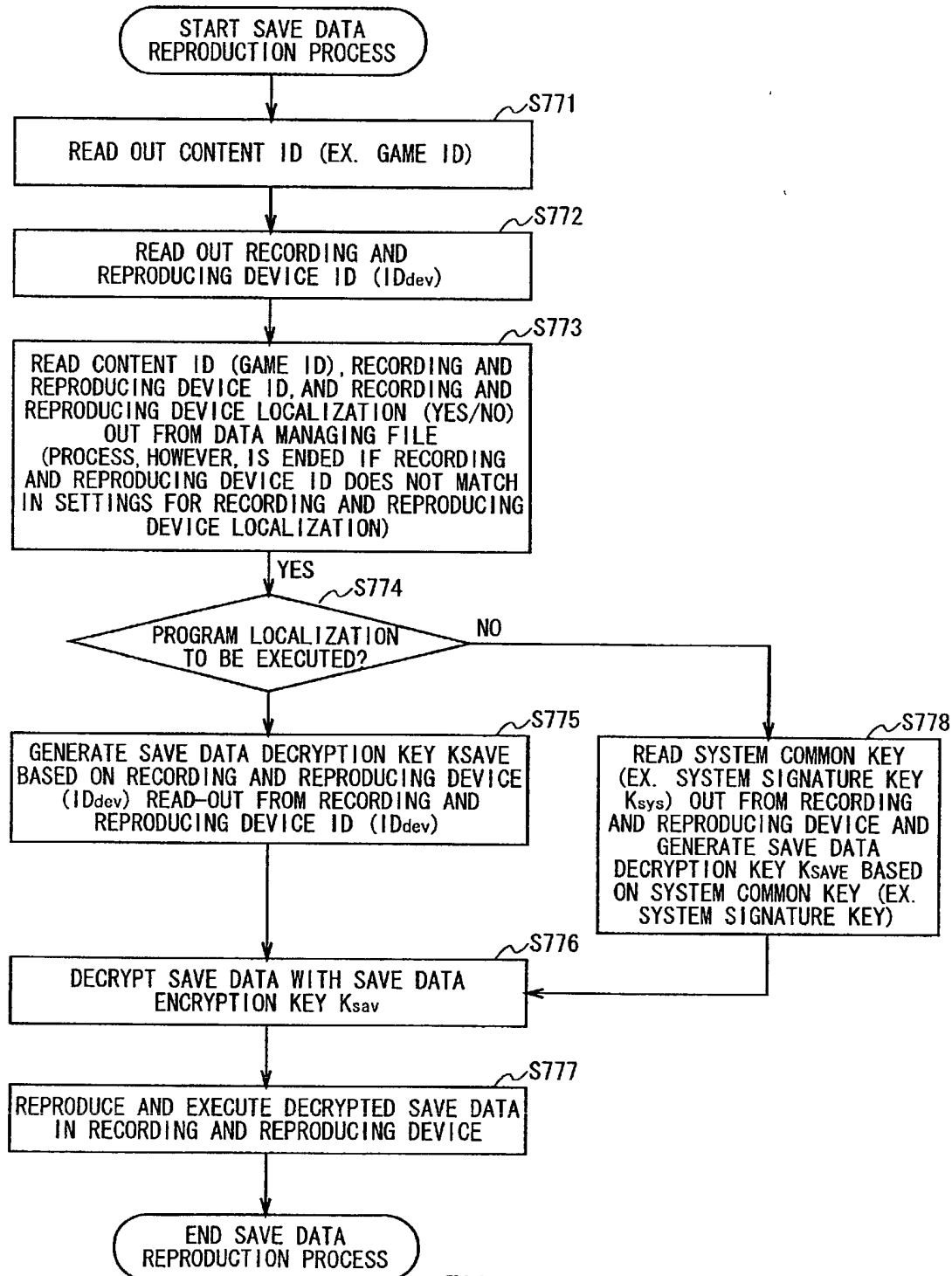


FIG. 78

(8) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING RECORDING AND REPRODUCING DEVICE ID OR SYSTEM COMMON KEY

FIG. 79
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(9) EXAMPLE OF SAVE DATA STORAGE PROCESS USING CONTENT UNIQUE KEY, RECORDING AND REPRODUCING DEVICE UNIQUE KEY, OR SYSTEM COMMON KEY

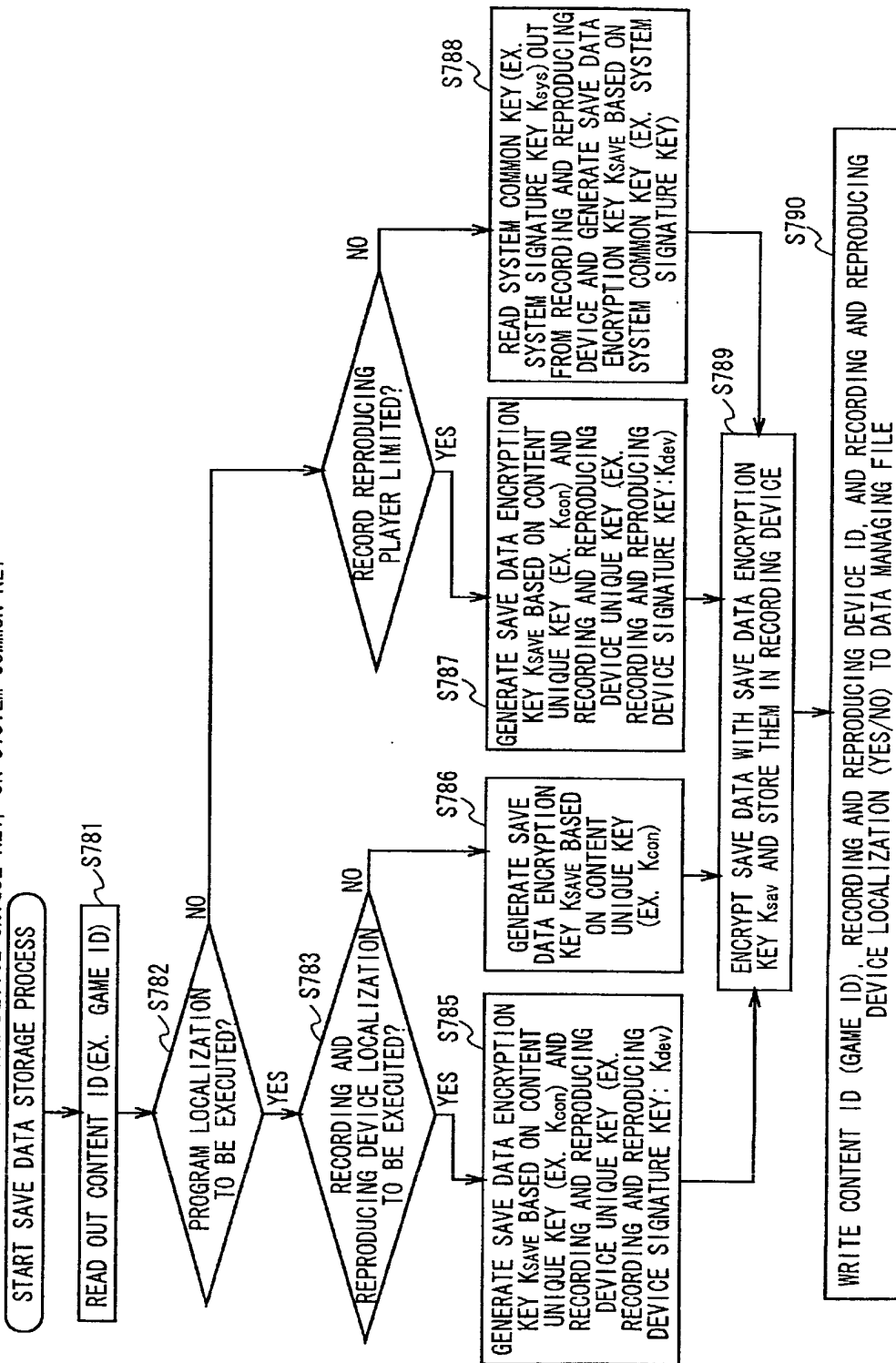


FIG. 80

DATA MANAGING FILE(3)

DATA NUMBER	CONTENT ID (GAME ID)	RECORDING AND REPRODUCING DEVICE ID (ID _{dev})	PROGRAM LOCALIZATION	RECORDING AND REPRODUCING DEVICE LOCALIZATION
1	123455678...	56789012...	YES	NO
2	ABCDEF12...	09876543...	YES	YES
3	1122457678	58834762...	NO	YES
...

FIG. 81

(10) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING CONTENT UNIQUE KEY, RECORDING AND REPRODUCING DEVICE UNIQUE KEY, OR SYSTEM COMMON KEY

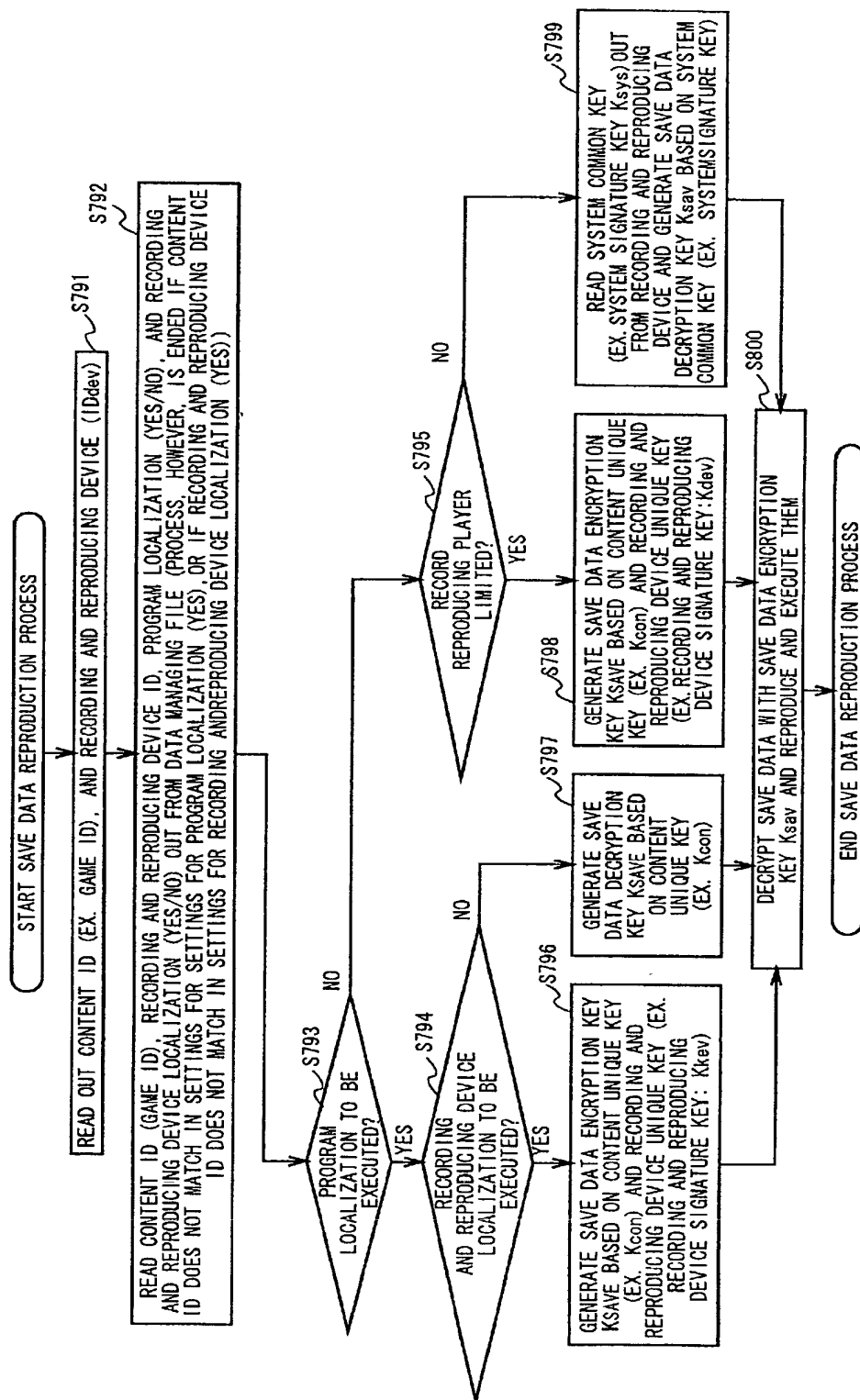


FIG. 82

(11) EXAMPLE OF SAVE DATA STORAGE PROCESS USING USER PASSWORD OR SYSTEM COMMON KEY

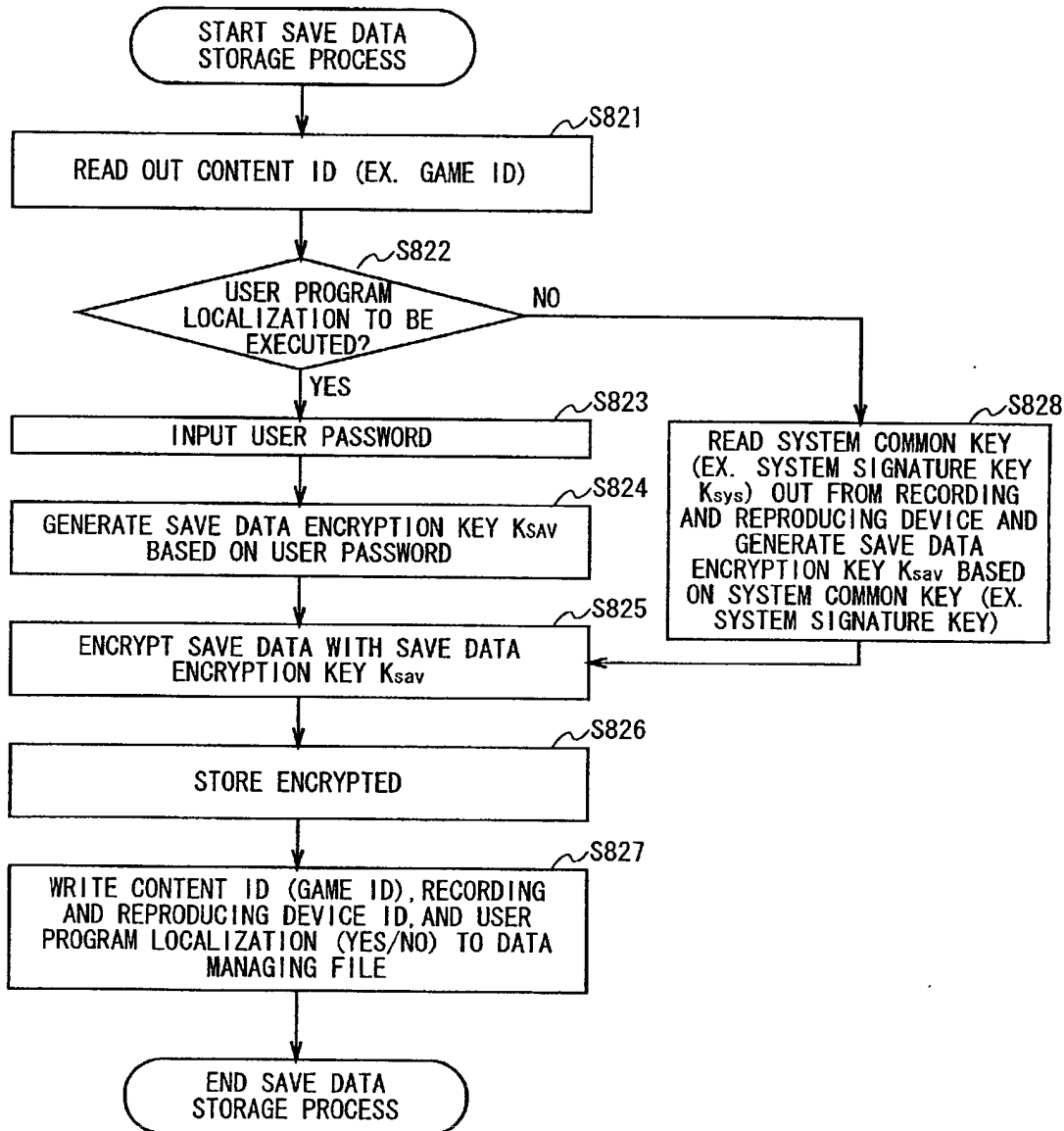


FIG. 83

(12) EXAMPLE OF SAVE DATA REPRODUCTION PROCESS USING USER PASSWORD OR SYSTEM COMMON KEY

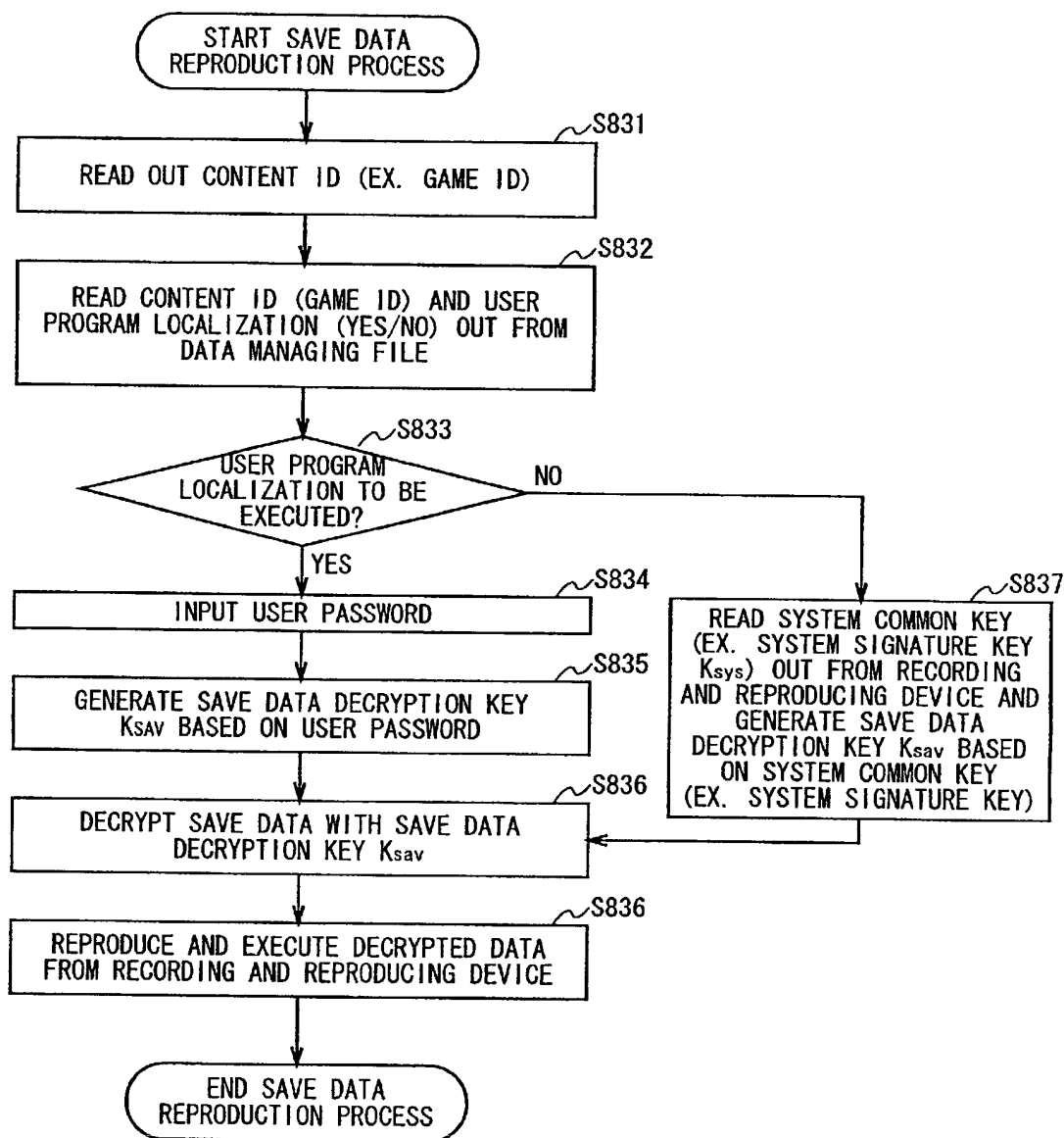


FIG. 85

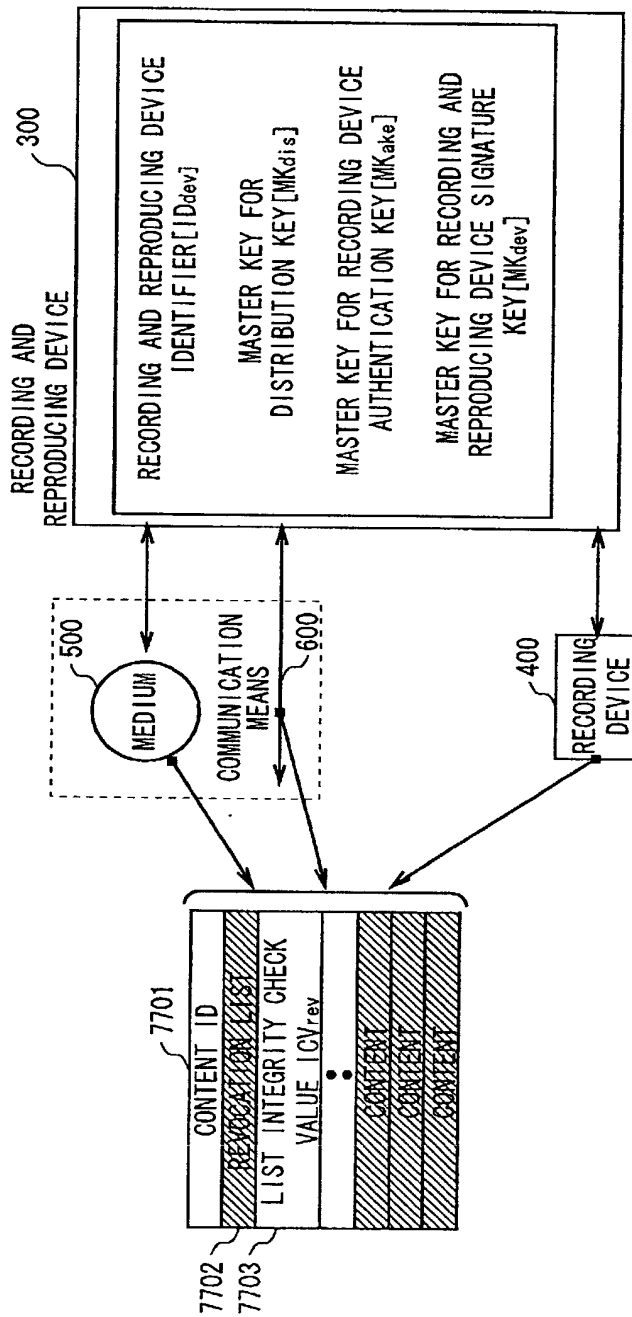


FIG. 86

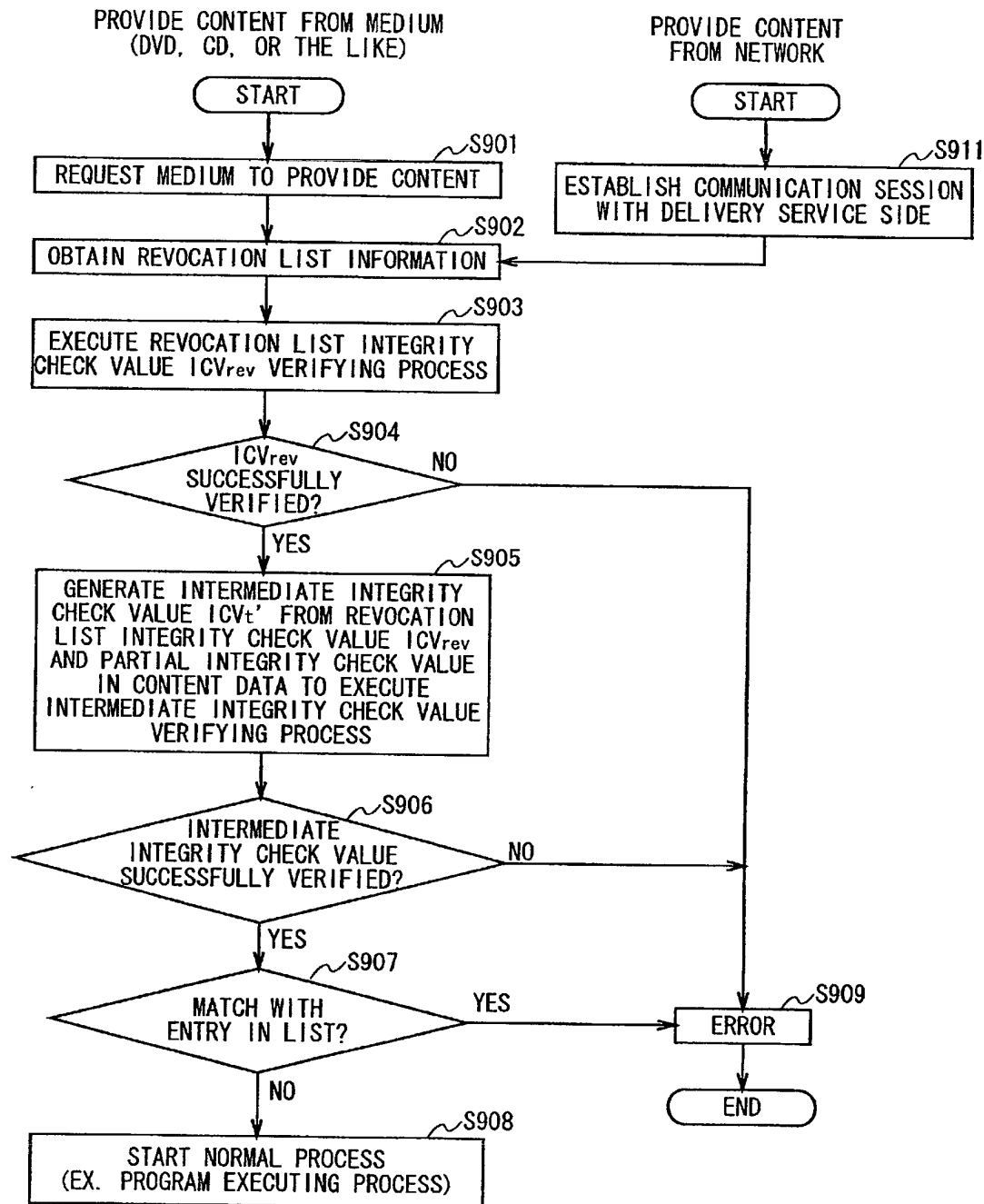
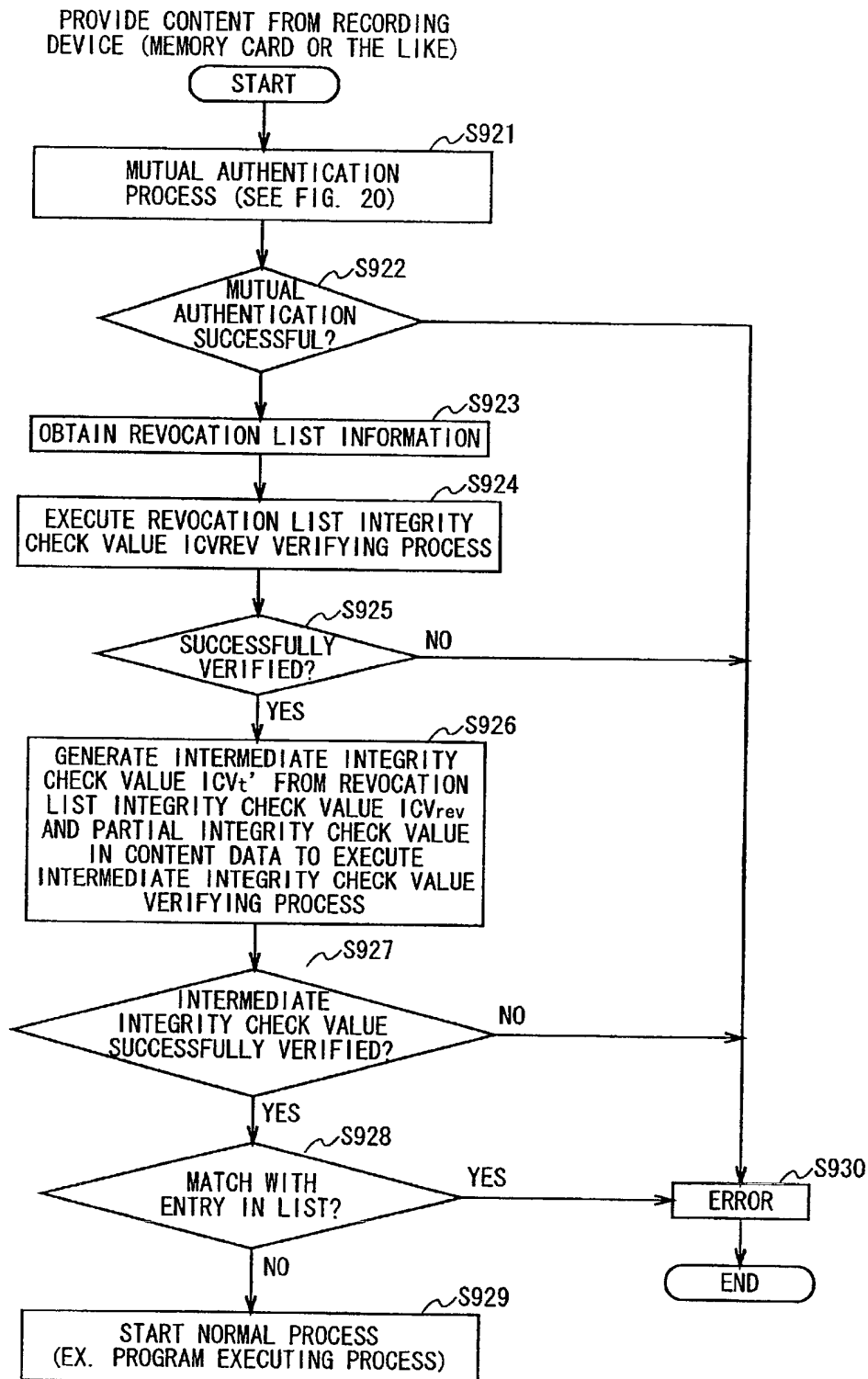


FIG. 87



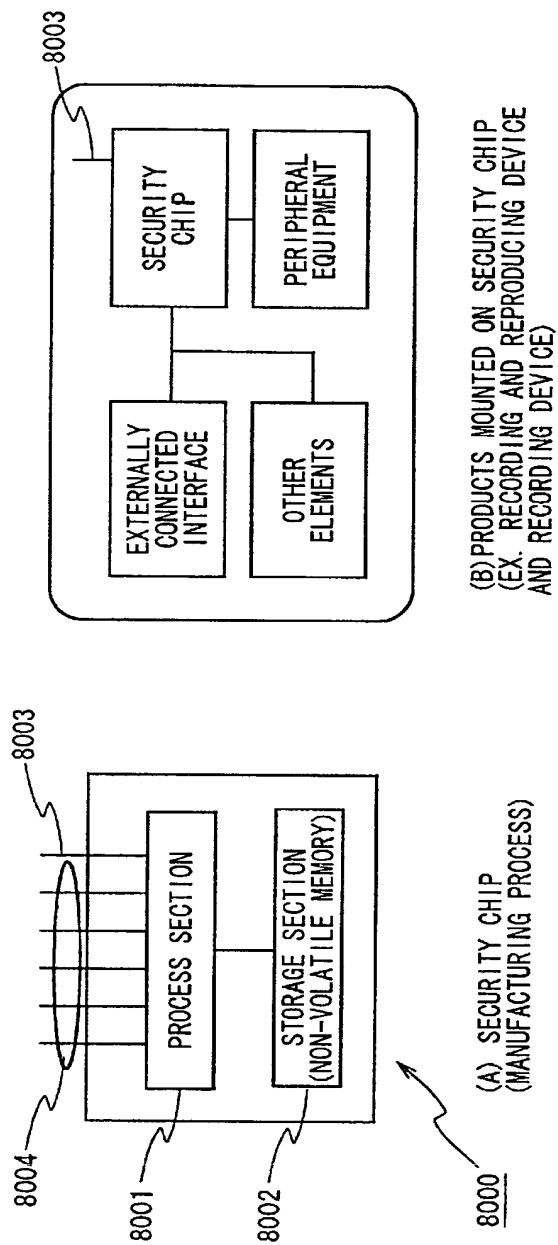


FIG. 89

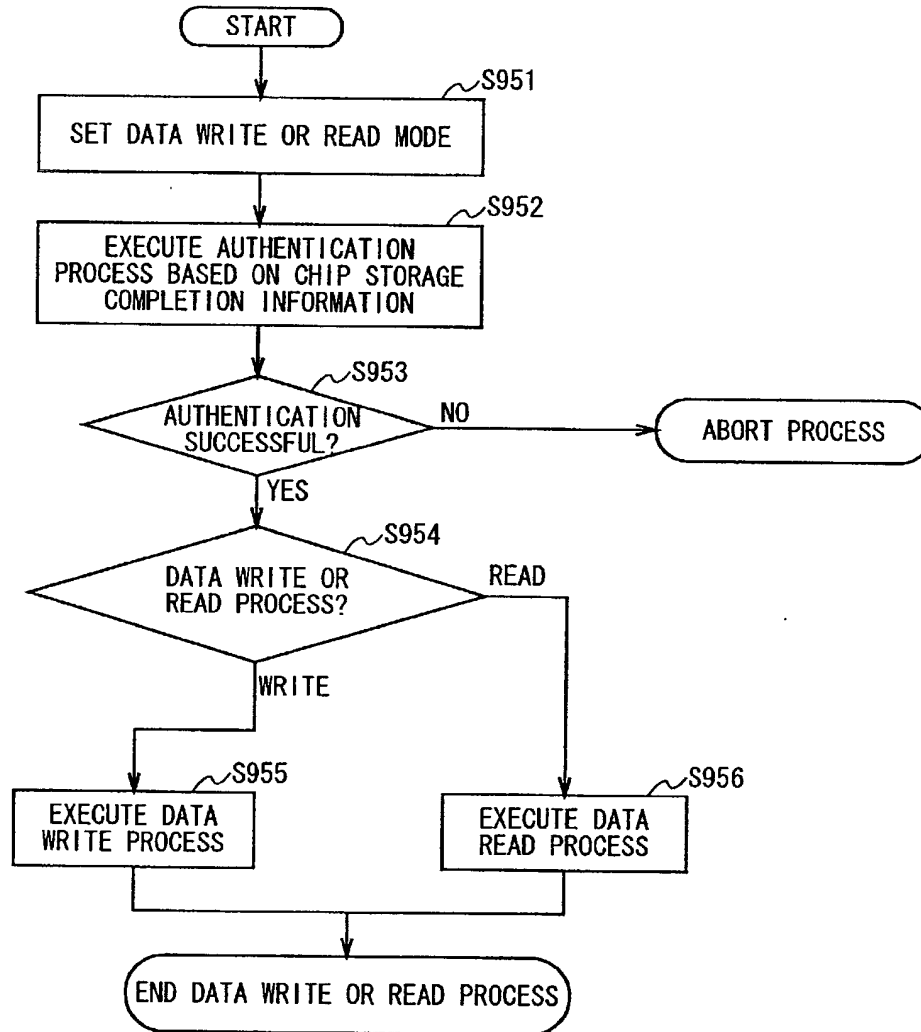
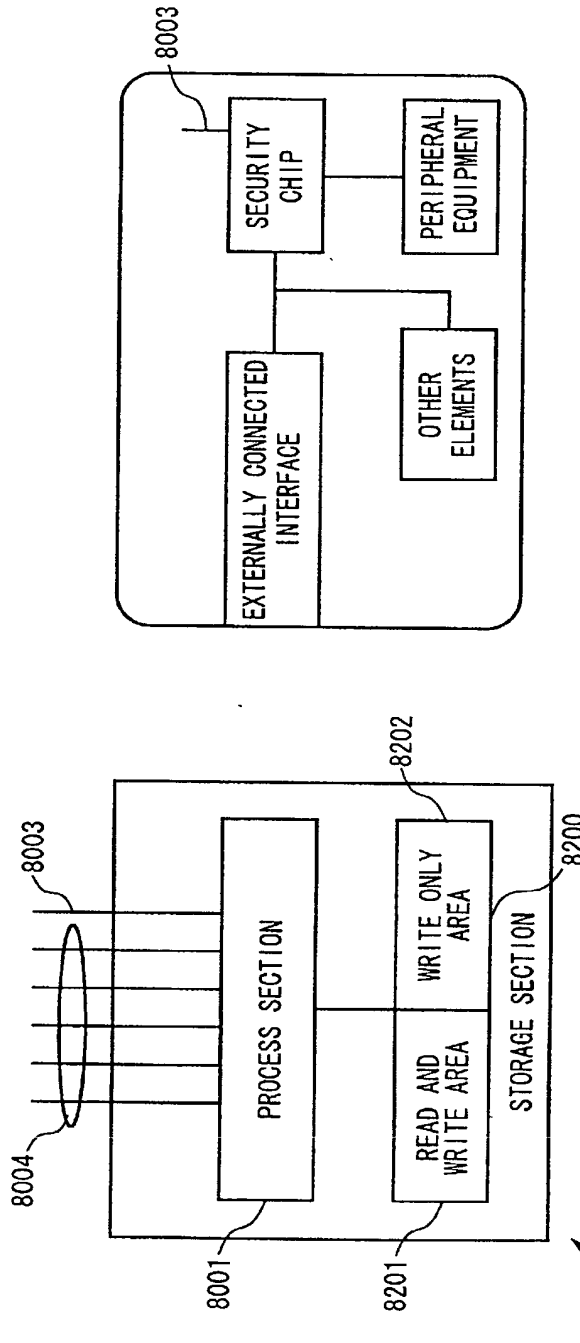
SECURITY CHIP
MANUFACTURING PROCESS FLOW

FIG. 90



(A) SECURITY CHIP
(MANUFACTURING PROCESS)

(B) PRODUCTS MOUNTED ON SECURITY CHIP
(EX. RECORDING AND REPRODUCING DEVICE AND RECORDING DEVICE)

FIG. 91

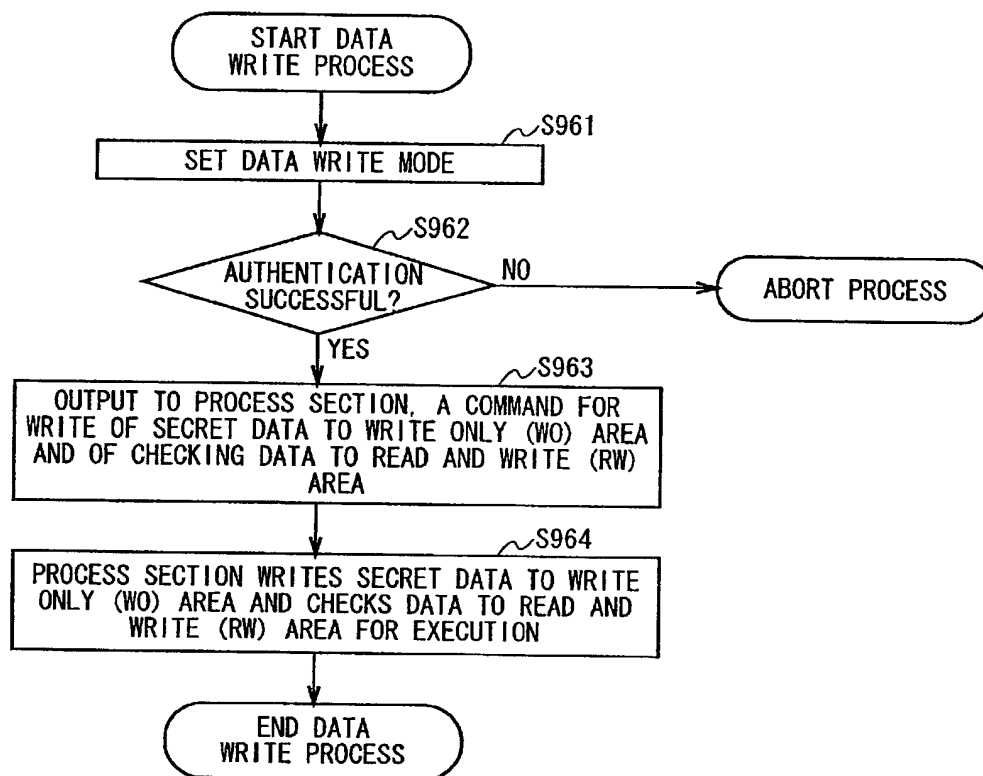


FIG. 92

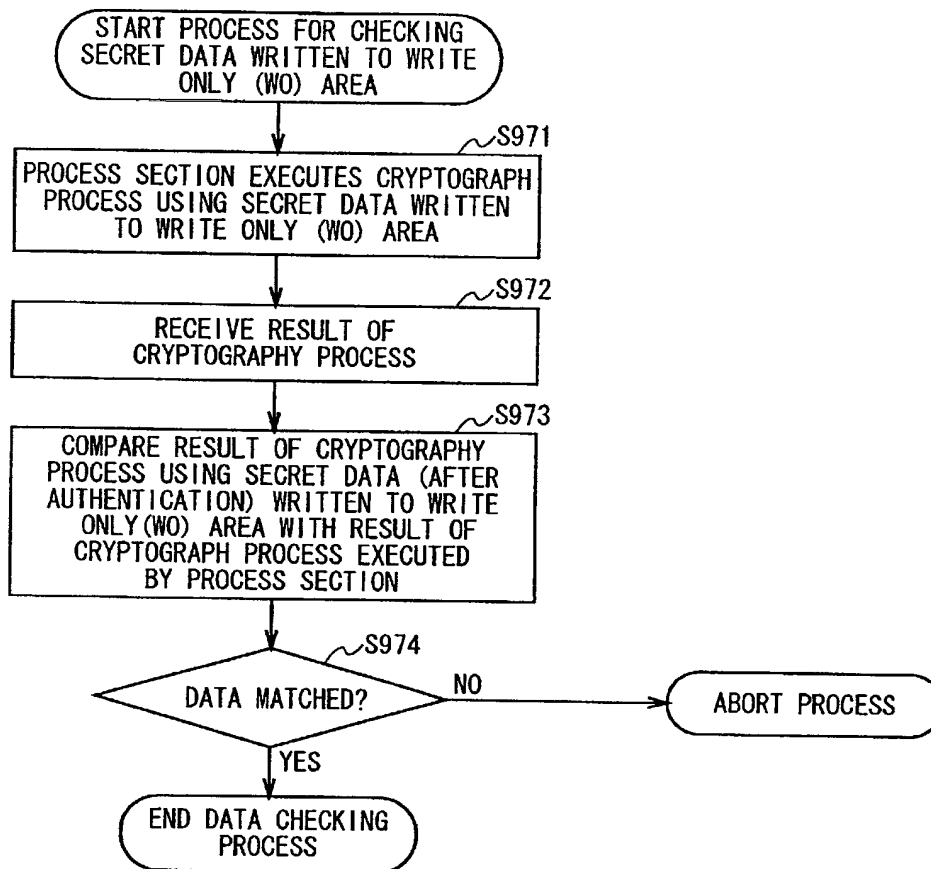


FIG. 93

Explanation of Reference Numerals

106...main CPU, 107...RAM, 108...ROM, 109...AV process section,
 110...Input process section, 111...PIO, 112...SIO, 300...recording
 and reproducing device, 301...control section, 302...cryptography
 process section, 303...recording device controller, 304...read
 section, 305...communication section, 306...control section,
 307...internal memory, 308...encryption/decryption section,
 400...recording device, 401...cryptography process section,
 402...external memory, 403...control section, 404...communication
 section, 405...internal memory, 406...encryption/decryption
 section, 407...external memory control section, 500...medium,
 600...communication means, 2101, 2102, 2103...recording and
 reproducing device, 2104, 2105, 2106...recording device,
 2901...command number managing section, 2902...command register,
 2903, 2904...authentication flag, 3001...speaker, 3002...monitor,
 3090...memory, 3091...content analysis section, 3092...data
 storage section, 3093...program storage section,
 3094...compression decompression process section, 7701...content
 data, 7702...revocation list, 7703...list check value,
 8000...security chip, 8001...process section, 8002...storage
 section, 8003...mode signal line, 8004...command signal line,
 8201...read write area, 8202...write only area.